# Michael Elliot King

DEPARTMENT OF MECHANICAL ENGINEERING McGill University 817 Sherbrooke Street West Montreal, Quebec H3A 0C3 Canada

**1** (633) 633-0828

⊠ michael.king2@mail.mcgill.ca

in linkedin.com/in/michaelelliotking

www.michaelelliotking.com

### Education

## 2009 - 2014 B.Eng., Mechanical Engineering

McGill University, Montreal, Quebec

## Relevant Experience

#### 8/2013 - Present Mechanical Engineering Lead | Control Systems

McGill A.U.V. Robotics Design Team - Montreal, Quebec

Competing in AUVSI's International RoboSub Competition in San Diego

- Lead all mechanical design and manufacturing for a team of 80 students creating an autonomous underwater vehicle
- · Design, simulate, and build control system for the propulsion of an unmanned submarine

#### Summer 2013 CONTROL SYSTEMS & ENGINEERING INTERNSHIP

T. Davlin Glass - Cambridge, Massachusetts

- Designed, manufactured, and wired systems to control the temperature of custom-built, high-powered glass kilns
- Aided in the design and construction of additional kilns

#### Summer 2012 & Engineering Internship

## Summer 2013

Robies Heating & Cooling HVAC – Hyannis, Massachusetts

- Developed and implemented automated programs for generating project estimates
- · Developed workflow and inventory management system

#### 8/2012 - 8/2013

#### MATERIAL COLLECTION SYSTEM LEADER | MARKETING & MEDIA DIRECTOR

McGill LunarEx Robotics Design Team - Montreal, Quebec

Placed 12th out of 50 international teams at NASA's Lunabotics Mining Competition - Orlando, Florida

- Lead the efforts of a five person group responsible for designing, manufacturing and assembling the mechanism that collects and dumps lunar regolith simulant
- Brought original concepts to realization through CADing, machining, assembly, and testing
- Developed rebranding strategies to increase interest in robotics and team credibility

#### 1/2013 - 8/2013

## Front End & Usability Lead

Braille University iPhone Application - Montreal, Quebec

Tool to aid in teaching Braille to blind children using an electronic medium

- Created a mobile application focusing on usability and the user interface
- Using a user-centered design approach, created prototypes, conducted user-tests, and coded the application to be easy to use, even without the use of vision

# Software & Programming Skills

Computer Aided Design: Inventor, AutoCAD, Solidworks

Data Analysis: MATLAB, Excel

Programming Languages: Python, C, C++, Objective-C, ROS

Version Control Systems: Git, Autodesk 360

Web Development: HTML5, CSS, Markdown, Jekyll, Google Analytics, SEO Media & Graphics: Illustrator, Lightroom, Photoshop, InDesign, Final Cut Pro