

# Michael Wolf-Sonkin

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## EDUCATION

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### **Stony Brook University**

Bachelor of Science, **Computer Science**

Bachelor of Science, **Applied Mathematics and Statistics**

Cumulative GPA: 3.96/4.0

Expected Graduation: May 2021

Credits to Date: 104

## SKILLS

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Software: **Java, C/C++, Python, C#, LabWindows/CVI**

Courses: **System Fundamentals, Analysis of Algorithms, Computer Networks, Computer Vision, Data Structures, Programming Abstractions, Linear Algebra, Graph Theory, Combinatorics, Probability and Statistics**

## WORK EXPERIENCE / INTERNSHIPS

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### **BitWize Corp.** | Melville, NY

June 2019 - Present

*Software Development Contractor*

- Developed LabWindows/CVI GUI application to monitor heater and actuator status for onboard deicing systems.

### **Veeco Instruments, Inc.** | Plainview, NY

Summer 2019

*Software Development Intern*

- Developed C# software to configure elevators, wafer aligners, and robotic arms in thin film process equipment.
- Created modular installer scripts using NSIS to allow software to be more efficiently deployed.

### **Cox & Company, Inc.** | Plainview, NY

Summer 2017, 2018

*Software Development Intern*

- Created LabWindows/CVI GUI application to convert avionics error codes to a human readable format.
- Developed LabWindows/CVI GUI application to verify behavior of fuzzy output signals of deicing controller unit under extreme temperature settings.

### **Stony Brook University**

Fall 2019

*System Fundamentals Teaching Assistant*

- Held weekly recitations and office hours to teach general system fundamentals and MIPS Assembly language.

## PERSONAL PROJECTS

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### **Virtual Rubik's Cube Solver and Visualizer** – *Java/Python*

- Developed custom 3D graphics library used to render the Rubik's Cube.
- Implemented Rubik's Cube solving algorithms, specifically CFOP.

### **FIRST Robotics Competition Dashboard** – *Python*

- Streams camera feed from server onboard the robot.
- Identifies, locates, and tracks in-game targets using computer vision for autonomous robot control.

## EXTRACURRICULAR ACTIVITIES

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### **Stony Brook Competitive Programming Team**

September 2019 – Present

- Attend weekly lectures on algorithmic problems solving.
- Participate in weekly practice contests to prepare for the International Collegiate Programming Contest

### **FIRST Robotics Team 7400** | Melville, NY

June 2018 – Present

*Software Mentor*

- Taught software development in C/C++ and Python.
- Worked with students to develop vision processing software

## ADDITIONAL

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### **Awards**

- Stony Brook University Dean's List – All Semesters
- Stony Brook Competitive Programming Team, 2019 NY Regional – Tied for Top Underclassmen Team
- American Computer Science League – 1st Place in New York
- Saint Joseph College Programming Competition, 2017, 2018 – Tied for 1st Place

**Interests** – Rock Climbing • Rubik's Cubes • Cycling