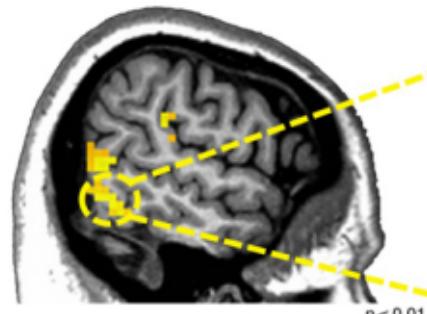


0 1.4
visual responsiveness across visual field
(% signal change)

Motion > Static



0 2
% Signal Change

