

User Interfaces and Scheduling and Planning (UISP): Workshop Summary and Proposed Challenges



Rick Freedman (University of Massachusetts Amherst)

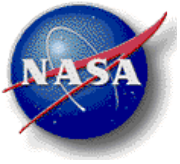
Tathagata Chakraborti (Arizona State University)

Kartik Talamadupula (IBM Research)

Daniele Magazzeni (Kings College London)

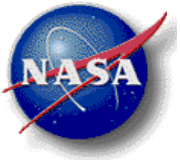
Jeremy Frank (NASA Ames Research Center)





Outline

- Automated Planning and Scheduling (APS)
- APS and User Interfaces (UIs)
- 2017 UISP Workshop Overview
 - Papers
 - Invited talks
 - Panel
- Engaging Other Communities!



Automated Planning and Scheduling



- *“Planning is the art and practice of Thinking before Acting.”* – P. Haslum
- *“Planning is selecting a goal-leading course of action based on a high-level description of the world.”* – J. Hoffmann
- A major subfield of AI

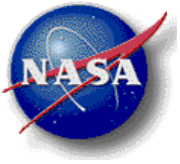


IJCAI - ECAI 2018
July 13-19, 2018
Stockholm
Sweden



The AAAI Conference
on Artificial Intelligence

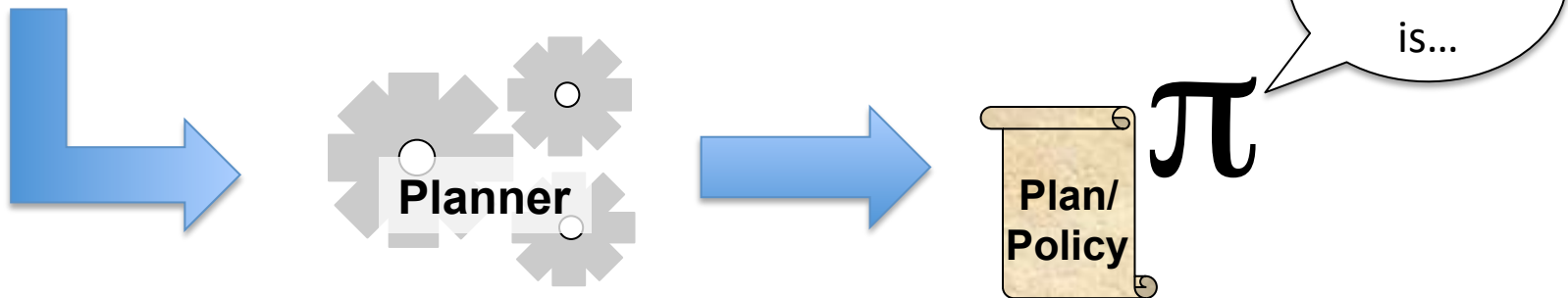


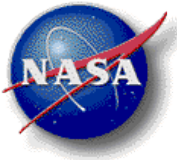


Automated Planning and Scheduling



- A planning *model* consists of:
 - Objects – things in the world
 - Predicates and Functions – properties of objects
 - Actions – ways of changing the properties
- A planning *problem* consists of:
 - A model
 - An initial state description
 - A set of goal conditions

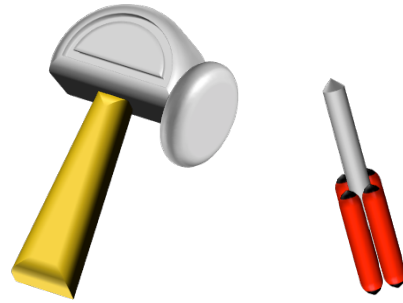
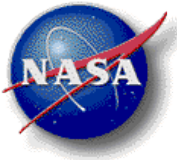




APS and UIs

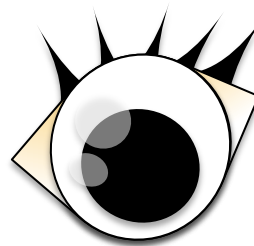
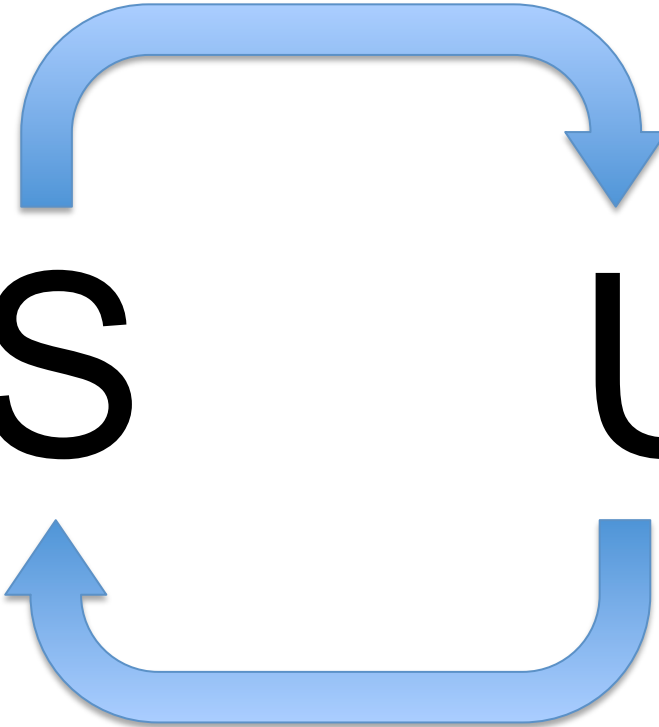
We solicited papers and participation in this workshop to discuss the following themes:

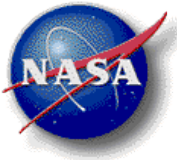
- UIs for Planning and Scheduling Systems
- Planning and Scheduling to build better UIs
- Emerging UI technology – Brainstorm and Innovate



APS

UIs

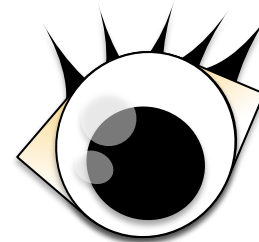




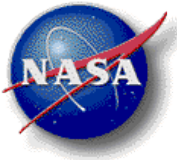
APS and UIs

UIs for Planning and Scheduling Systems:

- Increase usability of APS technology
 - Tools for model and problem development
 - Tools to visualize plans



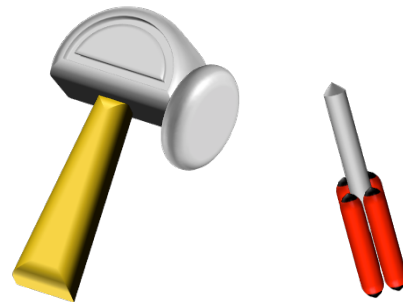
- Stimulate UI-related automated planning research in the APS community



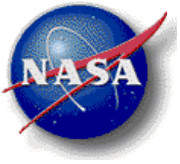
APS and UIs

APS technology for building better UIs:

- APS technology to build UI workflows



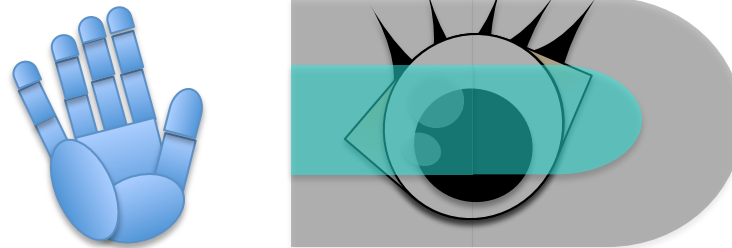
- Automated reasoning systems to generate UIs
- Adapt user experience via decisions based on user actions



APS and UIs

Potenital for emerging UI technology in APS:

- Virtual and/or Augmented Reality

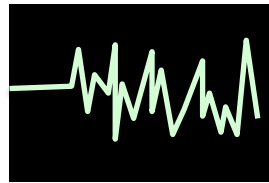


- Natural Language Processing

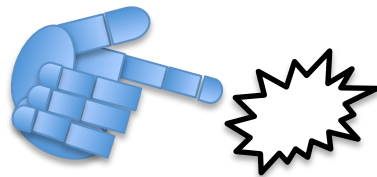
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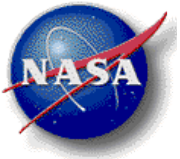


Message



- Haptics





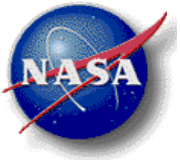
ICAPS 2017 UISP Workshop



- 8 papers
 - 6 long, 2 short
- 2 invited talks
 - 1 academic, 1 industry
- 1 panel
 - Mix of perspectives
- Discussion
 - What next?

<http://icaps17.icaps-conference.org/workshops/UISP/>

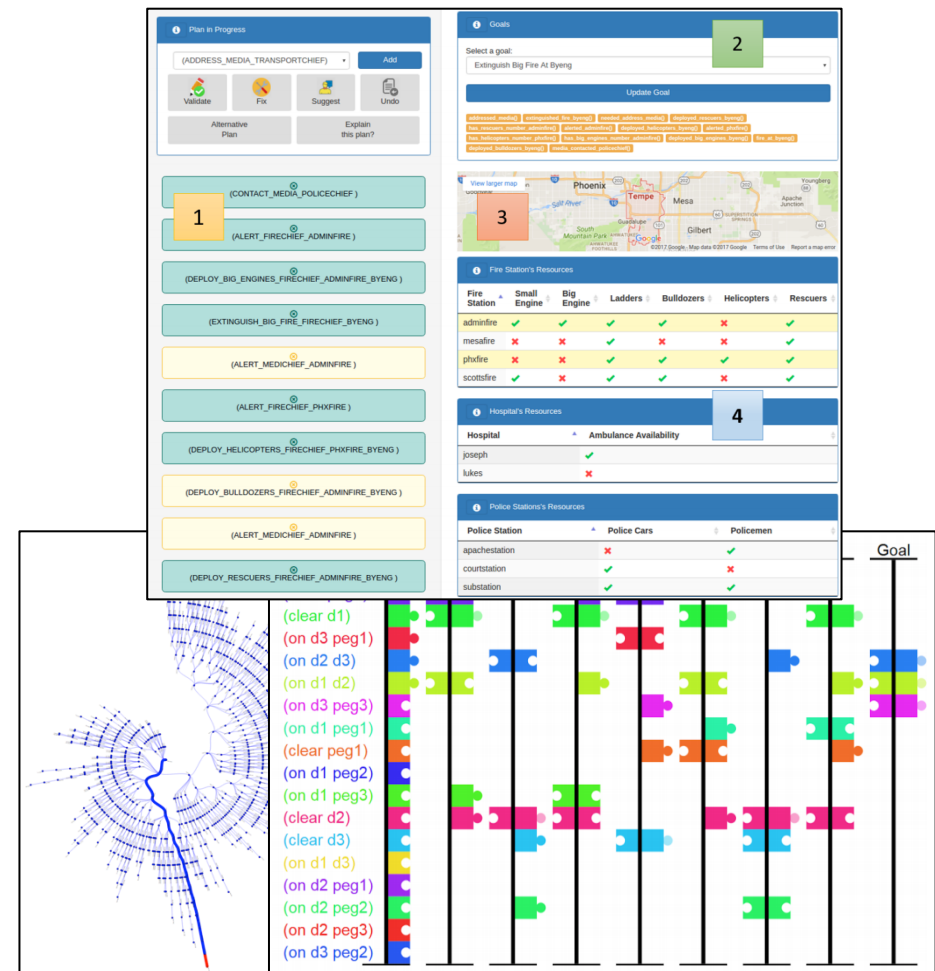
Paper ↓ / Feature →	GUI	NL	MR	BCI	BE	Synthesis	Execution	Modeling	Visualization	Mixed-Initiative
PRIDE-AVR	✓	×	✓	×	×	×	✓	✓	✓	×
CRADLE	×	×	×	×	✓	✓	✓	×	×	×
WEB PLANNER	✓	×	×	×	×	✓	×	✓	✓	×
Conductor	✓	×	×	×	×	✓	×	✓	✓	×
CHAP-E	✓	×	×	×	×	✓	✓	×	✓	×
RADAR	✓	×	×	×	×	✓	×	×	✓	✓
Effective	×	×	✓	✓	×	×	✓	✓	✓	×
Complexity Metrics	×	×	×	×	✓	×	×	✓	×	×

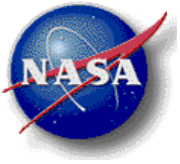


Papers



- **RADAR**
 - Plan authoring tool
 - Provides mixed initiative planning and visualization for different amounts of human-planner interaction
- **WEB-PLANNER**
 - Plan domain modeling and visualization tool
 - Provides plan domain, model, and search space visualization

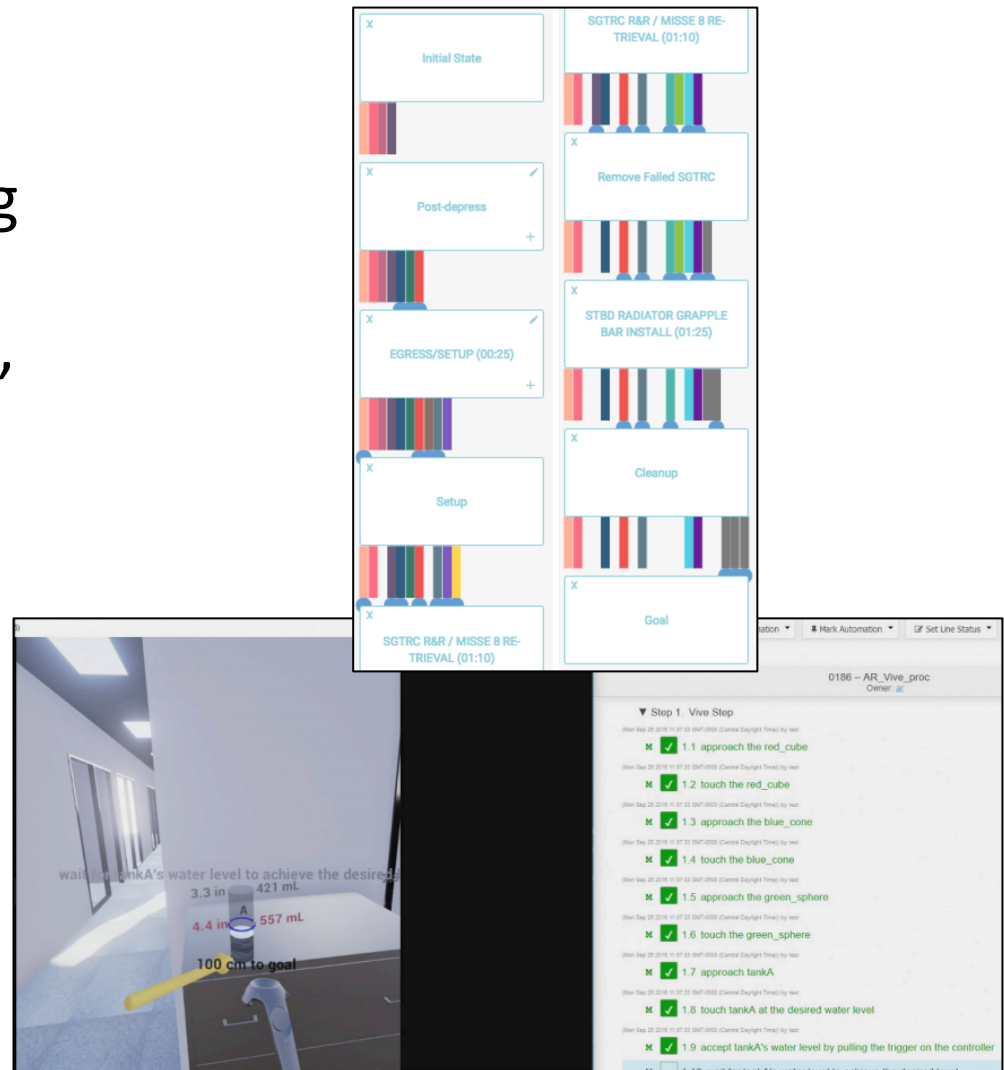


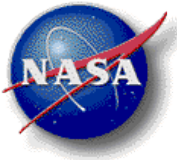


Papers



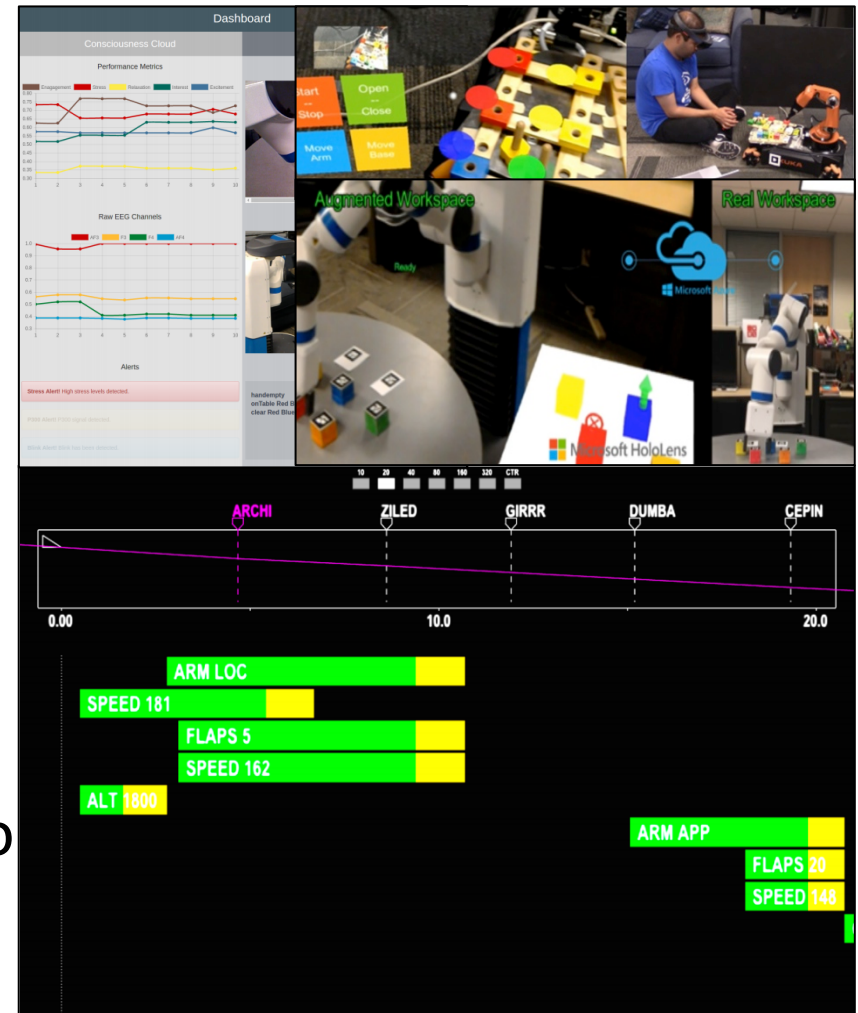
- Conductor
 - Plan domain modeling and visualization tool
 - Provides plan domain, model, and search space visualization
- PRIDE-AVR
 - Procedure authoring tool
 - Able to author procedures including graphics and VR/AR content

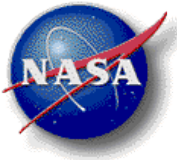




Papers

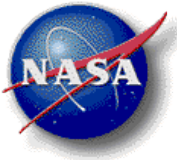
- Effective Robotics
 - Augmented reality-based plan execution and replanning using EEG
 - Demonstrated for mixed human-robot teams
- CHAP-E
 - Provide aircraft pilot real-time planning, decision support, and plan execution situational awareness





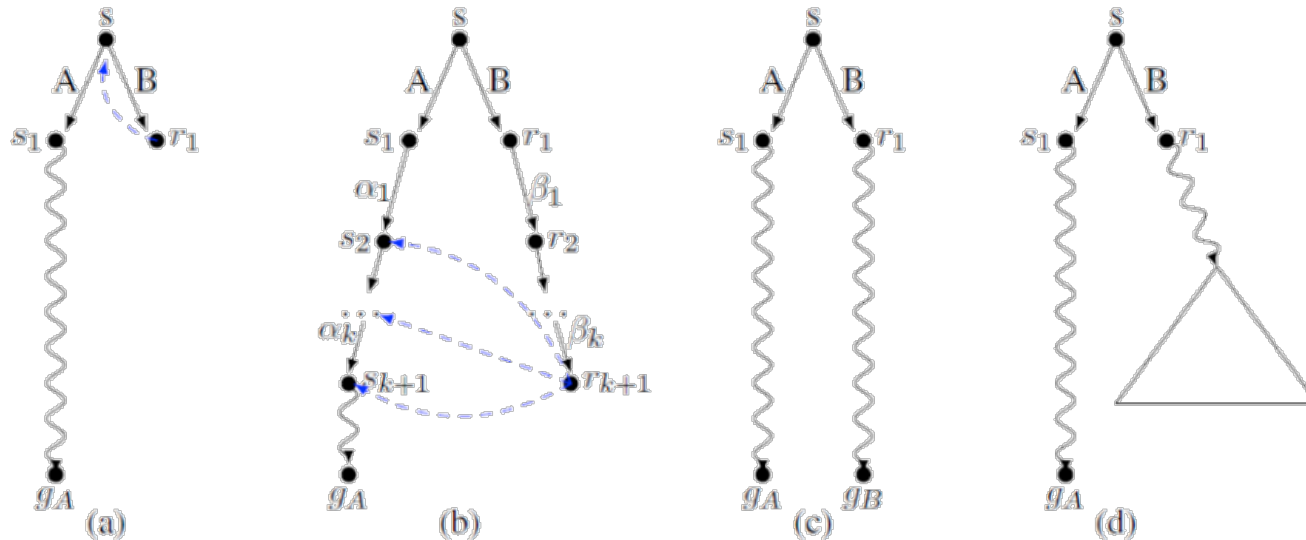
Papers

- CRADLE
 - Plan recognition tool
 - Workload reduction for analysts
 - Demonstrated on financial services application
- Complexity Metrics
 - Discussion of multi-agent / collaborative team plan complexity metrics
 - Discussion of how to integrate these metrics into plan synthesis



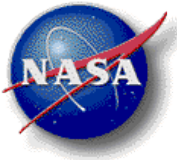
Invited Talks

- User Interfaces for Explainable Planning (XAIP)
 - More than just **describe** the plan; **justify** planning decisions, **explain** search choice and logic, **explore** alternate plans



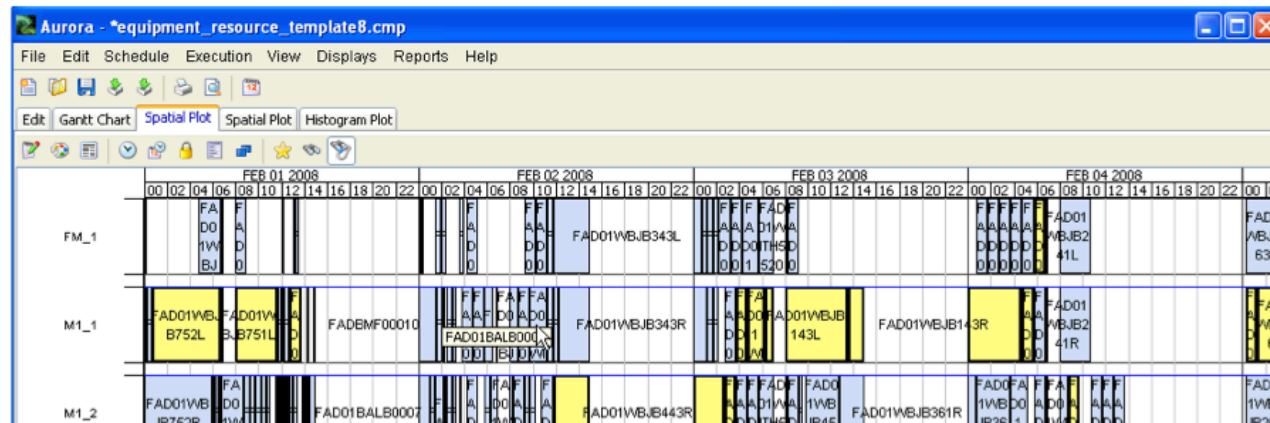
Fox, Long, Magazzeni. "Explainable Planning".
Proceedings of IJCAI Workshop on XAI, 2017.

- Allow the user to accept/reject only part of a (rather than whole) plan
- Allow the user to add new (high-priority) goals and modify the planning model at execution time

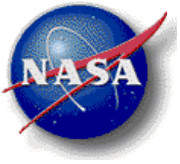


Invited Talks

- Want to Field Your PS System? Suck it Up!
 - ‘Refitting’ APS to existing tools requires understanding customers’ stake in current system

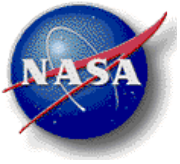


- Limited existing UI features (can’t display ‘top-K’ plans or explanations; can’t redisplay plans easily,)
- Customers’ knowledge of plan generation process also constrains use of APS technology



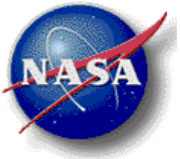
Panel: Discussion

- Community Focus
 - Academic work vs. Fielding applications
 - Research vs. Engineering
- Ideal team
 - APS researchers are not our own customer, nor should we pretend to be
 - APS researchers are not human factors people
- Engineering
 - Applications **may not need** bleeding edge research, but can benefit from our technology
 - Design iterations are key to success; exploit model-based paradigm



Panel: Challenges

- Public and industry perception that AI planning isn't useful...
 - How to market techniques better?
- Standardized plan output format for UIs?
- 'Canonical' set of UI modalities?
Accompanying 'canonical' set of plan display software widgets?
- UI for APS competition?
(A blend of IPC and KEPS competition?)



Engaging Other Communities!



- Recently concluded VAM-HRI 2018
(first ever workshop on virtual, augmented and mixed-reality for human-robot interaction)



- *featured work at the intersection of UISP and HRI*

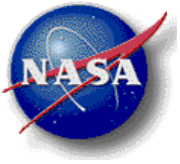
- Please consider attending the 2018 UISP Workshop!
 - <http://icaps18.icaps-conference.org/uisp/>

- Please consider attending the 2018 XAIP Workshop!
 - <http://icaps18.icaps-conference.org/xaip/>



- Please consider helping organize and run a workshop in 2019!
 - Right around the corner!





Some Videos: UISP and others!

NASA Exploration Ground Data System (long)

- <https://www.youtube.com/watch?v=CrDdtVEJyCk>

Orion Cockpit (short)

- <https://www.youtube.com/watch?v=cM4qKfNuFX4>

PRIDE

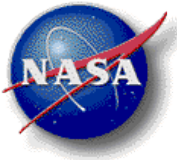
<https://traclabs.com/projects/alternate-realities/>

RADAR

- <https://www.youtube.com/watch?v=x5lYDnSh3B8>

ÆRobotics

- <https://www.youtube.com/watch?v=5EJPc8YaluE>



Thank You!



Rick Freedman (University of Massachusetts Amherst)

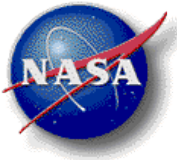
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Ancient History (>10 years)



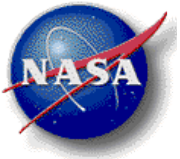
- Spoken language interfaces to AI planning
 - Dowding et al. 2002
 - DARPA CALO project (origins of Siri) (2005)
- Integrating automated reasoning and humans
 - Maldague et al. 1997, Myers et al. 1999, 2000, Klau et al. 2002, Anderson et al. 2000
- Automated reasoning to build UIs
 - Weld et al. 2003, Gajos et al. 2004
- ...and much more!



Not-So-Ancient History (within 10 years)



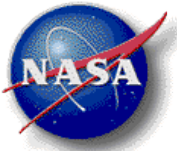
- Aerospace (ahem, NASA) Applications
 - Bresina et al. 2005, Aghveli et al., 2007, Deans et al. 2011, Meuleau et al., 2009, Frank et al. 2017
- Integrating automated reasoning and humans
 - Mohseni-Kabir 2015
- Planning visual search strategies for improved UIs
 - Chen et al. CHI 2015
- Human Robot Interaction
 - Nikolaidis et al., 2012, Lasota et al., 2015, Gombolay et al., 2017
- Knowledge Engineering Tools
 - Vaquero et al., 2007
- ...and much more!



Related Works on APS and UIs



- APGEN: A Multi-Mission Semi-Automated Planning Tool. Pierre F. Maldague, Aidans Y.Ko, Dennis N. Page, Thomas W. Starbird. IWPSS 1997
- Myers, K. and Lee, T. Generating Qualitatively Different Plans through Metatheoretic Biases, in Proceedings of the Sixteenth National Conference on Artificial Intelligence, AAAI Press, 1999.
- Myers, K. Planning with Conflicting Advice, in Proceedings of the Fifth International Conference on AI Planning Systems (AIPS 2000), 2000.
- D. Anderson, E. Anderson, N. Lesh, J. Marks, B. Mirtich, D. Ratajczak, , and K. Ryall. Human-guided simple search. In Proc. of AAAI 2000, pages 209– 216, 2000
- G. W. Klau, N. Lesh, J.W. Marks, and M. Mitzenmacher. Human-guided tabu search. In Proc. of AAAI 2002, pages 41–47, 2002.
- J. Dowding and J. Frank and B. A. Hockey and A. Jonsson and G. Aist and J. Hieronymous. "A Spoken Language Interface to the EUROPA Planner." Proceedings of the 3d International NASA Workshop on Planning and Scheduling for Space, 2002
- D. Weld, C. Anderson, P. Domingos, O. Etzioni, T. Lau, K. Gajos, and S. Wolfman, "Automatically Personalizing User Interfaces" IJCAI-03, August 2003.
- K. Gajos and D. Weld, "SUPPLE: Automatically Generating User Interfaces" IUI-04, 2004.
- John L. Bresina, Ari K. Jónsson, Paul H. Morris, and Kanna Rajan. Activity Planning for the Mars Exploration Rovers". ICAPS 2005
- DARPA CALO <https://en.wikipedia.org/wiki/CALO>.
- Planning Applications for Three Mars Missions with Ensemble. Arash Aghevli, Andrew Bachmann, John Bresina, Kevin Greene, Bob Kanefsky, James Kurien, Michael McCurdy, Paul Morris, Guy Pyrzak, Christian Ratterman, Alonso Vera, Steven Wragg. IWPSS, 2007
- Tiago Stegun Vaquero and Victor Romero and Flavio Tonidandel and Jose Reinaldo Silva. itSIMPLE2.0: An Integrated Tool for Designing Planning Domains. ICAPS 2007
- Nicolas Meuleau and Christian Plaunt and David E. Smith and Tristan Smith. An Emergency Landing Planner for Damaged Aircraft. IAAI 2009
- Matthew C. Deans, David Lees , Trey Smith, Tamar Cohen, Ted Morse, Terrence Fong . Field Testing Next-Generation Ground Data Systems for Future Missions. Proc 42d Lunar Planetary Science Conference 2011.
- Nikolaidis, S., and J. A. Shah, "Human-Robot Interactive Planning using Cross-Training: A Human Team Training Approach", AIAA Infotech@Aerospace, Garden Grove, California, 2012.
- Lasota, P. A., and J. A. Shah, "Analyzing the Effects of Human-Aware Motion Planning on Close-Proximity Human–Robot Collaboration", *Human Factors: The Journal of the Human Factors and Ergonomics Society*, vol. 57, issue 1, pp. 21-33, 2015.
- Anahita Mohseni-Kabir. Charles Rich Sonia Chernova, Candace L. Sidner, Daniel Miller. Interactive Hierarchical Task Learning from a Single Demonstration. Proceedings of the Tenth Annual ACM/IEEE International Conference on Human-Robot Interaction, 2015
- Chen, X., Bailly, G., Brumby, D. , Oulasvirta, A., Howes, A. The Emergence of Interactive Behavior: A Model of Rational Menu Search. CHI 2015.
- Frank, Jeremy D.; McGuire, Kerry; Moses, Haifa R.; Stephenson, Jerri. Developing Decision Aids to Enable Human Spaceflight Autonomy. AI Magazine v 37 no 4 2017.
- Matthew C. Gombolay, Anna Bair, Cindy Huang, and Julie A. Shah. Computational Design of Mixed-Initiative Human-Robot Teaming that Considers Human Factors: Situational Awareness, Workload, and Workflow Preferences. International Journal of Robotics Research (IJRR). 2017.



Bibliography

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