

Mikel Besga

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Professional Experience

Computer Technician Internship

01/2017 – 06/2017

Biocruces Bizkaia Health Research Institute

Worked as an intern for six months for a Health Research Institution. Some of my functions were the following:

- Technical support to the researchers from the Institution.
- Update, backup management and maintenance of the Ubuntu server under VMware vSphere.
- Design and development of databases.
- Implementation of a payment gateway, calling the API of the Basque government.
- Migration from Liferay 6 platform to Liferay 7 and research of new features.

Full Stack Developer

01/2023 – present

ACK Software

- Analysis and development of custom features for each client based on their needs.
- Support clients with their inquiries via chat/phone.

Education

Computer Software Engineering Degree

2013 – 2017 | Bilbao, Spain

EHU/UPV 

Dropped out of college on my last year, with only the final year project left to finish in order to graduate.

Self-taught education and personal projects

2009 – 2022

I started learning how to code when I was a child. Over the years I have expanded my knowledge in various areas related to programming in order to carry out small personal projects. These include:

- Game development for Android, iOS, HTML5 and Windows with LibGDX, a Java-based framework.
- Creation of a bot in Java to automate actions on a web page with Jsoup, parsing information from the web and sending POST requests.
- Use of Google Vision API and Google Custom Search Engine API to create a bot in Python that looks for the best answer to a question giving three possible results, this content being in an image selectable by the user.
- Creation of bots for Telegram using Python.
- Creation and mint of NFTs using Solidity.

Languages

Spanish

Native

English

C1

Skills

Coding

Java, PHP, C++, HTML, CSS, Javascript, .NET, Python, SQL, JQuery, Ajax, Spring Boot, JSON, REST API, Maven, Gradle, RabbitMQ, MongoDB

Others

MS Office, Photoshop, Video editing software, JIRA, Linux, Liferay CMS, Zendesk, Docker, Salesforce

Pro-Gaming experience

GWENT: The Witcher Card Game Player

2018

Played GWENT: The Witcher Card Game for a year, qualifying for two eight-player tournaments in Poland, with a prize pool of \$10000

AutoChess Player and Streamer

2019

Became the best EU player of the game and qualified for the Auto Chess Invitational 2019, a 1 Million Dollar tournament held in Shanghai.

Legends of Runeterra

2020

Played in the first tournament organized by Riot Games, with a \$24000 prize pool, being one of the three players representing Spain. We finished in third place.