

main



```
graph LR; main[main] --> func[Character::getWeaponCollisionRec];
```

A diagram illustrating a function call. On the left, a white rectangular box with a black border contains the text 'main'. A blue arrow points from the right side of this box to the left side of a larger, gray rectangular box with a black border on the right. The gray box contains the text 'Character::getWeaponCollisionRec'.

Character::getWeaponCollisionRec