

1. What is your experience with programming?

User 1:	User 2:	User 3:	User 4:
<input type="checkbox"/> Beginner <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Advanced	<input type="checkbox"/> Beginner <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Advanced	<input checked="" type="checkbox"/> Beginner <input type="checkbox"/> Intermediate <input type="checkbox"/> Advanced	<input checked="" type="checkbox"/> Beginner <input type="checkbox"/> Intermediate <input type="checkbox"/> Advanced

2. Have you taken CS240 before?

User 1:	User 2:	User 3:	User 4:
<input type="checkbox"/> Yes <input checked="" type="checkbox"/> Currently taking it <input type="checkbox"/> No	<input type="checkbox"/> Yes <input checked="" type="checkbox"/> Currently taking it <input type="checkbox"/> No	<input type="checkbox"/> Yes <input type="checkbox"/> Currently taking it <input checked="" type="checkbox"/> No	<input type="checkbox"/> Yes <input type="checkbox"/> Currently taking it <input checked="" type="checkbox"/> No

3. How easy was it to understand how to play the game?

User 1:	User 2:	User 3:	User 4:
<input type="checkbox"/> Easy <input checked="" type="checkbox"/> Average <input type="checkbox"/> Difficult	<input type="checkbox"/> Easy <input type="checkbox"/> Average <input checked="" type="checkbox"/> Difficult	<input type="checkbox"/> Easy <input type="checkbox"/> Average <input checked="" type="checkbox"/> Difficult	<input type="checkbox"/> Easy <input checked="" type="checkbox"/> Average <input type="checkbox"/> Difficult

4. Was the difficulty system (easy/medium/hard) clear and fair?

User 1:	User 2:	User 3:	User 4:
<input checked="" type="checkbox"/> Yes, very clear <input type="checkbox"/> Neutral <input type="checkbox"/> Very confusing	<input checked="" type="checkbox"/> Yes, very clear <input type="checkbox"/> Neutral <input type="checkbox"/> Very confusing	<input checked="" type="checkbox"/> Yes, very clear <input type="checkbox"/> Neutral <input type="checkbox"/> Very confusing	<input type="checkbox"/> Yes, very clear <input checked="" type="checkbox"/> Neutral <input type="checkbox"/> Very confusing

5. How enjoyable was the overall gameplay?

User 1:	User 2:	User 3:	User 4:
<input type="checkbox"/> Very fun <input type="checkbox"/> Neutral <input checked="" type="checkbox"/> Not very fun	<input type="checkbox"/> Very fun <input checked="" type="checkbox"/> Neutral <input type="checkbox"/> Not very fun	<input type="checkbox"/> Very fun <input checked="" type="checkbox"/> Neutral <input type="checkbox"/> Not very fun	<input type="checkbox"/> Very fun <input type="checkbox"/> Neutral <input checked="" type="checkbox"/> Not very fun

6. Were the CS240/C++ questions appropriate for your level?

User 1:	User 2:	User 3:	User 4:
<input type="checkbox"/> Too easy <input checked="" type="checkbox"/> Good level <input type="checkbox"/> Too difficult	<input type="checkbox"/> Too easy <input checked="" type="checkbox"/> Good level <input type="checkbox"/> Too difficult	<input type="checkbox"/> Too easy <input type="checkbox"/> Good level <input checked="" type="checkbox"/> Too difficult	<input type="checkbox"/> Too easy <input checked="" type="checkbox"/> Good level <input type="checkbox"/> Too difficult

7. Did answering C++ questions help you learn or review CS240 topics?

User 1:	User 2:	User 3:	User 4:
<input checked="" type="checkbox"/> Yes, a lot <input type="checkbox"/> Not much <input type="checkbox"/> Not at all	<input checked="" type="checkbox"/> Yes, a lot <input type="checkbox"/> Not much <input type="checkbox"/> Not at all	<input type="checkbox"/> Yes, a lot <input checked="" type="checkbox"/> Not much <input type="checkbox"/> Not at all	<input type="checkbox"/> Yes, a lot <input checked="" type="checkbox"/> Not much <input type="checkbox"/> Not at all

8. How do you rate the overall design?

User 1:	User 2:	User 3:	User 4:
<input type="checkbox"/> Excellent <input type="checkbox"/> Good <input checked="" type="checkbox"/> Poor	<input type="checkbox"/> Excellent <input checked="" type="checkbox"/> Good <input type="checkbox"/> Poor	<input type="checkbox"/> Excellent <input checked="" type="checkbox"/> Good <input type="checkbox"/> Poor	<input type="checkbox"/> Excellent <input type="checkbox"/> Good <input checked="" type="checkbox"/> Poor

Thoughts and suggestions:

1. What was your favorite part of the game?

User 1: The possibility of answering questions for review	User 2 :Reviewing for exam	User 3: The chance of people dying during the night and getting to learn more	User 4: The horror part of it was fun
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2. What part of the game needs the most improvement?

User 1: The explanation when starting the game is kind of confusing/not present.	User 2: The design of the game itself is not very enjoyable	User 3: You should try to make it more enjoyable, it is too bland, and I can't even use my correct answers to inspect	User 4:I think i would enjoy it more if i was able to actually see what is happening
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3. Any additional comments?

User 1: You should add some visuals and make sure we are rewarded for correct answers	User 2:	User 3:	User 4:
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