

Project 7 (C++): Chain code for image compression (lossless compression) and object recognition (via) boundary Pattern Analysis. You may assume the objects in the image do not have holes in them.

\*\*\* Given a labelled file and a property file, what your Chain code program will do as follows:

- 1) Opens the labelled file and the property file
- 2) Allocate an imageAry with extra 2 rows and extra 2 cols; initialized the array to zero.
- 3) Read and load the labelled file onto the imageAry begins at (1,1).
- 4) Create a chainCode file for output. The name of the chainCode file is to be created during the run time of your program, using the original file name with an extension “\_chainCode.txt”. For example, if the name of the input file is “img1”, then the name of the compressed file should be “img1\_chainCode.txt”.
- 5) Read the image header and write the header to chainCode file.
- 6) Get each CC property from property file
- 7) For each CC, for easy programming, we allocate a CCAry, the same size as imageAry, then
  - a) load all pixels with the same label as CC.label in imageAry to CCAry
  - b) apply chain-code algorithm on CCAry to produce chain code.
- 8) Close the chainCode file (img1\_chainCode.txt)
- 9) Re-open the chainCode file.
- 10) Using chainCode file to construct the boundary of all objects in the labelled file and store in boundaryAry.
- 11) Output boundaryAry (inside the frame) to boundary file.
- 12) The name of the boundary file is to be created during the run time of your program, using the original file name with an extension “\_Boundary.txt”. For example, if the name of the input file is “img1”, then the name of the compressed file should be “img1\_Boundary.txt”.

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You will be given two sets of files: a) img1CC and img1Property, and b) img2CC and img2Property.

- a) Run your chainCode program using img1CC and img1Property to get chain code for each object. (the format for chain code output is given below.)
- b) Run your chainCode program using img2CC and img2Property do the same as the above.
- c) Print Img1CC on a piece of paper. Hand-trace the boundary of Img1CC, similar the illustration in the lecture note.
- d) Include in your hard copy:
  - Cover page
  - The hand tracing of Img1CC and write the traced chain-code.  
(Check to see if your hand traced chain code is the same as your program produces.
  - Source Code
  - Print img1CC and img1Property
  - Print ChainCodeFile for Img1CC
  - Print Boundary file for img1CC
  - Print img2CC and img2Property
  - Print ChainCodeFile for Img2CC
  - Print Boundary file for img1CC

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Language: C++

Points: 12 pts

Due Date: Soft copy (\*.zip) and hard copies (\*.pdf):

- 0 (12/12 pts): on time, 4/24/2022 Sunday before midnight
- +1 (13/12 pts): early submission, 4/19/2022, Tuesday before midnight
- 1 (11/12 pts): 1 day late, 4/25/2022 Monday before midnight
- 2 (10/12 pts): 2 days late, 4/26/2022 Tuesday before midnight
- (-12/12 pts): non submission, 4/26/2022 Tuesday after midnight

\*\*\* Name your soft copy and hard copy files using the naming convention as given in the project submission requirement.

\*\*\* All on-line submission MUST include Soft copy (\*.zip) and hard copy (\*.pdf) in **the same email attachments** with correct email subject as stated in the email requirement; otherwise, your submission will be rejected.

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I. Inputs: There are two input files:

- a) labelFile (argv[1]): An image file with header
- b) propFile argv[2]: the connected component properties.

The format is as below:

- 1<sup>st</sup> text-line, the header of the input image,
- 2<sup>nd</sup> text-line is the total number of connected components.
- label-1 // first CC label
- number of pixels
- upperLftR upperLftC //the r c coordinated of the upper left corner
- lowerRgtR lowerRgtC //the r c coordinated of lower right corner
- label-2 // first CC label
- number of pixels
- upperLftR upperLftC //the r c coordinated of the upper left corner
- lowerRgtR lowerRgtC //the r c coordinated of lower right corner

For an example:

```
45 40 0 9 // image header
9          // there are a total of 9 CCs in the image
1          // CC label 1
187        // 187 pixels in CC label 1
4 9        // upper left corner of the bounding box at row 4 column 9
35 39      // lower right corner of the bounding box at row 35 column 39
:          :
```

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II. Outputs: There are two output files

- a) chainCode file (Not from argv[])

format: (For easy reading)

```
numRows numCols minVal maxVal // image header, use one text line
numCC // number of CC in the chainCode
label startRow startCol // use one text line
code1 code2 code3 ....
```

// All in one text line and with one blank space between codes.

// In real life, each code (0 to 7) only uses 3 bit and without blank spaces between codes!

- b) BoundaryFile (not from argv []): a image file with header.

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III. Data structure:

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- A chainCode class

- a point struct
  - (int) row
  - (int) col
- a CCproperty struct
  - (int) label
  - (int) numbpixels
  - (int) minRow, minCol, maxRow, maxCol // bounding box
- (int) numCC
- (CCproperty) CC // for storing a connected component properties.
- (int) numRows
- (int) numCols
- (int) minVal
- (int) maxVal
- (int \*\*) imageAry // a 2D array to store the label image,  
needs to dynamically allocate at run time (numRows+2 by numCols+2)
- (int \*\*) boundaryAry // a 2D array to store the reconstructed boundary of objects in the labelled image,  
needs to dynamically allocate at run time (numRows+2 by numCols+2)

- (int \*\*) CCArray // a 2D array to process the chain code of each c.c.  
needs to dynamically allocate at run time (numRows+2 by numCols+2)
- (point) coordOffset [8] // The index is the chain directions from currentP to its eight neighbors;  
// coordOffset[i].row and coordOffset[i].col are the offset of currentP's neighbor at i direction.  
// i.e., coordOffset [ ] are: [(0, +1), (-1, +1), (-1, 0), (-1, -1), (0, -1), (+1, -1), (+1, 0), (+1, +1)]  
// So, given (r, c) of currentP, its neighbors at 0, 1, 2, ..., 7 directions would be imgAry (r+0, c+1),  
// imgAry (r-1, c+1), ..., imgAry (r+1, c+1). You may \*hard code\* this offset array.
- (point) neighborCoord [8] // This array store the x-y coordinates of currentP's eight neighbors.  
// This array is very useful for finding the next non-zero neighbor of currentP.
- (int) zeroTable[8] = [6, 0, 0, 2, 2, 4, 4, 6]  
// the index is the direction from currentP to the last zero  
// zeroTable[index] is the direction from nextP to the last zero.  
// You may \*hard code\* this table as given in the lecture notes.
- (point) startP
- (point) currentP // current non zero border pixel
- (point) nextP // next non-zero border pixel
- (int) lastQ // Range from 0 to 7; it is the direction of the last zero scanned from currentP
- (int) nextDir // the next scanning direction of currentP's neighbors  
// to find nextP, range from 0 to 7, need to mod 8.
- (int) PchainDir // chain code direction from currentP to nextP

- methods:

- constructor(s)
- zeroFramed (...) // Reuse code from previous project.
- loadImage (...) // Read from the label file onto imageAry begin at (1,1)
- clearCCArray (...) // zero out CCArray
- loadCCArray (ccLabel) // load the next CC from imageAry of the given label  
// and load the connected component from imageAry to CCArray  
// On your own, you should know how to do this.
- getChainCode(CC, CCArray) // see algorithm below.
- loadNeighborsCoord (currentP) // on your own.  
// Given currentP's row and col, the method determines  
// (use coordOffset[]) to stores the row and col of each of currentP's 8 neighbors  
// (0 to 7 w.r.t the chain-code direction) in neighborCoord[] array.
- (int) findNextP(currentP, nextQ, nextP) // see algorithm below.
- constructBoundary (...) // on your own.  
// Give the chainCode file, create an image contains only the boundary of objects in the labelled file,
- reformatPrettyPrint (aryTwo, file) // reuse code from your previous project

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#### IV. Main (...)

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Step 0: labelFile ← open label file from argv[]

propFile ← open property file from argv[1]

numRows, numCols, minVal, maxVal ← LabelFile

numRows, numCols, minVal, maxVal ← propFile // need this read, so you may proceed.

numCC ← propFile

imageAry ← dynamically allocated

loadImage (labelFile, imageAry)

CCArray ←-- dynamically allocated

Step 1: chainCodeFileName ← argv[1]+ "\_chainCode.txt"

BoundaryFileName ← argv[1]+ "\_Boundary.txt"

chainCodeFile ← open (chainCodeFileName)

BoundaryFile ← open (BoundaryFileName)

```

chainCodeFile  $\leftarrow$  numRows, numCols, minVal, maxVal // image header, one text line
chainCodeFile  $\leftarrow$  numCC // one text line

```

```

Step 2: CC.label  $\leftarrow$  propFile
      CC.numpixels  $\leftarrow$  propFile
      CC.minRow  $\leftarrow$  propFile
      CC.minCol  $\leftarrow$  propFile
      CC.maxRow  $\leftarrow$  propFile
      CC.maxCol  $\leftarrow$  propFile

```

```

Step 3: clearCCArray () // zero out the old CCArray for next CC

```

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Step 4: loadCCArray (CC.label, CCArray) // Extract the pixels with CClabel from imageArray to CCArray.

```

```

Step 5: getChainCode (CC, CCArray) // see algorithm below

```

```

Step 6: repeat step 2 to step 5 until all connected components are processed.

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```

Step 7: close chainCodeFile

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```

Step 8: reopen chainCodeFile

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```

Step 9: constructBoundary (...)

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```

Step 10: close all files

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V. getChainCode (CC, CCArray)

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Step 1: label  $\leftarrow$  CC.label

```

```

Step 2: scan the CCArray from L to R & T to B until

```

```

      CCArray[iRow, jCol] == label // the beginning of the chain code pixel

```

```

      ChainCodeFile  $\leftarrow$  output label, iRow, jCol

```

```

      startP  $\leftarrow$  (iRow, jCol)

```

```

      currentP  $\leftarrow$  (iRow, jCol)

```

```

      lastQ  $\leftarrow$  4

```

```

step 3: nextQ  $\leftarrow$  mod(lastQ+1, 8)

```

```

step 4: PchainDir  $\leftarrow$  findNextP(currentP, nextQ)

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      nextP  $\leftarrow$  neighborCoord [PchainDir]

```

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      currentP  $\leftarrow$  flip the label of currentP in CCArray from positive to negative.

```

```

step 5: ChainCodeFile  $\leftarrow$  output PchainDir follows by a blank

```

```

step 6: If PchainDir == 0

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      lastQ  $\leftarrow$  zeroTable[7]

```

```

      else

```

```

      lastQ  $\leftarrow$  zeroTable[PchainDir-1]

```

```

step 7: currentP  $\leftarrow$  nextP

```

```

step 8: repeat step 3 to step 7 until currentP == startP

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```

VI. (int) findNextP (currentP, lastQ)

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Step 0: loadNeighborsCoord (currentP)

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Step 1: index  $\leftarrow$  lastQ

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      found  $\leftarrow$  false

```

```

Step 2: iRow  $\leftarrow$  neighborCoord [index].row

```

```

      jCol  $\leftarrow$  neighborCoord [index].col

```

```

step 3: if imgArray[iRow][jCol] == label

```

```

      chainDir  $\leftarrow$  index

```

```

      found  $\leftarrow$  true

```

```

Step 4: index  $\leftarrow$  mod (index+1, 8)

```

```

Step 5: repeat step 2 to step 4 until (found == true)

```

```

Step 6: return chainDir

```