Michael Belsito

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Unit #2
Saint Paul, MN 55103
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Objective

To obtain a full time position as a software developer, on a team of creative and passionate coders.

Education

University of Oregon, Eugene, Oregon   June 2015
   Bachelor of Science in Ethnic Studies 3.35 GPA
   Minor in Computer Information Technology 3.61 GPA

Experience

True That! Developer   Spring 2018
- True That! is a multi-player online game, based off of popular games such as Cards Against Humanities and Apples to Apples, using .Gifs and prompts to create a fun and real time experience.
- I was a part of a team of 5 that created and deployed the app to Heroku, where it is live at truethat.app
- My contributions included setting up and using socket.io to create real time page updates for players, creating components in React.js, setting up API routes, and database creation and management using MongoDB.

Web Development   Sept. 2013 - Present
- Started my career at University of Oregon, with a minor in CIT.
- Comfortable with front-end and back-end technologies, such as Node.js, React.js, Express.js, and more.
- Acclimated to using git Version Control, and GitHub for collaboration
- Have created multiple applications, and created my personal portfolio page at mikelsito.github.io

Skills

JavaScript (ES5 and ES6)	MERN stack	SQL/Sequelize
Front-End CSS Frameworks	Implementing JS libraries	Running Servers with Node.js
Testing with Mocha/Chai/Nightmare	Collaboration with Git and GitHub	Writing Clean readable code

References

Michael Corbett   **Conor Davidson**

Interactive Producer   Web Developer
Cambria Company   Sanctuary Computer, Brooklyn
University of Minnesota   University of Oregon

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