## PlayPanelWindow -memberName -memberName

-memberName -memberName

## PlayListWindow

-memberName -memberName

### VisualOutput

-memberName

### MediaController

+HandleEvent()

### MediaLibrary

#currentMedia: long

#MediaObjects: Collection<AbstractMediaObject>

-memberName

### Playlist

# currentMedia: long
# MediaObjects:

Collection<AbstractMediaObject>

-memberName

# Configuration DatabaseController -memberName -memberName

### MediaObjectFactory -memberName +GetMediaObject(string path): ImediaObject Abastact Media Object-memberName -memberName #state: PlayState -memberName #currentPlayPosition: double #path: string #mediald: long +Play() +Pause() +IncreaseSpeed() +DecreaseSpeed() +SkipBack() +SkipForward() MP3MediaObject WAVMediaObject DVDMediaObject library media object ???? library media object ???? library media object ???? +Play() +Play() +Play() +Pause() +Pause() +Pause() +IncreaseSpeed() +IncreaseSpeed() +IncreaseSpeed() +DecreaseSpeed() +DecreaseSpeed() +DecreaseSpeed() +SkipBack() +SkipBack() +SkipBack() +SkipForward() +SkipForward() +SkipForward()