Michael Danielsen

Motion Designer | Developer



Chicago IL



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ABOUT

A senior motion designer / front end dev / interactive designer who works in online display advertising. I know how to implement, design, and deliver a range of different media types from video production to banner campaign and website interface design. I consider coding, design, and animation to be harmonious disciplines, and am always learning new technologies to keep my skills fresh.

Notable Projects

Allstate Mayhem campaign
Online Content and animation

U.S. Cellular Display Ads

Dynamic ads built in Flashtalking

Intel Youtube Mastheads
Dynamic ads built in Flashtalking

Label Design for Marz Brewing Created several illustrations used in Marz Brewing Beer labels

EXPERIENCE

Leo Burnett

Senior Motion Designer

Jan 2014 - Dec 2018

- -Built HTML5 banners and rich media experiences.
- -Designed ad concepts and saw them from pre-production to campaign launch.
- UI Design on mobile offering sites, and in app product pages.
- Animation and video production for social media video campaigns.
- Front end development and maintenance on high profile client sites.

Arc Worldwide

Creative Technologist

July 2009 - Jan 2014

- -Developed and designed Flash experiences for the web, including banners, micro sites, and mini games
- -Built HTML5 banners and rich media experiences.

FDUCATION

Columbia College Chicago

Interactive Arts and Media B.A.

2004 - 2008

SKILLS

- Animation and Video Production

Adobe After Effects, Adobe Premiere, Final Cut, Adobe Animate

- Front End Development

Javascript, HTML5, CSS, SASS, XML, JSON, Git

- Interactive Design

Photoshop, Sketch, Illustrator, InDesign, Adobe XD

- IAB Standards and Best Practices
- Rich Media Ad development

DCM, Adwords, Google Ads, Sizmek, Flashtalking

- Strong storytelling and visual narrative skills

Sample work available at https://mikedface.github.io