Mike Miller

Loves to design, prototype, and build digital products with delightful animations, intuitive interactions, and pleasant visuals!

2017

Elevator Up

Product Designer + Front–end Developer

Met with clients to understand problems, designed product solutions and brand elements, and built features. Design tools used include Sketch and Principle (for prototyping). Worked with Angular (1.2 & 2) and Rails most of the time.

2014

Sportsman Tracker

UI/UX Designer + iOS & Android Developer

Redesigned the product with insights from user metrics and testing, rewrote the entire iOS app in Swift, helped grow the user base to 600,000+, and built a community for hunters and fishermen! Worked with Build Variants and Flavors, Realm, Alamofire, Retrofit, Mapbox and more.

2013

North Sea Studios

Designer + Front–end Developer

Worked with clients to design brands for their websites. Updated several websites that were built on Wordpress. Designed with Photoshop and worked with a couple Wordpress plugins like Woocommerce.

Visit Mike's website!
He does make websites after all 😉

https://mikemiller.design