

Mike Damiano

Software Engineer | (571)422-2353 | damianomike12@gmail.com | Gainesville, FL 32603 | [LinkedIn](#) | [Github](#)

Education

University of Florida (Engineering) | B.S. Computer Science, Minor Business - GPA **3.55 / 4.0** **Graduation Date: May 2025**

Leadership & Involvement: UF Kappa Sigma | UF Software Engineering Club | Open Source Club | Society of PC Building | Association of Computer Engineers | Society of Sales Engineers

Relevant Courses: Operating Systems, Data Structures, Info & Database Structures, Software Engineering, Computer Networking

Experience

TappedIn

March 2024 - Present

CTO (Student Startup)

Tuscaloosa, AL

- Developed **mobile application** & website targeting college event management and local business couponing
- Conducted **technical sales** & interviews, showcasing features with **demos, pitches, and presentations**
- Supported multi-platform sign-in (Apple, Google, Postmark) to ease customer onboarding and UX
- Created **API** to generate custom user-specific Apple Wallet profile cards to share information
- Technologies used: Remix workspace, JavaScript, Adobe Suite, Go, React

RemixLabs

June 2024 - September 2024

Product Engineering Internship

Remote

- Built scalable app and website prototypes on beta development as product examples for potential customers
- Provided **technical reports** and feedback to the product team, identifying potential bugs & feature improvements
- Demoed full-stack app to engineering team and **presented technical designs**, wireframes, workflows
- Developed reusable **product components** to streamline client-specific implementations

Feline Fiendz

November 2020 - December 2021

Software Developer (Intern)

Washington, DC

- Collaborated on the **back-end** development of digital **smart contracts** alongside blockchain developers
- Forced the development of a growing NFT project, pushing it to its industry-leading status
- Drove NFT sales through event promotion / management and actively engaged in **Twitter marketing (47k followers)**
- Technologies used: Solidity, C++, Web3j, Ethereum, Blockchain, OpenSea, Hardhat

Ethereal

November 2022 - September 2023

Co-Founder (Student Startup)

Washington, DC

- Lead Developer and Founder for **blockchain-backed** crypto lottery system, operating on **Ethereum** blockchain
- Engineered advanced **randomization algorithms** to simulate real Powerball-based lotteries
- Leveraged adobe tools to design project visuals, website design, and comprehensive **UI/UX**
- Technologies used: JavaScript, HTML, Tailwind CSS, Adobe Photoshop / Indesign / Premiere Pro

Projects

Spotify Developed | Music Recommender

[Github Repo](#)

- Modern **React based app** using numerous plugins and dependencies to create specific music recommendations
- Leveraged **Spotify Web API** to call and display track/artist data through interactive user-input
- Implemented modern styling and **UI/UX principles** to create visually enhancing website
- Technologies used: React, JavaScript, SCSS, HTML, Node.js, NPM, Spotify-Web API, Github Pages

Minesweeper | Game

[Github Repo](#)

- Designed classic Minesweeper game incorporating complete user-input, randomization, score-tracking, and custom boards
- Leveraged **external libraries** like SFML to facilitate **graphics rendering** and UI interaction
- Utilized **object-oriented programming** to enhance proper code structure and modularity
- Technologies used: C++/C, SFML Library, VS

Technical Skills

Languages: C++/C, Java, TypeScript, JavaScript, Solidity, MySQL/SQL, Python, Go, Swift, HTML/CSS

Technologies: React.js, Node.js, NPM, Scikit-Learn, Linux, Pandas, Postgres, Figma, Git, Oracle, Rest, JSON, Slack, M.S. Office