

Student: Michael Grossman

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Algorithm Steps for Computing Corner Preserving Averages given an array of 2d 5x5 masks named masks, a 2d array representing the framed input image named frameAry, and a 2d array for storing the averages at each pixel called outAry:

1. $r \leftarrow 2$
2. $c \leftarrow 2$
3. $\text{maskIndex} \leftarrow 0$
4. $\text{minAvg} \leftarrow \text{frameAry}[r][c]$
5. $\text{minDiff} \leftarrow 9999$
6. $\text{result} \leftarrow \text{convolution5x5}(r, c, \text{masks}[\text{maskIndex}]) / 9$
7. $\text{diff} \leftarrow \text{abs}(\text{result} - \text{frameAry}[r][c])$
8. if $\text{diff} < \text{minDiff}$:
9. $\text{minDiff} \leftarrow \text{diff}$
10. $\text{minAvg} \leftarrow \text{result}$
11. $\text{maskIndex}++$
12. repeat steps 6 to 11 while $\text{maskIndex} < 8$
13. $c++$
14. repeat steps 3 to 13 while $c < \text{numCols} + 2$
15. $r++$
16. repeat steps 3 to 15 while $r < \text{numRows} + 2$

Algorithmic Steps for Computing Image Reformatting for pretty printing with frame given an array to read from named ary, a min pixel value named newMin, a max pixel value named newMax, and an output file named output:

1. $\text{output} \leftarrow \text{output numRows, numCols, newMin, newMax}$
2. $\text{str} \leftarrow \text{to_string}(\text{newMax})$
3. $\text{width} \leftarrow \text{str.length}()$
4. $r \leftarrow 2$
5. $c \leftarrow 2$
6. $\text{output} \leftarrow \text{ary}[r][c]$
7. $\text{str} \leftarrow \text{to_string}(\text{ary}[r][c])$
8. $\text{ww} \leftarrow \text{str.length}()$
9. $\text{output} \leftarrow \text{" "}$ //one blank space
10. $\text{ww}++$
11. repeat steps 9 to 10 while $\text{ww} < \text{width}$
12. $c++$
13. repeat steps 6 to 12 while $c < \text{numCols} + 4$
14. repeat steps 5 to 13 while $r < \text{numRows} + 4$

Source Code:

```
#include <iostream>
#include <fstream>
#include <string>

using namespace std;

class imageProcessing{
public:

    //variables
    int numRows, numCols, minVal, maxVal, thrVal;
    int **frameAry, **outAry, **thrAry;
    int*** mask;

    //constructor + destructor
    imageProcessing(int* vals, int thrv);
    ~imageProcessing();

    //functions
    void loadImage(ifstream& input);
    void mirrorFraming();
    void loadMask();
    int convolution5x5(int i, int j, int maskind);
    void cornerPreserveAvg();
    void threshold(int** ary);
    void imgReformat(int** inAry, int newMin, int newMax, ofstream& output);
};

int main(int argc, char** argv){

    //get the input information
    string inputFilename = argv[1];
    string outputFile1 = argv[3];
    string outputFile2 = argv[4];

    //open the streams
    ifstream input(inputFilename);
    ofstream outFile1(outputFile1);
    ofstream outFile2(outputFile2);

    //get the threshold value
    int thresholdValue = atoi(argv[2]);
```

```
//get the image header, #rows, #cols, #min, #max
int imageSpecs[4];
for(int i = 0; i < 4; ++i){
    input >> imageSpecs[i];
}

//create the image processing object, inits the arrays and frames
imageProcessing imageprocessing(imageSpecs, thresholdValue);
imageprocessing.loadImage(input);
imageprocessing.mirrorFraming();

//load all the masks from files named mask[i].txt
//for 1 <= [i] <= 8
imageprocessing.loadMask();

//pretty print the input as is
imageprocessing.imgReformat(imageprocessing.frameAry,
                           imageprocessing.minVal, imageprocessing.maxVal,
                           outFile1);

//threshold on the given value, store in thrAry, and pretty print that output
imageprocessing.threshold(imageprocessing.frameAry);
imageprocessing.imgReformat(imageprocessing.thrAry, 0, 1, outFile1);

//take the 5x5 convolutions for every pixel and store it in outAry,
//and pretty print it
imageprocessing.cornerPreserveAvg();
imageprocessing.imgReformat(imageprocessing.outAry, imageprocessing.minVal,
                           imageprocessing.maxVal, outFile1);

//threshold outAry on the given value and pretty print it
imageprocessing.threshold(imageprocessing.outAry);
imageprocessing.imgReformat(imageprocessing.thrAry, 0, 1, outFile1);

//output threshold array without frame to output2
outFile2 << imageprocessing.numRows << " " << imageprocessing.numCols ;
outFile2 << " " << 0 << " " << 1 << "\n";
for(int i = 2; i < imageprocessing.numRows + 2; ++i){
    for(int j = 2; j < imageprocessing.numCols + 2; ++j){
        outFile2 << imageprocessing.thrAry[i][j] << " ";
    }
    outFile2 << "\n";
}
```

```
//close all streams
input.close();
outFile1.close();
outFile2.close();
return 0;
}

imageProcessing::imageProcessing(int* vals, int thrv){
    numRows = vals[0];
    numCols = vals[1];
    minVal = vals[2];
    maxVal = vals[3];
    thrVal = thrv;

    int frameSizeRows = numRows + 4, frameSizeCols = numCols + 4;

    frameAry = new int*[frameSizeRows];
    outAry = new int*[frameSizeRows];
    thrAry = new int*[frameSizeRows];

    for(int i = 0; i < frameSizeRows; ++i){
        frameAry[i] = new int[frameSizeCols]{0};
        outAry[i] = new int[frameSizeCols]{0};
        thrAry[i] = new int[frameSizeCols]{0};
    }
    mask = new int**[8];
    for(int i = 0; i < 8; ++i){
        mask[i] = new int*[5];
        for(int j = 0; j < 5; ++j){
            mask[i][j] = new int[5];
        }
    }
}

imageProcessing::~imageProcessing(){
    int frameSizeRows = numRows + 4;

    for(int i = 0; i < frameSizeRows; ++i){
        delete[] frameAry[i];
        delete[] outAry[i];
        delete[] thrAry[i];
    }
}
```

```
delete[] frameAry;
delete[] outAry;
delete[] thrAry;

for(int i = 0; i < 8; ++i){
    for(int j = 0; j < 5; ++j){
        delete[] mask[i][j];
    }
    delete[] mask[i];
}
delete[] mask;
}

void imageProcessing::loadImage(ifstream& input){
    int rows = numRows+2, cols = numCols + 2;
    for(int i = 2; i < rows; ++i){
        for(int j = 2; j < cols; ++j){
            input >> frameAry[i][j];
        }
    }
}

void imageProcessing::mirrorFraming(){
    int frameRows = numRows + 4, frameCols = numCols + 4;

    //mirror top then bottom
    for(int i = 0; i < 2; ++i){
        for(int j = 2; j < numCols+2; ++j){
            frameAry[i][j] = frameAry[3-i][j];
        }
    }
    for(int i = frameRows- 2; i < frameRows; ++i){
        for(int j = 2; j < numCols + 2; ++j){
            frameAry[i][j] = frameAry[2*frameRows-5 - i][j];
        }
    }

    //mirror left then right
    for(int i = 2; i < frameRows-2; ++i){
        for(int j = 0; j < 2; ++j){
            frameAry[i][j] = frameAry[i][3-j];
        }
    }
}
```

```
    }
}
for(int i = 2; i < frameRows - 2; ++i){
    for(int j = frameCols-2; j < frameCols; ++j){
        frameAry[i][j] = frameAry[i][2*frameCols-5-j];
    }
}

//mirror corners, reflected over appropriate corner
frameAry[0][0] = frameAry[3][3];
frameAry[1][1] = frameAry[2][2];
frameAry[0][1] = frameAry[2][3];
frameAry[1][0] = frameAry[3][2];
frameAry[0][frameCols-2] = frameAry[2][frameCols-4];
frameAry[0][frameCols-1] = frameAry[3][frameCols-4];
frameAry[1][frameCols-2] = frameAry[2][frameCols-3];
frameAry[1][frameCols-1] = frameAry[3][frameCols-3];
frameAry[frameRows-2][0] = frameAry[frameRows-4][2];
frameAry[frameRows-2][1] = frameAry[frameRows-3][2];
frameAry[frameRows-1][0] = frameAry[frameRows-4][3];
frameAry[frameRows-1][1] = frameAry[frameRows-3][3];
frameAry[frameRows-2][frameCols-2] = frameAry[frameRows-3][frameCols-3];
frameAry[frameRows-2][frameCols-1] = frameAry[frameRows-4][frameCols-3];
frameAry[frameRows-1][frameCols-2] = frameAry[frameRows-3][frameCols-4];
frameAry[frameRows-1][frameCols-1] = frameAry[frameRows-4][frameCols-4];
}

void imageProcessing::loadMask(){
    int rows, cols, mnv, mxv;
    for(int i = 1; i <= 8; ++i){
        ifstream maskInput("mask" + to_string(i) + ".txt");
        maskInput >> rows;
        maskInput >> cols;
        maskInput >> mnv;
        maskInput >> mxv;
        for(int j = 0; j < rows; ++j){
            for(int k = 0; k < cols; ++k){
                maskInput >> mask[i-1][j][k];
            }
        }
    }
}
```

```
int imageProcessing::convolution5x5(int i, int j, int maskind){
    int retVal = 0;
    for(int rows = i-2; rows <= i + 2; ++rows){
        for(int cols = j-2; cols <= j+2; ++cols){
            retVal += mask[maskind][rows-i+2][cols-j+2]*frameAry[rows][cols];
        }
    }
    return retVal;
}

void imageProcessing::cornerPreserveAvg(){
    int minAvg = 0, minDiff = 9999, result = 0, diff = 0;
    for(int r = 2; r < numRows+2; ++r){
        for(int c = 2; c < numCols+2; ++c){
            minAvg = frameAry[r][c], minDiff = 9999;
            for(int maskIndex = 0; maskIndex < 8; ++maskIndex){
                result = 1.0*convolution5x5(r, c, maskIndex)/9;
                diff = abs(result - frameAry[r][c]);
                if(diff < minDiff){
                    minDiff = diff;
                    minAvg = result;
                }
            }
            outAry[r][c] = minAvg;
        }
    }
}

void imageProcessing::threshold(int** ary){
    for(int i = 0; i < numRows+4; ++i){
        for(int j = 0; j < numCols + 4; ++j){
            thrAry[i][j] = ary[i][j] >= thrVal ? 1 : 0;
        }
    }
}

void imageProcessing::imgReformat(int** inAry, int newMin, int newMax,
                                  ofstream& output){
    output << numRows << " ";
    output << numCols << " ";
    output << newMin << " ";
    output << newMax << "\n";
}
```

```
string str = to_string(newMax);
int width = str.length();
int r = 0, c = 0, ww = 0;

for(int r = 0; r < numRows+4; ++r){
    for(int c = 0; c < numCols+4; ++c){
        output << inAry[r][c];
        str = to_string(inAry[r][c]);
        output << " ";
        for(ww = str.length(); ww < width; ++ww){
            output << " ";
        }
        output << "\n";
    }
    output << "\n";
}
```


Output File 1:

[illegible]

[illegible]

Output File 2:

[illegible]