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Algorithm Steps for Computing Corner Preserving Averages given an array of 2d 5x5 masks named masks, a 2d array representing the framed input image named frameAry, and a 2d array for storing the averages at each pixed called outAry:

- 1. $r \leftarrow 2$
- 2. $c \leftarrow 2$
- 3. $maskIndex \leftarrow 0$
- 4. $minAvg \leftarrow frameAry[r][c]$
- 5. minDiff \leftarrow 9999
- 6. result ← convolution5x5(r, c, masks[masksIndex]) / 9
- 7. diff \leftarrow abs(result frameAry[r][c])
- 8. if diff < minDiff:
- 9. $minDiff \leftarrow diff$
- 10. minAvg ← result
- 11. maskIndex++
- 12. repeat steps 6 to 11 while maskIndex < 8
- 13. c++
- 14. repeat steps 3 to 13 while c < numCols + 2
- 15. r++
- 16. repeat steps 3 to 15 while r < numRows + 2

Algorithmic Steps for Computing Image Reformatting for pretty printing with frame given an array to read from named ary, a min pixel value named newMin, a max pixel value named newMax, and an output file named output:

- 1. output ← output numRows, numCols, newMin, newMax
- str ← to_string(newMax)
- 3. width ← str.length()
- 4. $r \leftarrow 2$
- 5. $c \leftarrow 2$
- 6. output \leftarrow ary[r][c]
- str ← to_string(ary[r][c])
- 8. ww \leftarrow str.length()
- 9. output ← " " //one blank space
- 10. ww++
- 11. repeat steps 9 to 10 while ww < width
- 12. c++
- 13. repeat steps 6 to 12 while c < numCols + 4
- 14. repeat steps 5 to 13 while r < numRows + 4

Source Code:

```
#include <iostream>
#include <fstream>
#include <string>
using namespace std;
class imageProcessing{
    public:
    //variables
    int numRows, numCols, minVal, maxVal, thrVal;
    int **frameAry, **outAry, **thrAry;
    int*** mask;
    //constructor + destructor
    imageProcessing(int* vals, int thrv);
    ~imageProcessing();
    //functions
    void loadImage(ifstream& input);
    void mirrorFraming();
    void loadMask();
    int convolution5x5(int i, int j, int maskind);
    void cornerPreserveAvg();
    void threshold(int** ary);
    void imgReformat(int** inAry, int newMin, int newMax, ofstream& output);
};
int main(int argc, char** argv){
    //get the input information
    string inputFilename = argv[1];
    string outputfile1 = argv[3];
    string outputFile2 = argv[4];
    //open the streams
    ifstream input(inputFilename);
    ofstream outFile1(outputfile1);
    ofstream outFile2(outputFile2);
    //get the threshold value
    int thresholdValue = atoi(argv[2]);
```

```
//get the image header, #rows, #cols, #min, #max
int imageSpecs[4];
for(int i = 0; i < 4; ++i){
    input >> imageSpecs[i];
//create the image processing object, inits the arrays and frames
imageProcessing imageprocessing(imageSpecs, thresholdValue);
imageprocessing.loadImage(input);
imageprocessing.mirrorFraming();
//load all the masks from files named mask[i].txt
//for 1 <= [i] <= 8
imageprocessing.loadMask();
//pretty print the input as is
imageprocessing.imgReformat(imageprocessing.frameAry,
                            imageprocessing.minVal, imageprocessing.maxVal,
                             outFile1);
//threshold on the given value, store in thrAry, and pretty print that output
imageprocessing.threshold(imageprocessing.frameAry);
imageprocessing.imgReformat(imageprocessing.thrAry, 0, 1, outFile1);
//take the 5x5 convolutions for every pixel and store it in outAry,
//and pretty print it
imageprocessing.cornerPreserveAvg();
imageprocessing.imgReformat(imageprocessing.outAry, imageprocessing.minVal,
                            imageprocessing.maxVal, outFile1);
//threshold outAry on the given value and pretty print it
imageprocessing.threshold(imageprocessing.outAry);
imageprocessing.imgReformat(imageprocessing.thrAry, 0, 1, outFile1);
//output threshold array without frame to output2
outFile2 << imageprocessing.numRows << " " << imageprocessing.numCols ;</pre>
outFile2 << " " << 0 << " " << 1 << "\n";
for(int i = 2; i < imageprocessing.numRows + 2; ++i){</pre>
    for(int j = 2; j < imageprocessing.numCols + 2; ++j){</pre>
        outFile2 << imageprocessing.thrAry[i][j] << " ";</pre>
    outFile2 << "\n";</pre>
```

```
//close all streams
    input.close();
    outFile1.close();
    outFile2.close();
    return 0;
imageProcessing::imageProcessing(int* vals, int thrv){
   numRows = vals[0];
    numCols = vals[1];
   minVal = vals[2];
    maxVal = vals[3];
    thrVal = thrv;
    int frameSizeRows = numRows + 4, frameSizeCols = numCols + 4;
    frameAry = new int*[frameSizeRows];
    outAry = new int*[frameSizeRows];
    thrAry = new int*[frameSizeRows];
    for(int i = 0; i < frameSizeRows; ++i){</pre>
        frameAry[i] = new int[frameSizeCols]{0};
        outAry[i] = new int[frameSizeCols]{0};
        thrAry[i] = new int[frameSizeCols]{0};
    mask = new int**[8];
    for(int i = 0; i < 8; ++i){
        mask[i] = new int*[5];
        for(int j = 0; j < 5; ++j){
            mask[i][j] = new int[5];
    }
imageProcessing::~imageProcessing(){
    int frameSizeRows = numRows + 4;
    for(int i = 0; i < frameSizeRows; ++i){</pre>
        delete[] frameAry[i];
        delete[] outAry[i];
        delete[] thrAry[i];
```

```
delete[] frameAry;
    delete[] outAry;
    delete[] thrAry;
    for(int i = 0; i < 8; ++i){
        for(int j = 0; j < 5; ++j){
            delete[] mask[i][j];
        delete[] mask[i];
    delete[] mask;
void imageProcessing::loadImage(ifstream& input){
    int rows = numRows+2, cols = numCols + 2;
    for(int i = 2; i < rows; ++i){
        for(int j = 2; j < cols; ++j){
            input >> frameAry[i][j];
void imageProcessing::mirrorFraming(){
    int frameRows = numRows + 4, frameCols = numCols + 4;
    for(int i = 0; i < 2; ++i){
        for(int j = 2; j < numCols+2; ++j){
            frameAry[i][j] = frameAry[3-i][j];
    for(int i = frameRows- 2; i < frameRows; ++i){</pre>
        for(int j = 2; j < numCols + 2; ++j){
            frameAry[i][j] = frameAry[2*frameRows-5 - i][j];
        }
    }
    //mirror left then right
    for(int i = 2; i < frameRows-2; ++i){</pre>
        for(int j = 0; j < 2; ++j){
            frameAry[i][j] = frameAry[i][3-j];
```

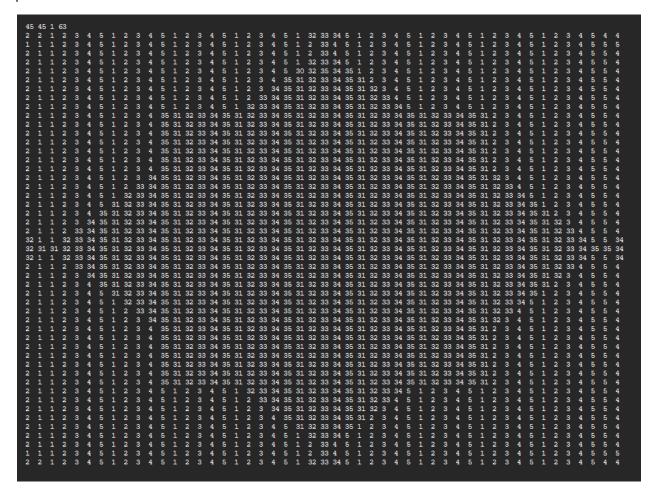
```
for(int i = 2; i < frameRows - 2; ++i){
       for(int j = frameCols-2; j < frameCols; ++j){</pre>
            frameAry[i][j] = frameAry[i][2*frameCols-5-j];
   //mirror corners, reflected over appropriate corner
   frameAry[0][0] = frameAry[3][3];
   frameAry[1][1] = frameAry[2][2];
   frameAry[0][1] = frameAry[2][3];
   frameAry[1][0] = frameAry[3][2];
   frameAry[0][frameCols-2] = frameAry[2][frameCols-4];
   frameAry[0][frameCols-1] = frameAry[3][frameCols-4];
   frameAry[1][frameCols-2] = frameAry[2][frameCols-3];
   frameAry[1][frameCols-1] = frameAry[3][frameCols-3];
   frameAry[frameRows-2][0] = frameAry[frameRows-4][2];
   frameAry[frameRows-2][1] = frameAry[frameRows-3][2];
   frameAry[frameRows-1][0] = frameAry[frameRows-4][3];
   frameAry[frameRows-1][1] = frameAry[frameRows-3][3];
   frameAry[frameRows-2][frameCols-2] = frameAry[frameRows-3][frameCols-3];
   frameAry[frameRows-2][frameCols-1] = frameAry[frameRows-4][frameCols-3];
   frameAry[frameRows-1][frameCols-2] = frameAry[frameRows-3][frameCols-4];
   frameAry[frameRows-1][frameCols-1] = frameAry[frameRows-4][frameCols-4];
void imageProcessing::loadMask(){
   int rows, cols, mnv, mxv;
   for(int i = 1; i <= 8; ++i){
       ifstream maskInput("mask" + to_string(i) + ".txt");
       maskInput >> rows;
       maskInput >> cols;
       maskInput >> mnv;
       maskInput >> mxv;
        for(int j = 0; j < rows; ++j){
            for(int k = 0; k < cols; ++k){
                maskInput >> mask[i-1][j][k];
            }
```

```
int imageProcessing::convolution5x5(int i, int j, int maskind){
    int retVal = 0;
    for(int rows = i-2; rows <= i + 2; ++rows){
        for(int cols = j-2; cols <= j+2; ++cols){
            retVal += mask[maskind][rows-i+2][cols-j+2]*frameAry[rows][cols];
    return retVal;
void imageProcessing::cornerPreserveAvg(){
    int minAvg = 0, minDiff = 9999, result = 0, diff = 0;
    for(int r = 2; r < numRows+2; ++r){
        for(int c = 2; c < numCols+2; ++c){
            minAvg = frameAry[r][c], minDiff = 9999;
            for(int maskIndex = 0; maskIndex < 8; ++maskIndex){</pre>
                result = 1.0*convolution5x5(r, c, maskIndex)/9;
                diff = abs(result - frameAry[r][c]);
                if(diff < minDiff){</pre>
                    minDiff = diff;
                    minAvg = result;
            outAry[r][c] = minAvg;
void imageProcessing::threshold(int** ary){
    for(int i = 0; i < numRows+4; ++i){
        for(int j = 0; j < numCols + 4; ++j){
            thrAry[i][j] = ary[i][j] >= thrVal ? 1 : 0;
void imageProcessing::imgReformat(int** inAry, int newMin, int newMax,
                                     ofstream& output){
    output << numRows << " ";</pre>
    output << numCols << " ";</pre>
    output << newMin << " ";</pre>
    output << newMax << "\n";</pre>
```

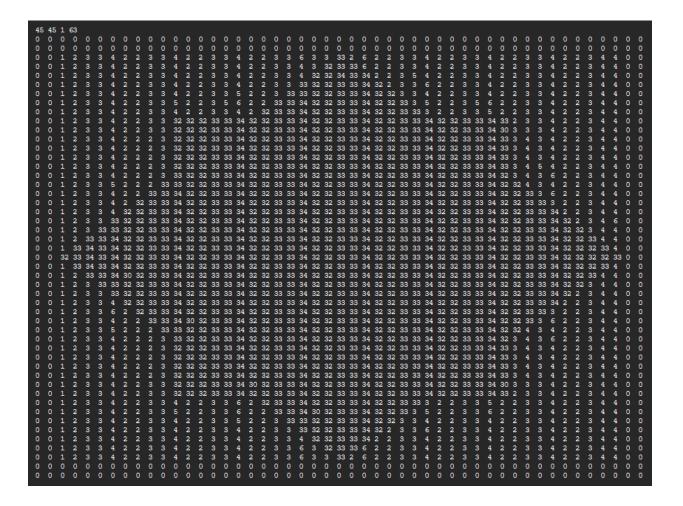
```
string str = to_string(newMax);
int width = str.length();
int r =0, c =0, ww = 0;

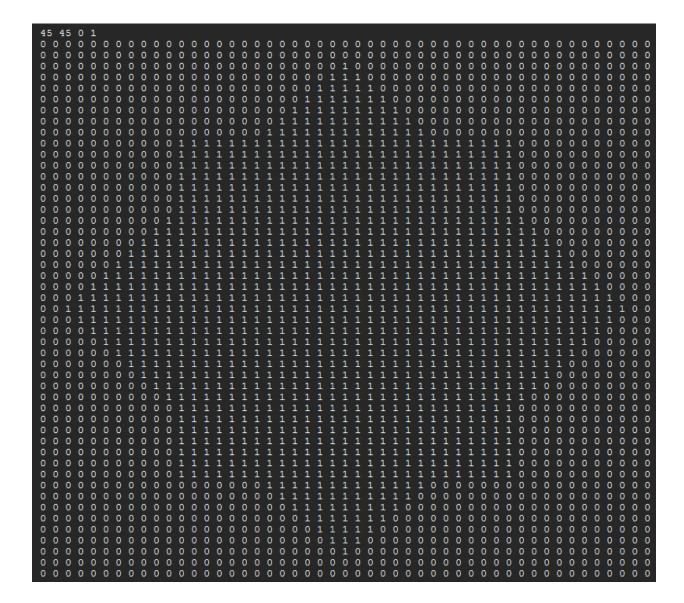
for(int r = 0; r < numRows+4; ++r){
    for(int c = 0; c < numCols+4; ++c){
        output << inAry[r][c];
        str = to_string(inAry[r][c]);
        output << " ";
        for(ww = str.length(); ww < width; ++ww){
            output << " ";
        }
        output << "\n";
    }
    output << "\n";
}
output << "\n";
}</pre>
```

Output File 1:









Output File 2:

