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Algorithm steps for thinning given an ary1 storing the image pixel data, and ary2 for computation:

1. NorthThinning (aryOne, aryTwo)
2. copyArys (aryTwo, aryOne)
3. SouthThinning (aryOne, aryTwo)
4. copyArys (aryTwo, aryOne)
5. WestThinning (aryOne, aryTwo)
6. copyArys (aryTwo, aryOne)
7. EastThinning (aryOne, aryTwo) copyArys (aryTwo, aryOne)

Main algorithm steps:

1. inFile \leftarrow open input file from args [0]
2. numRows, numCols, minVal, maxVal \leftarrow read from inFile
3. outFile1, outFile2 \leftarrow open from args []
4. outFile1 \leftarrow write numRows, numCols, minVal, maxVal to outFile header
5. dynamically allocate all arrays and initialize via constructor
6. zeroFrame(aryOne)
7. loadImage (inFile, aryOne)
8. cycleCount \leftarrow 0
9. prettyPrint (aryTwo, outFile2, cycleCount)
10. changeFlag \leftarrow 0
11. thinning (aryOne, aryTwo)
12. cycleCount ++
13. prettyPrint (aryTwo, outFile2, cycleCount)
14. repeat step 4 to step 7 while changeFlag > 0
15. printAry (aryOne, outFile1) \leftarrow output inside frame of Ary1 from [1][1] w/ space between 0's 1's
16. close all files

MAIN

```
import java.io.*;
import java.util.Scanner;

public class Main{

    public static void main(String[] args){
        try{
            Scanner scanner = new Scanner(new File(args[0]));
            BufferedWriter bufferedwriter1;
            bufferedwriter1 = new BufferedWriter(new FileWriter(new
File(args[1])));
            BufferedWriter bufferedwriter2;
            bufferedwriter2 = new BufferedWriter(new FileWriter(new
File(args[2])));
            int[] vals = new int[4];
            for(int i = 0; i < 4; ++i){
                vals[i] = scanner.nextInt();
                bufferedwriter1.write(Integer.toString(vals[i]) + " ");
            }
            bufferedwriter1.write("\n");
            Thinning thinning = new Thinning(vals);
            thinning.zeroFrame(thinning.aryOne);
            thinning.zeroFrame(thinning.aryTwo);
            thinning.loadImage(scanner, thinning.aryOne);
            thinning.cycleCount = 0;

            /*
            Note: Per professor, even though this will print out a completely
            empty array, I should include it as:
                "Arytwo is the result of each iteration, print it as specs
                says."
                - Prof Phillips
            */
            thinning.prettyPrint(thinning.aryTwo, bufferedwriter2,
                                thinning.cycleCount);
            thinning.changeFlag = 0;
            do{
                thinning.thinning();
                thinning.cycleCount++;
                thinning.prettyPrint(thinning.aryTwo, bufferedwriter2,
                                    thinning.cycleCount);
            }while(thinning.changeFlag > 0);
            thinning.printAry(thinning.aryOne, bufferedwriter1);
```

```
        scanner.close();
        bufferedwriter1.close();
        bufferedwriter2.close();

    }catch (Exception e){
        System.out.println(e.getMessage());
    }
}
```

THINNING

```
import java.io.BufferedWriter;
import java.util.Scanner;

public class Thinning {
    public int numRows, numCols, minVal, maxVal, changeFlag, cycleCount;
    public int[][] aryOne, aryTwo;

    public Thinning(int[] vals){
        numRows = vals[0];
        numCols = vals[1];
        minVal = vals[2];
        maxVal = vals[3];

        aryOne = new int[numRows + 2][numCols + 2];
        aryTwo = new int[numRows + 2][numCols + 2];
    }

    public void zeroFrame(int[][] inp){
        int rows = numRows + 2, cols = numCols + 2;
        int lastRowIndex = rows - 1, lastColumnIndex = cols - 1;

        for(int i = 0; i < cols; ++i){
            inp[0][i] = 0;
            inp[lastRowIndex][i] = 0;
        }
        for(int i = 0; i < rows; ++i){
            inp[i][0] = 0;
            inp[i][lastColumnIndex] = 0;
        }
    }
}
```

```
    }

}

public void loadImage(Scanner inp, int[][] img){
    for(int i = 1; i < numRows + 1; ++i){
        for(int j = 1; j < numCols + 1; ++j){
            img[i][j] = inp.nextInt();
        }
    }
}

//always copy ary2 to ary1
public void copyArys(){
    for(int i = 1; i < numRows + 1; ++i){
        for(int j = 1; j < numCols + 1; ++j){
            aryOne[i][j] = aryTwo[i][j];
        }
    }
}

public void thinning(){
    changeFlag = 0;
    northThinning();
    copyArys();
    southThinning();
    copyArys();
    westThinning();
    copyArys();
    eastThinning();
    copyArys();
}

public void northThinning(){
    int sum = 0, ts = 0, bs = 0, ls = 0, rs = 0;
    boolean flag;
    for(int i = 1; i < numRows + 1; ++i){
        for(int j = 1; j < numCols + 1; ++j){
            flag = false;
            if(aryOne[i][j] > 0 && aryOne[i-1][j] == 0){
                flag = true;
                sum = aryOne[i-1][j-1] + aryOne[i-1][j];
                sum += aryOne[i-1][j+1] + aryOne[i][j-1];
            }
        }
    }
}
```

```
sum += aryOne[i][j+1] + aryOne[i+1][j-1];
sum += aryOne[i+1][j] + aryOne[i+1][j+1];
if(sum < 4){
    flag = false;
}
//case 1
if(flag && aryOne[i][j-1] == 0 &&
    aryOne[i][j+1] == 0){
    ts = aryOne[i-1][j-1] + aryOne[i-1][j];
    ts += aryOne[i-1][j+1];
    bs = aryOne[i+1][j-1] + aryOne[i+1][j];
    bs += aryOne[i+1][j+1];
    if(ts > 0 && bs > 0){
        flag = false;
    }
}
//case 2
if(flag && aryOne[i-1][j] == 0 &&
    aryOne[i+1][j] == 0){
    ls = aryOne[i-1][j-1] + aryOne[i][j-1];
    ls += aryOne[i+1][j-1];
    rs = aryOne[i-1][j+1] + aryOne[i][j+1];
    rs += aryOne[i+1][j+1];
    if(ls > 0 && rs > 0){
        flag = false;
    }
}
//case alpha
if(flag && aryOne[i-1][j] + aryOne[i][j-1] == 0 &&
    aryOne[i-1][j-1] > 0){
    flag = false;
}
//case beta
if(flag && aryOne[i+1][j] + aryOne[i][j-1] == 0 &&
    aryOne[i+1][j-1] > 0){
    flag = false;
}
//case delta
if(flag && aryOne[i-1][j] + aryOne[i][j+1] == 0 &&
    aryOne[i-1][j+1] > 0){
    flag = false;
}
//case gamma
if(flag && aryOne[i+1][j] + aryOne[i][j+1] == 0 &&
    aryOne[i+1][j+1] > 0){
```

```
        flag = false;
    }
}
if(flag){
    aryTwo[i][j] = 0;
    changeFlag++;
}else{
    aryTwo[i][j] = aryOne[i][j];
}
}
}

public void southThinning(){
    int sum = 0, ts = 0, bs = 0, ls = 0, rs = 0;
    boolean flag;
    for(int i = 1; i < numRows + 1; ++i){
        for(int j = 1; j < numCols + 1; ++j){
            flag = false;
            if(aryOne[i][j] > 0 && aryOne[i+1][j] == 0){
                flag = true;
                sum = aryOne[i-1][j-1] + aryOne[i-1][j];
                sum += aryOne[i-1][j+1] + aryOne[i][j-1];
                sum += aryOne[i][j+1] + aryOne[i+1][j-1];
                sum += aryOne[i+1][j] + aryOne[i+1][j+1];
                if(sum < 4){
                    flag = false;
                }
                //case 1
                if(flag && aryOne[i][j-1] == 0 &&
                    aryOne[i][j+1] == 0){
                    ts = aryOne[i-1][j-1] + aryOne[i-1][j];
                    ts += aryOne[i-1][j+1];
                    bs = aryOne[i+1][j-1] + aryOne[i+1][j];
                    bs += aryOne[i+1][j+1];
                    if(ts > 0 && bs > 0){
                        flag = false;
                    }
                }
            }
            //case 2
            if(flag && aryOne[i-1][j] == 0 &&
                aryOne[i+1][j] == 0){
                ls = aryOne[i-1][j-1] + aryOne[i][j-1];
                ls += aryOne[i+1][j-1];
                rs = aryOne[i-1][j+1] + aryOne[i][j+1];
            }
        }
    }
}
```

```
        rs += aryOne[i+1][j+1];
        if(ls > 0 && rs > 0){
            flag = false;
        }
    }
    //case alpha
    if(flag && aryOne[i-1][j] + aryOne[i][j-1] == 0 &&
        aryOne[i-1][j-1] > 0){
        flag = false;
    }
    //case beta
    if(flag && aryOne[i+1][j] + aryOne[i][j-1] == 0 &&
        aryOne[i+1][j-1] > 0){
        flag = false;
    }
    //case delta
    if(flag && aryOne[i-1][j] + aryOne[i][j+1] == 0 &&
        aryOne[i-1][j+1] > 0){
        flag = false;
    }
    //case gamma
    if(flag && aryOne[i+1][j] + aryOne[i][j+1] == 0 &&
        aryOne[i+1][j+1] > 0){
        flag = false;
    }
}
if(flag){
    aryTwo[i][j] = 0;
    changeFlag++;
}else{
    aryTwo[i][j] = aryOne[i][j];
}
}
}

public void eastThinning(){
    int sum = 0, ts = 0, bs = 0, ls = 0, rs = 0;
    boolean flag;
    for(int i = 1; i < numRows + 1; ++i){
        for(int j = 1; j < numCols + 1; ++j){
            flag = false;
            if(aryOne[i][j] > 0 && aryOne[i][j+1] == 0){
                flag = true;
                sum = aryOne[i-1][j-1] + aryOne[i-1][j];
            }
        }
    }
}
```

```
sum += aryOne[i-1][j+1] + aryOne[i][j-1];
sum += aryOne[i][j+1] + aryOne[i+1][j-1];
sum += aryOne[i+1][j] + aryOne[i+1][j+1];
if(sum < 3){
    flag = false;
}
//case 1
if(flag && aryOne[i][j-1] == 0 &&
    aryOne[i][j+1] == 0){
    ts = aryOne[i-1][j-1] + aryOne[i-1][j];
    ts += aryOne[i-1][j+1];
    bs = aryOne[i+1][j-1] + aryOne[i+1][j];
    bs += aryOne[i+1][j+1];
    if(ts > 0 && bs > 0){
        flag = false;
    }
}
//case 2
if(flag && aryOne[i-1][j] == 0 &&
    aryOne[i+1][j] == 0){
    ls = aryOne[i-1][j-1] + aryOne[i][j-1];
    ls += aryOne[i+1][j-1];
    rs = aryOne[i-1][j+1] + aryOne[i][j+1];
    rs += aryOne[i+1][j+1];
    if(ls > 0 && rs > 0){
        flag = false;
    }
}
//case alpha
if(flag && aryOne[i-1][j] + aryOne[i][j-1] == 0 &&
    aryOne[i-1][j-1] > 0){
    flag = false;
}
//case beta
if(flag && aryOne[i+1][j] + aryOne[i][j-1] == 0 &&
    aryOne[i+1][j-1] > 0){
    flag = false;
}
//case delta
if(flag && aryOne[i-1][j] + aryOne[i][j+1] == 0 &&
    aryOne[i-1][j+1] > 0){
    flag = false;
}
//case gamma
if(flag && aryOne[i+1][j] + aryOne[i][j+1] == 0 &&
```



```
        aryOne[i+1][j+1] > 0){
            flag = false;
        }
    }
    if(flag){
        aryTwo[i][j] = 0;
        changeFlag++;
    }else{
        aryTwo[i][j] = aryOne[i][j];
    }
}
}

public void westThinning(){
    int sum = 0, ts = 0, bs = 0, ls = 0, rs = 0;
    boolean flag;
    for(int i = 1; i < numRows + 1; ++i){
        for(int j = 1; j < numCols + 1; ++j){
            flag = false;
            if(aryOne[i][j] > 0 && aryOne[i][j-1] == 0){
                flag = true;
                sum = aryOne[i-1][j-1] + aryOne[i-1][j];
                sum += aryOne[i-1][j+1] + aryOne[i][j-1];
                sum += aryOne[i][j+1] + aryOne[i+1][j-1];
                sum += aryOne[i+1][j] + aryOne[i+1][j+1];
                if(sum < 3){
                    flag = false;
                }
                //case 1
                if(flag && aryOne[i][j-1] == 0 &&
                    aryOne[i][j+1] == 0){
                    ts = aryOne[i-1][j-1] + aryOne[i-1][j];
                    ts += aryOne[i-1][j+1];
                    bs = aryOne[i+1][j-1] + aryOne[i+1][j];
                    bs += aryOne[i+1][j+1];
                    if(ts > 0 && bs > 0){
                        flag = false;
                    }
                }
                //case 2
                if(flag && aryOne[i-1][j] == 0 &&
                    aryOne[i+1][j] == 0){
                    ls = aryOne[i-1][j-1] + aryOne[i][j-1];
                    ls += aryOne[i+1][j-1];
                }
            }
        }
    }
}
```

```
        rs = aryOne[i-1][j+1] + aryOne[i][j+1];
        rs += aryOne[i+1][j+1];
        if(ls > 0 && rs > 0){
            flag = false;
        }
    }
    //case alpha
    if(flag && aryOne[i-1][j] + aryOne[i][j-1] == 0 &&
        aryOne[i-1][j-1] > 0){
        flag = false;
    }
    //case beta
    if(flag && aryOne[i+1][j] + aryOne[i][j-1] == 0 &&
        aryOne[i+1][j-1] > 0){
        flag = false;
    }
    //case delta
    if(flag && aryOne[i-1][j] + aryOne[i][j+1] == 0 &&
        aryOne[i-1][j+1] > 0){
        flag = false;
    }
    //case gamma
    if(flag && aryOne[i+1][j] + aryOne[i][j+1] == 0 &&
        aryOne[i+1][j+1] > 0){
        flag = false;
    }
}
if(flag){
    aryTwo[i][j] = 0;
    changeFlag++;
}else{
    aryTwo[i][j] = aryOne[i][j];
}
}
}

public void prettyPrint(int[][] ary, BufferedWriter outp,
                        int numCycles){
    try{
        outp.write("Pretty Print of Thinning Cycle " +
            Integer.toString(numCycles) + " including frame: \n");
        for(int i = 0; i < numRows + 2; ++i){
            for(int j = 0; j < numCols + 2; ++j){
                if(ary[i][j] == 0) {
```

```
        outp.write(". ");
    }else{
        outp.write(Integer.toString(ary[i][j]) + " ");
    }
    }
    outp.write("\n");
}
outp.write("\n\n");
}catch(Exception e){
    System.out.println(e.getMessage());
}
}

public void printAry(int[][] ary, BufferedWriter outp){
    try{
        for(int i = 1; i < numRows + 1; ++i){
            for(int j = 1; j < numCols + 1; ++j){
                outp.write(Integer.toString(ary[i][j]) + " ");
            }
            outp.write("\n");
        }
        outp.write("\n\n");
    }catch(Exception e){
        System.out.println(e.getMessage());
    }
}
}
```


[illegible]

Pretty Print of Thinning Cycle 5 including frame:

```
. . . . .
. 1 . . . . . 1 .
. . 1 . . . . . 1 .
. . . 1 . . . . . 1 .
. . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 1 1 1 1 1 1 1 .
. . . . . 1 1 1 1 1 1 1 1 .
. . . . . 1 1 1 1 1 1 1 1 .
. . . . . 1 1 1 1 1 1 1 1 .
. . . . . 1 1 1 1 1 1 1 1 .
. . . . . 1 1 1 1 1 1 1 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . 1 . . . . . 1 .
. . 1 . . . . . 1 .
. 1 . . . . . 1 .
. . . . .
```

Pretty Print of Thinning Cycle 6 including frame:

```
. . . . .
. 1 . . . . . 1 .
. . 1 . . . . . 1 .
. . . 1 . . . . . 1 .
. . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 1 1 1 1 1 1 .
. . . . . 1 1 1 1 1 1 1 .
. . . . . 1 1 1 1 1 1 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . 1 . . . . . 1 .
. . 1 . . . . . 1 .
. 1 . . . . . 1 .
. . . . .
```

Pretty Print of Thinning Cycle 7 including frame:

```
. . . . .
. 1 . . . . . 1 .
. . 1 . . . . . 1 .
. . . 1 . . . . . 1 .
. . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 1 1 1 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . . . 1 . . . . . 1 .
. . . 1 . . . . . 1 .
. . 1 . . . . . 1 .
. 1 . . . . . 1 .
. . . . .
```


Pretty Print of Thinning Cycle 1 including frame:

[illegible]

Pretty Print of Thinning Cycle 2 including frame:

[illegible]

Pretty Print of Thinning Cycle 3 including frame:

[illegible]

[illegible]

data3.txt

[illegible]

```
Pretty Print of Thinning Cycle 0 including frame:
```

This image shows a full page of dot grid paper. The background is white, and it is covered with a regular pattern of small, dark grey dots. The dots are arranged in straight horizontal and vertical lines, creating a grid-like appearance. There are no margins, text, or other markings on the page.

[illegible][illegible]

[illegible][illegible]

[illegible][illegible]

[illegible][illegible]