

Michael Gerasymenko

+49 (0)175 3357777 mihail@gerasimenko.me

14. Juni 2022

Apple Inc.

To whom it may concern,

I would like to introduce myself and apply for the position of Software Engineer role at Apple.

My name is Mike Gerasymenko. As I've been growing up back in Ukraine, one of my passions was software (and games!) development. I created my first game as I've been studying in the 7th grade of high school. Another passion of mine where mobile devices, starting from mobile phones, going over to iPods and CD disk players all the way to pocket PCs. The combination of those two passions of mine helped me to define my professional experience. My mobile professional development experience began with Readdle, as they were building their first apps for the original iPhone. The first app I've been working on there was the book reading app, in the nutshell the iBooks for the iPhone 2G.

Advancing my career, I had a broad experience with the products I've had the chance to work on (see the CV attached). My current role is a Staff iOS Engineer at Delivery Hero. Here I've learned a lot about how to build a team, how to keep the people passionate and involved, empower the colleagues to deliver the outstanding product, and focus on the customer experience. With the great help of my teammates, we are delivering an outstanding product, that is both technically advanced and user-friendly.

I am writing this letter to apply for the Software Engineer position at Apple because I believe that it is the time for me to go forward and try something new, accept the new challenge, and apply my talents on a broader scale. I believe I can be a great fit for the position, considering my past experience with software development (12 years) and team leadership experience. I've always dreamed to work at such a great company, and my recent attendance at the WWDC'2022 conference helped me visualize this dream.

With kind regards, Michael Gerasymenko.