Readings

Class Notes

• Textbook: Chapter 14

Objectives

• To become familiar with inheritance and polymorphism.

Notes

 Most of the exercises in this lab were taken from the "Exercises" and "Drill" sections of Chapter 14 of the textbook (Bjarne Stroustrup, *Programming - Principles and Practice Using C++*, Second edition, Addison-Wesley, 2014, ISBN 978-0-321-99278-9.)

Lab Exercises

1. Chapter 14 Drills

- 1.1. Define a class B1 with a virtual function vf() and a non-virtual function f(). Define both of these functions within class B1.

 Implement each function to output its name (e.g., B1::vf()). Make the functions public. Make a B1 object and call each function.
- **1.2.** Derive a class D1 from B1 and override vf(). Make a D1 object and call vf() and f() for it.
- **1.3.** Define a reference to B1 (a B1&) and initialize that to the D1 object you just defined. Call vf() and f() for that reference.
- **1.4.** Now define a function called f() for D1 and repeat 1-3. Explain the results.
- **1.5.** Add a pure virtual function called pvf() to B1 and try to repeat 1-4. Explain the result.
- **1.6.** Define a class D2 derived from D1 and override pvf() in D2. Make an object of class D2 and invoke f(), vf(), and pvf() for it.
- **1.7.** Define a class B2 with a pure virtual function pvf(). Define a class D21 with a string data member and a member function that overrides pvf(); D21::pvf() should output the value of the string. Define a class D22 that is just like D21 except that its data member is an int. Define a function f() that takes a B2& argument and calls pvf() for its argument. Call f() with a D21 and a D22.

2. Chapter 14 Review

- **2.1.** What is a base class?
- **2.2.** What makes a class derived?
- **2.3.** What is a virtual function and how does it differ from a non-virtual function?
- **2.4.** What is the difference between a protected member and a private one?
- **2.5.** How does a pure virtual function differ from other virtual functions?
- **2.6.** Why would you make a member function virtual?
- **2.7.** Why would you make a virtual member function pure?

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