```
1 using System;
 2 using System.Collections.Generic;
 3 using System.ComponentModel;
 4 using System.Data;
 5 using System.Drawing;
 6 using System.Linq;
 7 using System.Text;
 8 using System.Windows.Forms;
10 /*
* Homework# 2: Michael Banks
12 * This form program determines if the user is a Vampire.
13 * When the user clicks Apply, show a message box telling them if they can be a Vampire.
14 */
15
16 namespace Vampire_Form
17 {
18
       public partial class Form1 : Form
19
20
           TextBox txtUser;
21
           Button btnApply, btnClear, btnExit;
22
           Label lblName, lblTitle, lblSleep, lblLike;
23
           Panel likePanel;
           RadioButton rbDay, rbNight;
24
25
           CheckBox cbLike1, cbLike2, cbLike3;
26
27
   public Form1()
28
           {
29
               InitializeComponent();
30
               Size = new Size(500, 300);
31
32
               //labels
               lblTitle = new Label();
33
34
               lblTitle.Location = new Point(180, 20);
               lblTitle.Text = "Vampire Application Form";
35
36
               lblTitle.Size = new Size(lblTitle.PreferredWidth, lblTitle.PreferredHeight);
37
               Controls.Add(lblTitle);
38
39
               lblName = new Label();
40
               lblName.Location = new Point(70, 70);
               lblName.Text = "Name: ";
41
42
               lblName.Size = new Size(75, 15);
43
               Controls.Add(lblName);
44
45
               lblSleep = new Label();
               lblSleep.Location = new Point(50, 120);
46
47
               lblSleep.Text = "Sleeps during: ";
               lblSleep.Size = new Size(120, 15);
48
49
               Controls.Add(lblSleep);
50
51
               lblLike = new Label();
52
               lblLike.Location = new Point(70, 150);
53
               lblLike.Text = "Like: ";
54
               lblLike.Size = new Size(75, 15);
55
               Controls.Add(lblLike);
56
57
               //radio buttons
58
               likePanel = new Panel();
59
               likePanel.Location = new Point(500,300);
60
               likePanel.Controls.Add(rbDay);
61
               likePanel.Controls.Add(rbNight);
62
               Controls.Add(likePanel);
63
64
               rbDay = new RadioButton();
65
               rbDay.Location = new Point(190, 120);
               rbDay.AutoSize = true;
66
```

```
67
                rbDay.Text = "Day";
 68
                rbDay.Checked = false;
 69
                Controls.Add(rbDay);
 70
 71
                rbNight = new RadioButton();
 72
                rbNight.Location = new Point(270, 120);
 73
                rbNight.AutoSize = true;
 74
                rbNight.Text = "Night";
                rbNight.Checked = false;
 75
 76
                Controls.Add(rbNight);
 77
 78
                //Checkboxes
 79
                cbLike1 = new CheckBox();
 80
                cbLike1.Location = new Point(150, 145);
 81
                cbLike1.Text = "Wooden Stakes";
                cbLike1.Checked = false;
 82
 83
                Controls.Add(cbLike1);
 84
 85
                cbLike2 = new CheckBox();
 86
                cbLike2.Location = new Point(150, 168);
 87
                cbLike2.Text = "Mirrors";
                cbLike2.Checked = false;
 88
 89
                Controls.Add(cbLike2);
 90
 91
                cbLike3 = new CheckBox();
 92
                cbLike3.Location = new Point(150, 191);
                cbLike3.Text = "Dentists";
 93
                cbLike3.Checked = false;
 95
                Controls.Add(cbLike3);
 96
 97
                //textboxes
 98
                txtUser = new TextBox();
 99
                txtUser.Location = new Point(150, 70);
100
                txtUser.Size = new Size(200, 20);
101
                Controls.Add(txtUser);
102
                // buttons
103
                btnApply = new Button();
104
105
                btnApply.Location = new Point(100, 230);
106
                btnApply.Text = "Apply";
107
                Controls.Add(btnApply);
108
109
                btnClear = new Button();
110
                btnClear.Location = new Point(20, 230);
                btnClear.Text = "Clear";
111
112
                Controls.Add(btnClear);
113
114
                btnExit = new Button();
115
                btnExit.Location = new Point(180, 230);
116
                btnExit.Text = "Exit";
117
                Controls.Add(btnExit);
118
119
                btnClear.Click += new EventHandler(btnClearHandler);
120
                btnApply.Click += new EventHandler(btnApplyHandler);
121
                btnExit.Click += new EventHandler(btnExit_Click);
122
123
            void btnExit_Click(object sender, EventArgs e)
124
125
            {
126
                Application.Exit();
            }
127
128
129
            private void btnApplyHandler(object sender, EventArgs e)
130
131
                //Algorithm
132
```

```
C:\Users\Michael\Google Drive\Dev\Projects\C# 1302\Homework 2\Vampire Form\Form1.cs
```

```
133
                     if (rbDay.Checked == true)
134
                     {
135
                         if (cbLike1.Checked == true || cbLike2.Checked == true || cbLike3.Checked == true)
                             MessageBox.Show(txtUser.Text + " is a Vampire!");
136
137
                     }
                else
138
                     MessageBox.Show(txtUser.Text + " is not likely a Vampire.");
139
140
141
            private void btnClearHandler(object sender, EventArgs e)
142
143
144
                 //Clears Form
                MessageBox.Show("Your Form Has Been Cleared.");
txtUser.Text = "";
145
146
                 cbLike1.Checked = false;
147
148
                 cbLike2.Checked = false;
149
                 cbLike3.Checked = false;
150
                 rbDay.Checked = false;
151
                 rbNight.Checked = false;
152
153
            }
154
          }
155
        }
156
157
158
```

| Vampire Application Form |               |         |
|--------------------------|---------------|---------|
| Name:                    |               |         |
| Sleeps during:           | ODay          | O Night |
| Like:                    | Wooden Stakes |         |
|                          | Mirrors       |         |
|                          | Dentists      |         |
| Clear Appl               | ly Exit       |         |