

Michael Jandreau

Web/Graphic Designer & Front End Developer

Bangor, ME 04401

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Authorized to work in the US for any employer

Work Experience

Web Developer

Colby College - Waterville, ME

September 2017 to Present

- Build standards-compliant websites and applications with visual appeal that are easy to navigate
- Edit photographs for print and web
- Create custom WordPress plugins
- Code HTML, SCSS, JavaScript, and PHP
- Quality check and validate code prior to launch of new pages and applications
- Troubleshooting and fixing bugs
- Maintain backups and code repositories

Web Developer & Graphic Designer

Losaidos Design - Bangor, ME

September 2012 to Present

Web design/development:

- Design, build, and launch websites with visual appeal that are easy to navigate
- Code designs into stand-alone website or custom theme for WordPress, Joomla, or Drupal
- Utilize standards-compliant HTML5, CSS3, PHP, and Javascript

Graphic design:

- Design logos and branding materials
- Create illustrations and edit photos for print
- Select typography and color palettes

Creative Director

Pulse Marketing - Bangor, ME

April 2016 to September 2017

- Lead creative team in executing engaging advertising and social media campaigns
- Strategize brand development, website traffic growth, UI & UX
- Meet with clients to discuss project overview, budget, timeline, and deliverables
- Create logos, business cards, letterhead, and other branding materials
- Record music and voiceovers for radio/TV ads
- Shoot and edit video for web and broadcast
- Product photo shoots and retouching
- Design and code custom themes for WordPress, Joomla, and Jekyll

- Code HTML, SCSS, JavaScript, and PHP
- Quality check and validate code prior to site launch
- Maintain backups and code repositories for client sites

Web Developer

Links Web Design - Bangor, ME

May 2015 to April 2016

- Create custom themes for WordPress and Joomla
- Design website mockups based on client needs and input
- Update existing sites to be responsive and mobile friendly
- Design logos, icons, fonts, and other web assets

Languages: HTML, CSS, SCSS, JavaScript, PHP

Timesavers: Grunt, Handlebars, Assemble, Autoprefixer

Web Design Manager

University of Maine Farmington - Farmington, ME

May 2014 to November 2014

Responsibilities

- Oversee the migration of UMF departmental WordPress sites to new server
- Provide training and support to faculty and staff during and after transition
- Supervise and train federal work study students to assist with project
- Ensure new sites are responsive and appear as intended on smartphones/tablets

Accomplishments

While at the University of Maine Farmington, my main task was to migrate nearly a hundred departmental sites to a new server running the most up-to-date version of WordPress Multisite. During this process, I was also in charge of ensuring the new sites were fully responsive and would appear as intended on mobile devices such as smartphones and tablets.

Since each department had varying degrees of HTML/CSS ability, this meant removing tables and inline styles without affecting the actual page content. Fortunately, I was assigned two work study students, and I trained them to utilize search-and-replace tools to assist with making the HTML markup consistent across all sites.

Additionally, I completed a side project for the UMF admissions team, providing hand-drawn illustrations for updated marketing collateral, and created graphics for the university's emergency preparedness exercise.

Production Supervisor

Just Trust Solutions, Inc - Gaithersburg, MD

March 2009 to August 2012

- Supervise production staff and train new hires
- Manage projects to completion within set time and budget guidelines
- Write instructions and manuals for production tasks
- Perform daily client database checks and weekly database backup

Graduate Teaching Assistant

University of Maine, Dept. of Communication - Orono, ME

September 2007 to December 2008

- Instructor of Record, CMJ 103: Fundamentals of Public Communication
- Work with students to improve speaking skills for professional & personal occasions
- Grade coursework and maintain record of students' progress throughout semester
- Meet with students who need extra help during office hours

Education

BA in Graphic Design

University of the District of Columbia - Washington, DC

2012 to 2013

BA in English

The University of Maine - Orono, ME

2002 to 2006

Skills

- Web Design (8 years)
- Web Development (8 years)
- Graphic Design (10+ years)
- Wordpress (9 years)
- CSS (8 years)
- HTML (8 years)
- Drawing (10+ years)
- Photoshop (10+ years)
- Illustrator (10+ years)
- Indesign (10+ years)
- Adobe Creative Suite (10+ years)
- JavaScript (6 years)
- User Interface (UI)
- Git (6 years)
- PHP (6 years)
- APIs (6 years)
- JQuery (6 years)
- XML
- Video Editing
- Typography

Publications

Portfolio

<http://losaidos.com/>

Assorted projects including web design/development, photography, illustration, and video. An updated version is in the works, and I can provide more recent work examples on request.

Bangor Maine Recycling

<https://bangormainerecycling.com/>

April 2019

This is a simple web app that shows when and where recycling collection is scheduled for the current week, and when the next recycling week begins. This info is available on the City of Bangor site, but it's not easy to find if you don't know where to look. I was tinkering with interactive SVG maps and JavaScript's date/time API, and this was the result.

Aside from being a resident, I have no official affiliation with the City of Bangor. I guess you could call it an unofficial public service. I should also point out that since launching the site, recycling and trash go into the same container. While the every-other-week recycling pickup is no longer relevant, the daily trash pickup days and zones are still accurate.

Save the River Video Game

<http://losaidos.com/dev/game1/>

February 2017

Video game created for BASWG to promote pollution awareness. This is a simple side-scrolling game in the style of Mario Bros. Characters, items, and backgrounds were created in Illustrator and Photoshop, and the game itself is powered by HTML5 and JavaScript.

Since creating the game, the way audio is handled on iOS has changed and sound will not play on newer iPhones and iPads. Audio should still work on Windows computers and Android devices.

To play on laptop and desktop computers, use the left/right arrow keys on the keyboard to move, and the up arrow to jump. To play on tablets and smartphones, use the controls at the bottom left and right of the screen.

Maine Discovery Museum Weather App

<https://mainediscoverymuseum.netlify.app/>

April 2020

This is a project for the Maine Discovery Museum, intended to be displayed on kiosks as part of an exhibit on weather.

The interface is using current GPS coordinates to pull weather data from the Dark Sky weather API, and displays that data in the first box. You can choose a different date if you wish, but the default setting is today's weather. The second box is where you enter your birthday in MM/DD/YYYY format, and the third will show the difference in temperature by clicking the "show difference" button.

The project has been put on hold due to COVID, but hopefully it can be resumed in the future.

Maine Calling Theme Song

<https://soundcloud.com/mikejandreau/maine-calling-theme>

March 2018

I wrote and recorded a tune for the Maine Calling Theme Song Search, which ended up being chosen as the winner. I had the opportunity to visit Maine Public to tour the station and sit in on a live broadcast of the show, which was really fun. I also got to hear some of the other entries, any of which would have been a good choice. Maine has some talent.

The version linked above is the one currently on the air, and the one below is the original entry. You can tune into Maine Calling from 1-2pm Monday-Friday on Maine Public Radio.

Original version: <https://www.mainepublic.org/post/maine-calling-theme-song-search>