Michael Brucker

michael.w.brucker@gmail.com | (610) 389-8460 Portfolio | GitHub | LinkedIn Philadelphia, Pennsylvania

Skills

- JavaScript | ES6 | ¡Query | Phaser3 | Tiled | AJAX | Git | GitHub | Heroku
- Ruby | Ruby on Rails | ActiveRecord | SQLite3 | HTML5 | CSS3 | SCSS

Web Dev Projects

- Tower-Defense Game | Live | GitHub Repo
 - HTML5 Game created using JS Phaser3 library.
 - Concerted effort to make code DRY.
 - Towers search for enemies within a set radius, returns the closest enemy object, then locks on to that enemy until it is destroyed or out of range.
 - Building towers 'snap' to a grid and cannot be built on each other or in 'no-build zones'.
 - Enemies increase in speed and health each wave and special bosses come every 5 waves.
 - Optimized animations and sounds to prevent slowdowns audio build-up.
 - Custom map built with Tiled application.
- Blob-Man (Pac-Man spin-off) I Live I GitHub Repo
 - HTML5 Game created using JS Phaser3 library
 - Infinite levels, each level's difficulty rises with enemy numbers and speed increasing.
 - Custom game option added for expert players. Players can customize enemy number, speed, and spawn rate.
 - Enemies turn down corridors using a custom JavaScript function to randomize their direction.
 - Custom map built with Tiled application to mirror original Pac-man map.
 - Game created in less than 10 days of beginning to learn Phaser3.
- JavaScript Wheel of Fortune | Live | GitHub Repo
 - CSS styled to look like the real Wheel of Fortune board.
 - Virtual keyboard for mobile, also listens for keypress on real keyboard for guesses.
 - Correct guesses turn the corresponding block blue then reveals the letter as does the gameshow.
 - Spin results mirror the chances of the gameshow's real wheel.

Military

- United States Air Force

09/2007 - 09/2010

- Aircraft Armament Systems Technician F-15E
- Worked in teams | Achieved Journeyman Level | BTZ Nominee
- Load Crew of the Year 2008 | Distinguished Graduate of Technical School

Experience

- 1&1 Internet, MyWebsite Technical Support

01/2016 - 09/2016

- 'Drag and Drop' Websites | E-Commerce | Sales Work

Education

New York Code + Design Academy, Philadelphia, PA

07/2018 - 10/2018

- Completed 480+ hours of Web Development Intensive Program covering various Full-Stack technologies and various methodologies including OOP, TDD, pair-programming, AGILE, and SCRUM.
- Temple University, Philadelphia, PA

12/2015

- Bachelor of Arts Media Studies and Production
- Inline Hockey 2013 2015