Project 1 (in c++): Histogrm and thresholding. Given a grey-scale image, you are to perform the following tasks:

- 1. Compute histogram of the input image and display the histogram in two formats, see the output description below.
- 2. Perform binary threshold operation on the input image with a given threshold value via argv[].
- 3. Output the result of the threshold in two formats, see the output description below.

Language: C++

Project points: 10 pts

Due Date: Soft copy (*.zip) and hard copies (*.pdf):

- +1 (11/10 pts): early submission, 2/10/2022, Thursday before midnight
- -0 (10/10 pts): on time, 2/13/2022 Sunday before midnight
- -1 (9/10 pts): 1 day late, 2/14/2022 Monday before midnight
- -2 (8/10 pts): 2 days late, 2/15/2022 Tuesday before midnight (-10/10 pts): non-submission, 2/15/2022 Tuesday after midnight
- *** Name your soft copy and hard copy files using the naming convention as given in

the project submission requirement discussed in a lecture and is posted in Black Board.

- *** All on-line submission MUST include Soft copy (*.zip) and hard copy (*.pdf) in the same email attachments with correct email subject as stated in the email requirement; otherwise, your submission will be rejected.
- 1. Run your program on data1 with threshold 6
- 2. Run your program on data2 with threshold 30.
- 3. Include in your hard copy *.pdf file as follows:
 - Cover page.
 - source code.
 - Output outFile1 for data 1.
 - Output outFile2 for data 1.
 - Output outFile3 for data 1.
 - Output outFile4 for data 1.
 - Output outFile1 for data 2.
 - Output outFile2 for data 2.
 - Output outFile3 for data 2.
 - Output outFile4 for data 2.

- - a) inFile (argv[1]):

a txt file representing a grey-scale image, where the first text line (4 integers) is the "header" of the input image then follows by rows and cols of integers.

```
4 6 1 12
           // image has 4 rows, 6 cols, min is 1, max is 12
2
  3 4 11 2
  6 11
       2 10
             7
5
1 1 12 1 9
            9
 5 6 9 9
            9
```

b) a threshold value : from argv[2]

II. Outputs: There are four output files. **********

a) OutFile1 (use argv[3]): For the output of histogram in the following format (to be used in the future project):

The first text-line is the image header, follows by a list of pairs <i, j> where i = 0 to max and j is the hist(i)

For example:

```
4 6 1 12
0
  0
   3
1
2
   3
3
   1
4
   2
5
   2
6
   2
7
   1
8
   0
```

9 6 10 1

11 2

12 1

b) OutFile2 (use argv[4]): Display the histogram (for visual) as follows: first text line is the image header then follows by a list of : greyScale (numpixels): number of +'s

for example, the output of the histogram of the above image would be: Use the maximum of 70 +'s for all counts greater than 70. Use small font size so that 70 +'s can be printed on one text line.

```
4 6 1 12
0
  (0):
1
  (3):+++
2
  (3):+++
3
   (1):+
  (2):++
5
  (2):++
6
  (2):++
7
  (1):+
8
  (0):
9
  (6):+++++
10 (1):+
11 (2):++
12 (1):+
```

c) outFile3 (use argv[5]): The result of the threshold of the input image. (To be used for future processing.)

Note: The output binary image also needs to have the image header. For example, given the above image and 6 as the threshold value

```
4 6 0 1
                    // notice the min and max values have changed 0 and 1.
     0 0 0 1 0 1
     0 1 1 0 1 1
     0 0 1 0 1 1
     0 0 1 1 1 1
d) outFile4 (use argv[6]): (For nice visual purposes).
     For example, given the above threshold image, the pretty print replace 0
     with a period.
     4 6 0 1
     . . . 1 . 1
     . 1 1 . 1 1
     . . 1 . 1 1
     . . 1 1 1 1
*******
III. Data structure:
*******
- image class
    - numRows (int)
     - numCols (int)
    - minVal (int)
     - maxVal (int)
     - histAry(int*) //a 1D integer array, size of maxVal + 1
                    // need to be dynamically allocated at run time
     - thresholdValue (int) // via argv[2]
    Methods:
     - computeHist(...) // See algorithm below.
     - printHist (...) // on your own; see the above example
     - dispHist (...)// on your own; see the above example
     - threshold(...) // The algorithm is given below
*******
IV. main (...)
*******
step 0: inFile ← open input file use argv[1]
       open all 4 outFiles via argv[3], argv[4], argv[5], argv[6]
step 1: numRows, numCols, minVal, maxVal ← read from inFile
step 2: histAry \leftarrow dynamically allocate and initialize to 0
step 3: ComputeHist (inFile)
step 4: printHist(outFile1)
Step 5: dispHist (outFile2)
step 6: close inFile
       reopen inFile
```

then the binary image would be:

```
Step 7: thrVal ← get from argv[2]
      outFile3 \leftarrow "The threshold value uses is " thrVal
       outFile4 ← "The threshold value uses is " thrVal
Step 8: threshold (inFile, outFile3, outFile4, thrVal)
step 9: close all files
**********
V. ComputeHist (inFile)
*********
Step 1: val ← read one pixel from inFile
Step 2: histAry [val] ++
Ste[ 3: repeat step 1 to step 2 while inFile is not empty
***********
V. threshold (inFile, outFile3, outFile4, thrVal)
***********
Step 0: minVal ← 0
       maxVal ← 1
Step 1: outFile3, outFile4 ← output numRows, numCols, minVal and maxVal
Step 2: pixelVal← read from inFile one integer at a time
Step 3: if pixelVal >= thrVal
             outFile3 <-- write 1 follows by a blank
            outFile4 <-- write 1 follows by a blank
       else
            outFile3 <-- write 0 follows by a blank
            outFile4 <-- write . follows by a blank</pre>
```

Step 4: repeat step 2 to 3 until the inFile is empty