Unit 9 Activity 1: Brainstorming and the Problem Definition

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The Purpose or Reason for Doing the Project

A fighting simulator

Mr Rozon for our project

Fight Club: St. Ignatius Edition

The Goals or Targets of the Project

Simulates a fight between student that attend St. Ignatius High School

The user will input their character. Then input whether they want to attack defend or use their special.

No facts where given

We hope to achieve it by June 24 2010

Some specific aims are 75% or higher on this project.

These are essential to the project because they will inspire us to do better.

The Benefits or Gains of the Project.

It will work and give us a better mark in the class.

The need is to entertain anyone who uses this program.

Anyone who plays this game will benefit, they will get personal entertainment and gain the satisfaction of beating fellow school mates if they win.

Yes they do agree or else they wouldn’t play the game.

Yes the project is very important to us because we take pride in our work and put a lot of sweat and tears into it. It is also a very big part of our mark.