

```
1 package main
2
3 import bc.ByteCode
4 import factory.VirtualMachineFactory
5 import vm.VirtualMachine
6
7 import scala.collection.immutable.Stack
8
9
10 /**
11  * Created by Eric's laptop on 16/04/2017.
12  */
13 class VirtualMachineImpl (stack: List[Byte]) extends
    VirtualMachine {
14
15     var virtualMachine: VirtualMachine = new VirtualMachineImpl (
        stack)
16     //val bcp = VirtualMachineFactory.byteCodeFactory
17
18     override def execute(bc: Vector[ByteCode]): VirtualMachine =
        {
19
20         //var virtualMachine: VirtualMachine = new
        VirtualMachineImpl (List())
21         executeOne(bc)
22         virtualMachine = executeOne(bc)._2
23         if (bc.head.bytecode == null) {
24             return virtualMachine
25         } else {
26             execute(executeOne(bc)._1)
27         }
28     }
29
30     override def executeOne (bc: Vector[ByteCode]): (Vector[
        ByteCode], VirtualMachine)= {
31
32         var yy = bc.head.execute(virtualMachine)
33         (bc.tail, yy )
34     }
35
36
37
38
39     override def push(value: Int): VirtualMachine = {
40         val stack1 = value.toByte :: stack
41         val virtualMachine = new VirtualMachineImpl(stack1)
42         virtualMachine
43     }
44 }
```

```
45  override def pop(): (Int, VirtualMachine)= {
46
47      val poppedInt = stack.head
48      val stack1 = stack.tail
49      val virtualMachine = new VirtualMachineImpl(stack1)
50      (poppedInt, virtualMachine)
51  }
52  override def state: Vector[Int] = {
53
54      val vectorStack: Vector[Int] = stack.map(_.toInt).to[Vector
55  ]
56      vectorStack
57  }
58
59
60
61
```