Michael Elliot King

Education

2009 - 2014 B.Eng., Mechanical Engineering

McGill University - Montreal, Quebec

Experience

9/2014 - Present

MECHANICAL ENGINEER II →

Charles River Analytics - Wakefield, Rhode Island

- Was awarded and led a Phase I SBIR effort to design and prototype a ruggedized touchscreen button interface for Navy aircaft carrier display systems
- Designed and implemented a submersible pneumatic and electrical system for urgent surfacing of unmanned underwater vehicles [UUV]
- Designed a pressure-balanced oil-filled electronics enclosure $\mathring{\sigma}$ proof-tested it in a hyberbaric chamber to full ocean depth
- Led the design of operation logistics $\mathring{\sigma}$ tools for a next-generation large displacement unmanned underwater vehicle [LDUUV]

8/2013 - 8/2014

Co-Founder & Mechanical Engineering Lead \sim

McGill Robotics - A.U.V. Design Team - Montreal, Quebec

3rd place static, 10th place overall - AUVSI International RoboSub Competition in San Diego - July 2014

- Created and implemented a comprehensive team structure, brand strategy, work environment, and management system for a student organization with 98 members
- Led all mechanical design, manufacturing, implementation, and testing for the team of 60 developing an autonomous underwater vehicle from scratch
- Designed the vehicle assembly with Inventor for FEA, dynamic modeling, 3D printing, machine drawings

9/2013 - 7/2014

DEVELOPMENT OF A VARIABLE-FRICTION SHOE-SURFACE MECHANISM

Independent Interdisciplinary Design Project – Montreal, Quebec

- Created from scratch a mechanism to fit in the sole of a shoe and dynamically simulate the friction of a full range of surfaces
- Designed the mechanical, electrical and software systems using Inventor and Arduino
- Manufactured complete functioning prototype of mechanism to 0.05mm tolerances using conventional milling & turning, CNCing, and welding
- Implemented a PD controller to actuate two compact braking pads using a stepper motor, gear system, and lead screws

9/2013 - 5/2014

DEVELOPMENT OF THE PROPULSION & CONTROL SYSTEM FOR AN A.U.V.

Mechanical Engineering Senior Capstone Project - Montreal, Quebec

- Designed and simulated a 5-DOF propulsion and control system using C++ and ROS
- Implemented the system by interfacing with the planner, computer vision, and motor control

Software & Programming Skills

Computer Aided Design: SolidWorks, Inventor, AutoCAD, MasterCAM

Version Control Systems: *Git, Autodesk 360*

Web Development: HTML5, CSS, Markdown, Jekyll, Google Analytics

Media & Graphics: Illustrator, Lightroom, Photoshop, InDesign

Last updated July 30, 2018 • For the most recent version, see michaelking.io/resume