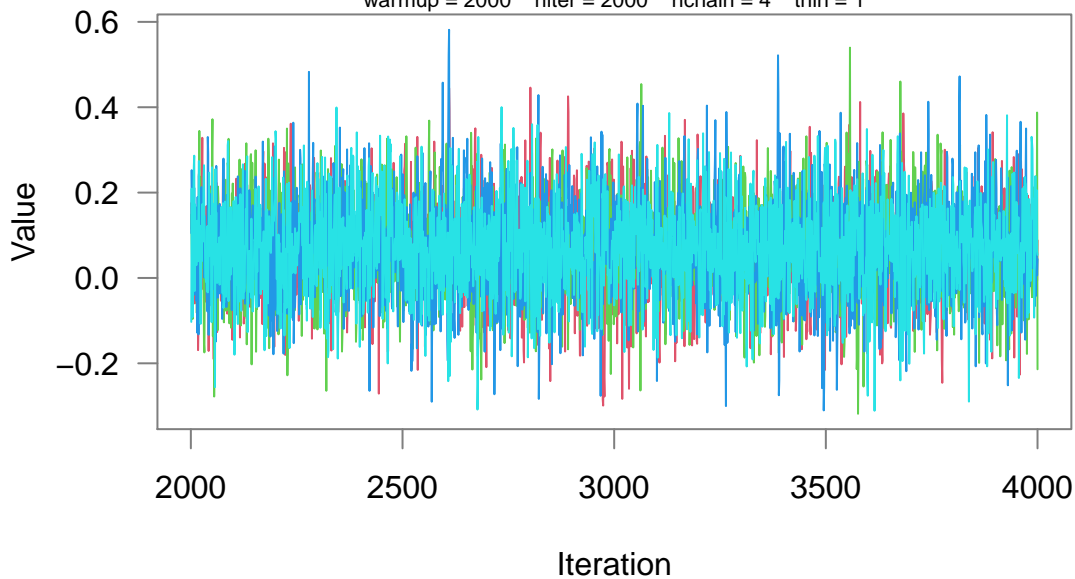


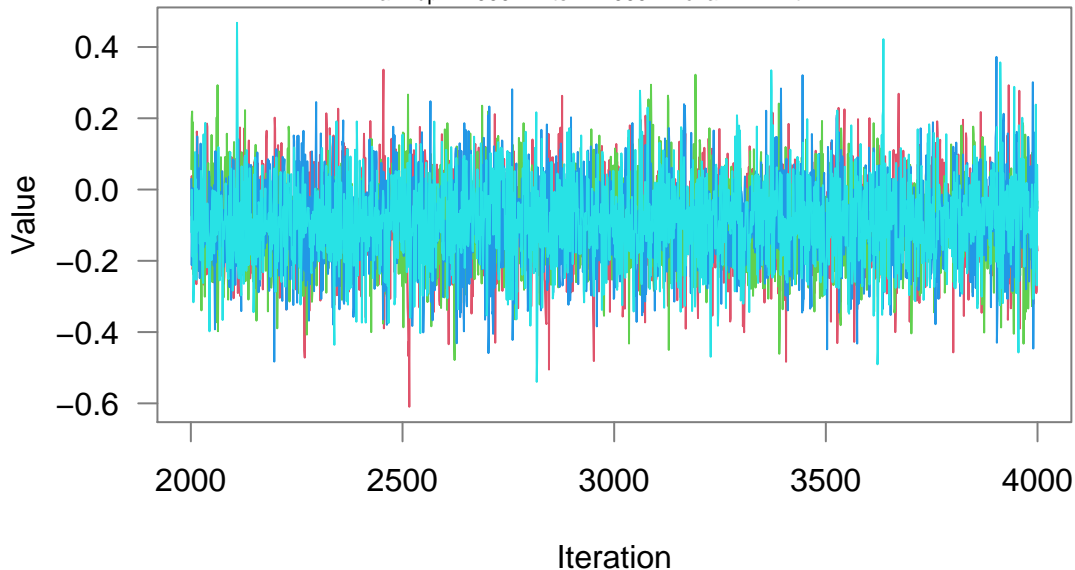
## b\_Intercept

warmup = 2000   niter = 2000   nchain = 4   thin = 1



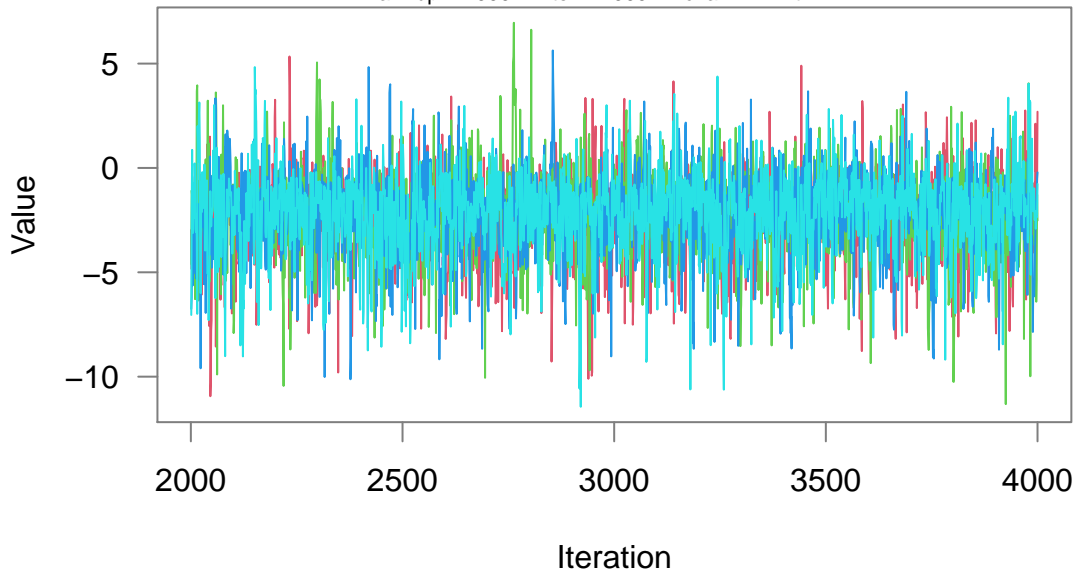
# bs\_sssb\_1

warmup = 2000   niter = 2000   nchain = 4   thin = 1



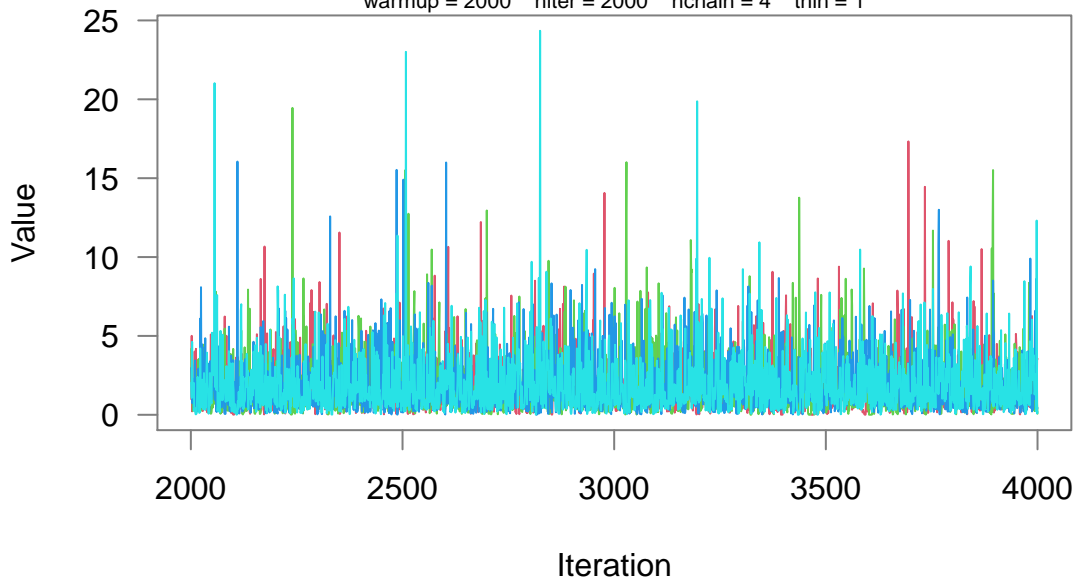
# bs\_slarval\_1

warmup = 2000   niter = 2000   nchain = 4   thin = 1



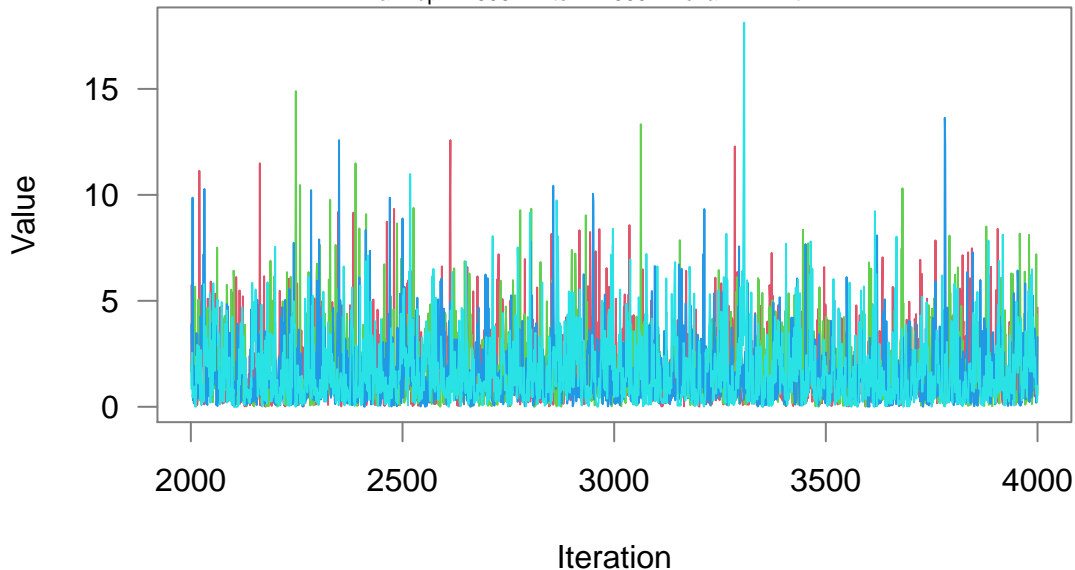
# sds\_sss\_b\_1

warmup = 2000   niter = 2000   nchain = 4   thin = 1



# sds\_slarval\_1

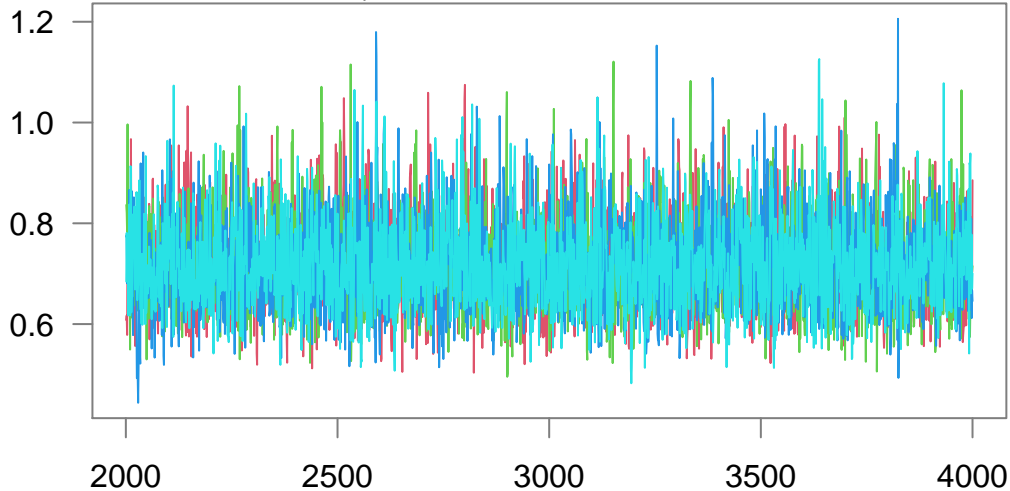
warmup = 2000   niter = 2000   nchain = 4   thin = 1



# sigma

warmup = 2000   niter = 2000   nchain = 4   thin = 1

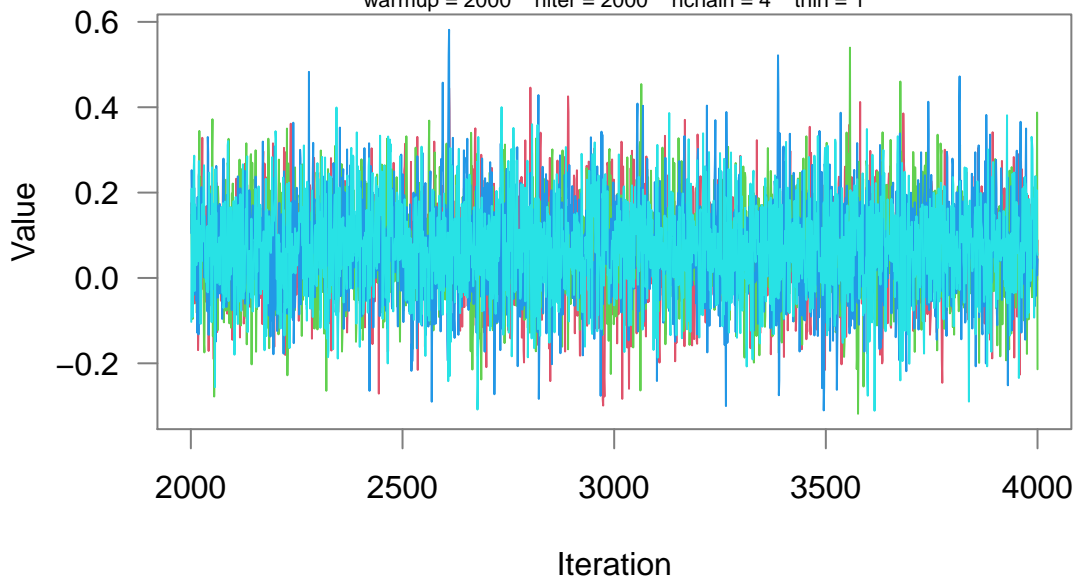
Value



Iteration

# Intercept

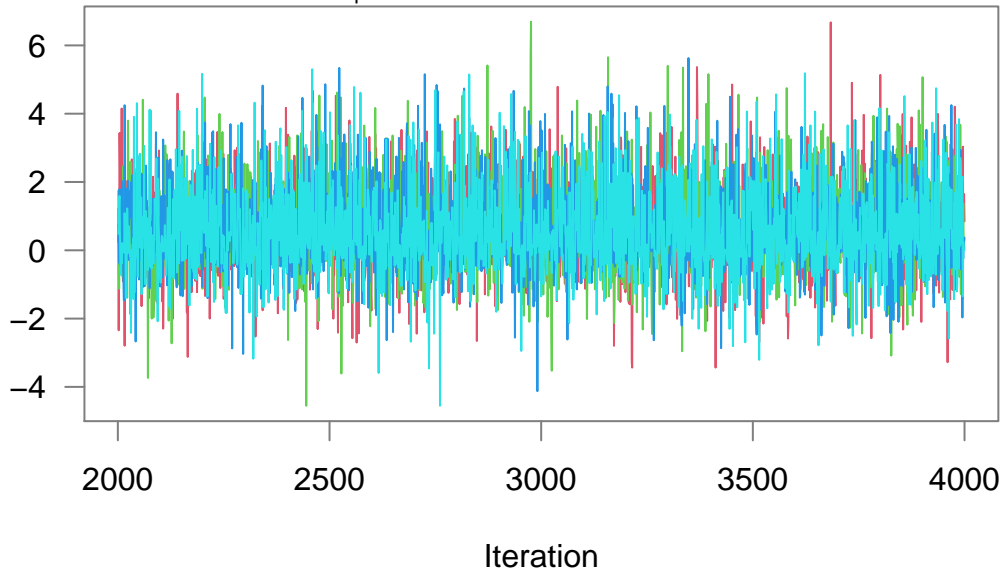
warmup = 2000   niter = 2000   nchain = 4   thin = 1



**s\_ssb\_1[1]**

warmup = 2000   niter = 2000   nchain = 4   thin = 1

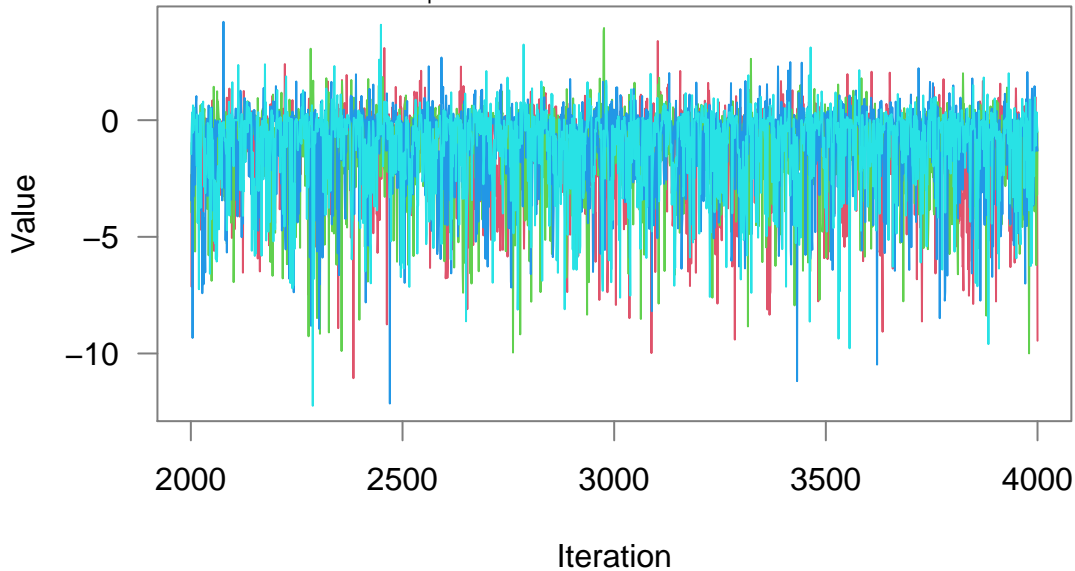
Value





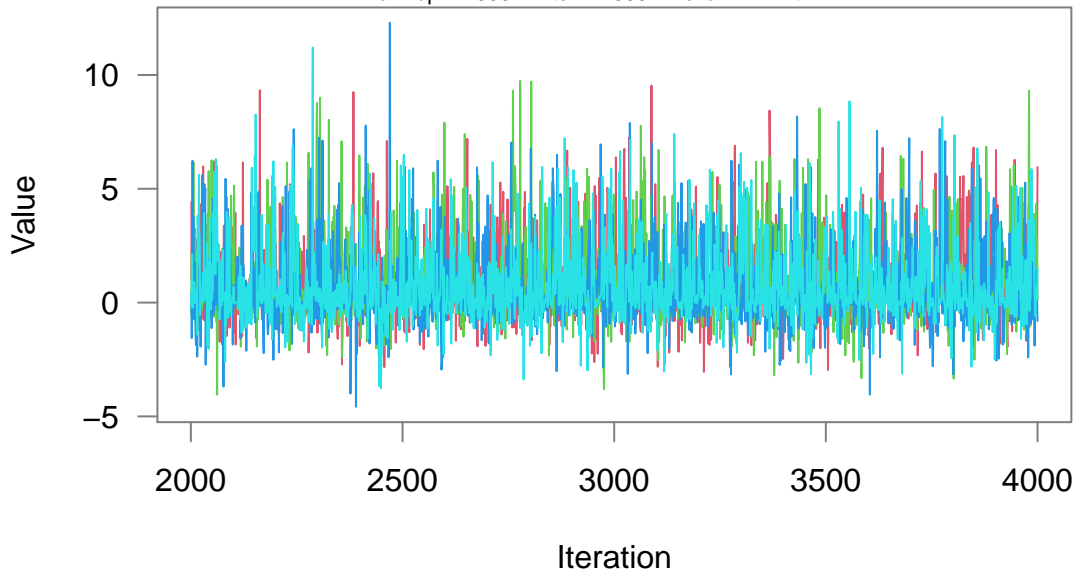
# s\_slarval\_1[1]

warmup = 2000   niter = 2000   nchain = 4   thin = 1



## s\_slarval\_1[2]

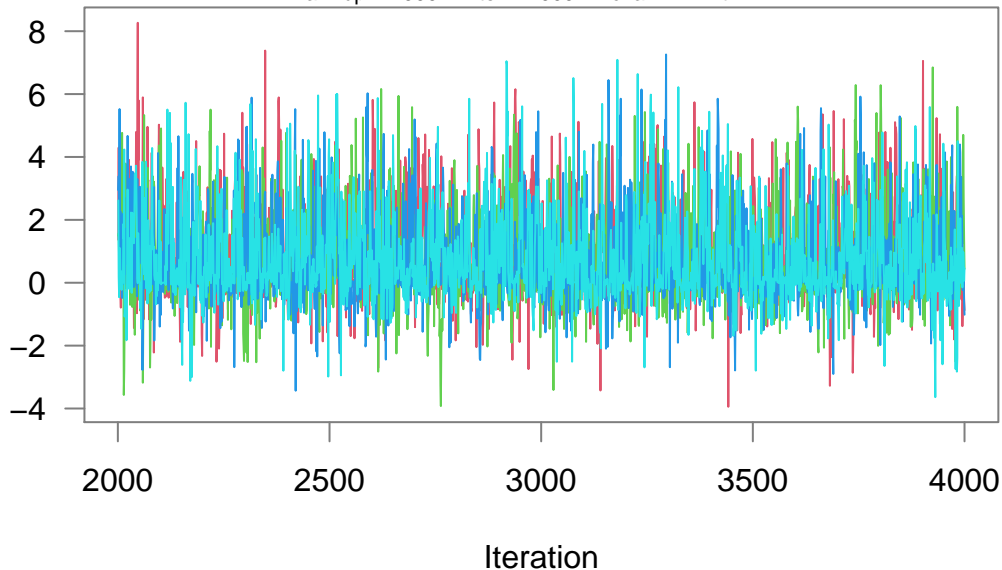
warmup = 2000   niter = 2000   nchain = 4   thin = 1



## s\_slarval\_1[3]

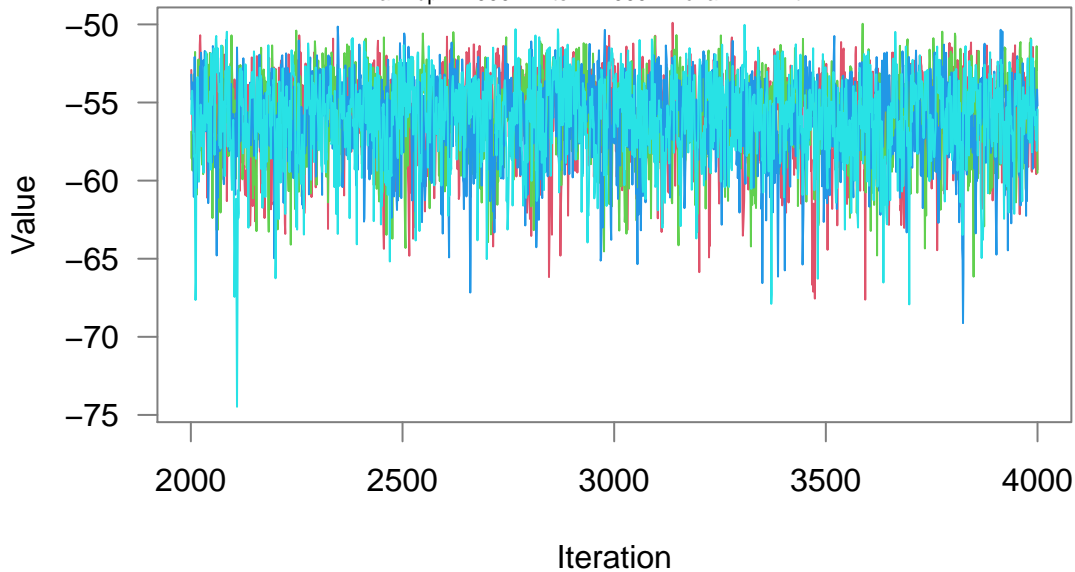
warmup = 2000   niter = 2000   nchain = 4   thin = 1

Value



lp\_\_

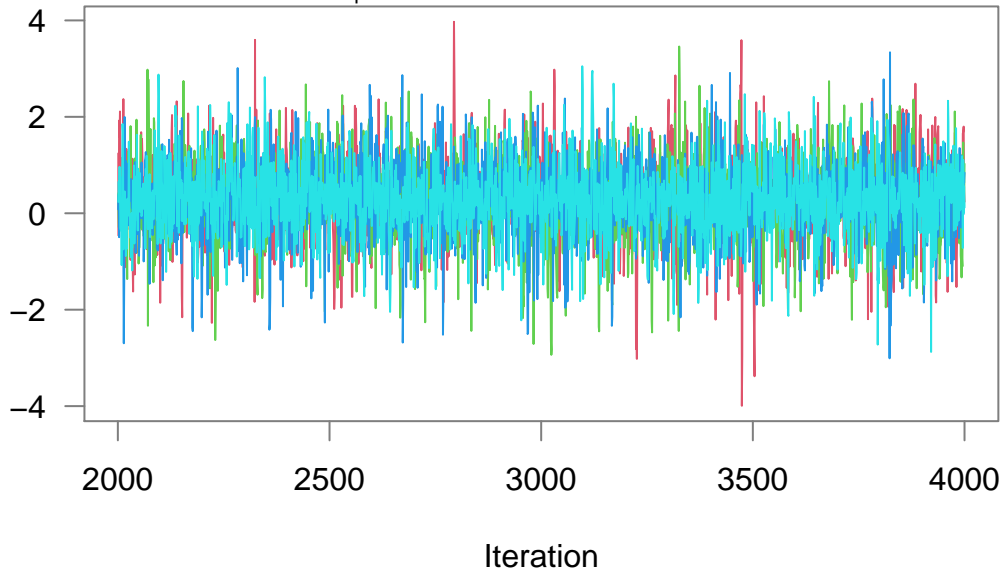
warmup = 2000 niter = 2000 nchain = 4 thin = 1



**zs\_1\_1[1]**

warmup = 2000   niter = 2000   nchain = 4   thin = 1

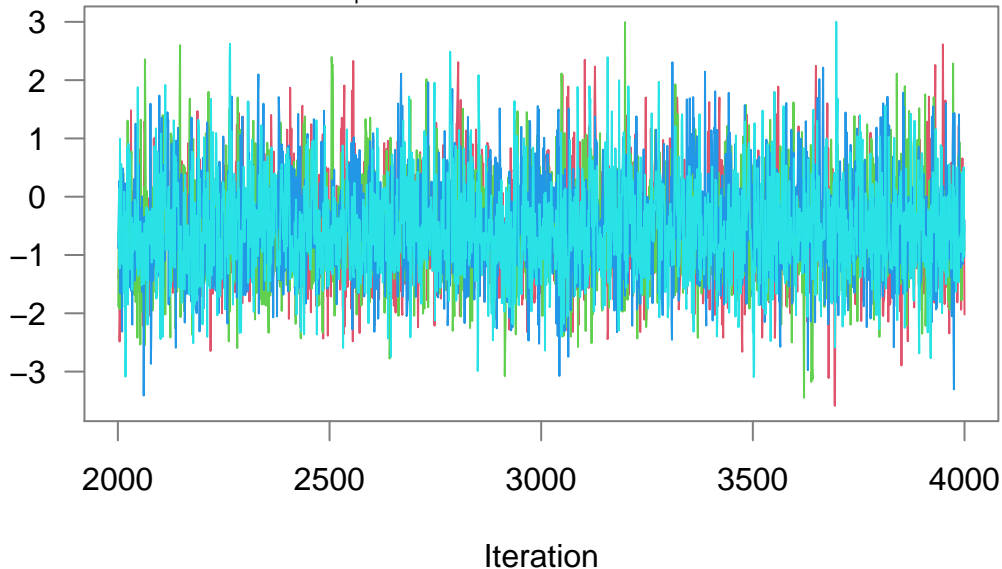
Value



**zs\_2\_1[1]**

warmup = 2000   niter = 2000   nchain = 4   thin = 1

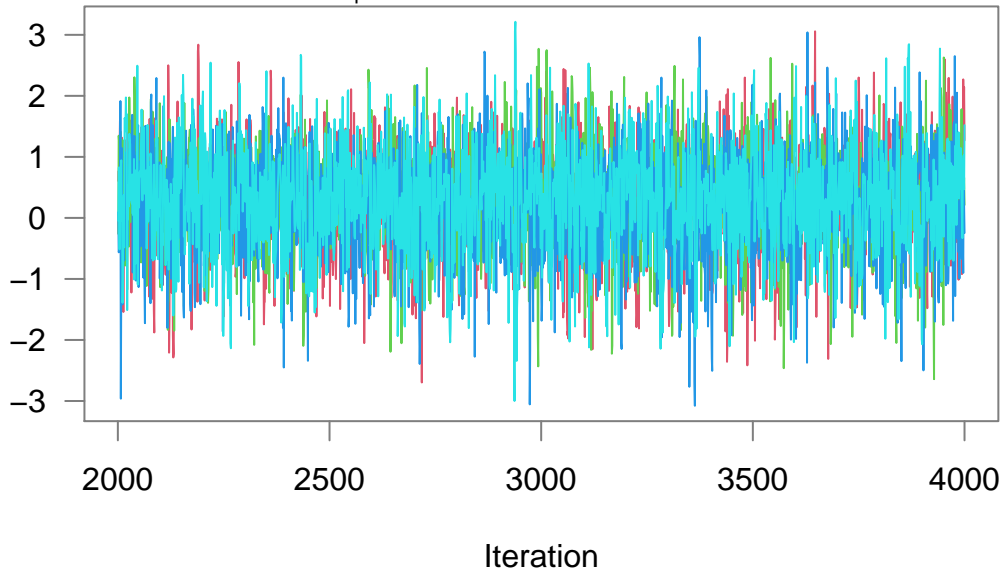
Value



**zs\_2\_1[2]**

warmup = 2000   niter = 2000   nchain = 4   thin = 1

Value



**zs\_2\_1[3]**

warmup = 2000   niter = 2000   nchain = 4   thin = 1

Value

