# CROSS-PLATFORM (almost) EVERYTHING USING WSL IN WINDOWS

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## POINTS

- What the WSL is
- How it works
- What can I use it for?
- Demos



"Free Software licenses are the devil's work." – Microsoft PR (2001)

"Linux is a cancer that attaches itself in an intellectual property sense to everything it touches. That's the way that the license works." – Steve Ballmer (2001)

"Novell pays us some money for the right to tell customers that anybody who uses SUSE Linux is appropriately covered," Ballmer said. This "is important to us, because [otherwise] we believe every Linux customer basically has an undisclosed balance-sheet liability." – Steve Ballmer (2006)

"I may make jokes about Microsoft at times, but at the same time, I think the **Microsoft hatred is a disease**." — Linus Torvalds









## WSL v1

August 2016 Ubuntu only

Late 2017 Store images

W10 1607+ & Server 2019

Linux-compat kernel with GNU

Could not scale

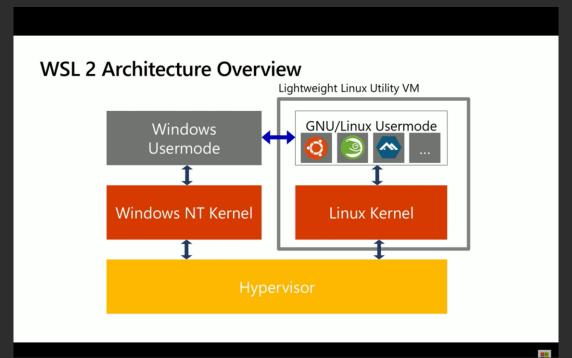
Not like Cygwin

No systemd – no binaries





# WSL v2 (SO FAR)



No longer emulating calls

Type1 "Lightweight" Hypervisor running single VM with ext4 VHD

One kernel running multiple distros

Independent IP's

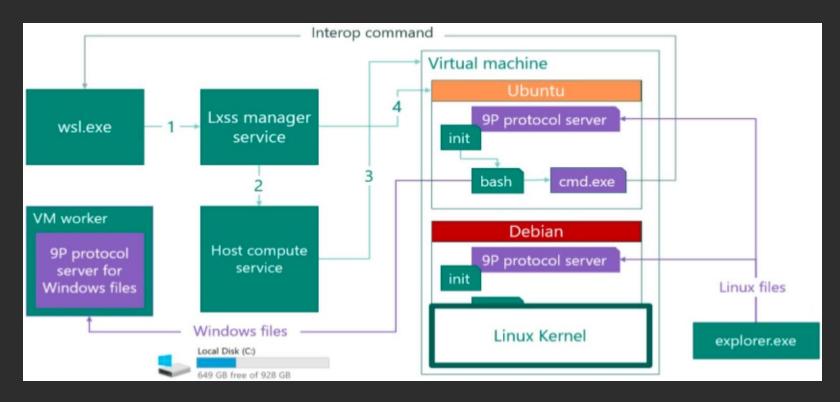
New Docker backend

Host filesystem accessible via 9P protocol (everything is a file)

IFS Network Redirector for Linux file access



## V2 OVERALL ARCHITECTURE





# WSL VERSION COMPARE

Feature	WSL 1	WSL 2
Integration between Windows and Linux		<b>M</b>
Fast boot times	<b>M</b>	<b>M</b>
Small resource foot print	<b>∠</b>	
Runs with current versions of VMWare and VirtualBox		M
Managed VM	×	<b>M</b>
Full Linux Kernel	×	
Full system call compatibility	×	<b>M</b>
Performance across OS file systems		×

## WSL FEATURE AVAILABILITY

	1607	1703	1709	1803, 1809	1903, 1909	2004
lxrun.exe	✓	<b>√</b>	✓			
bash.exe/wslconfig.exe	✓	<b>√</b>	√*1	√* <b>1</b>	√* <b>1</b>	√*1
<distro>.exe</distro>			✓	✓	✓	✓
wsl.exe			✓	✓	√*2	√*2
WSL Interoperability		<b>√</b>	✓	✓	✓	✓
DrvFS Mounting			✓	✓	✓	✓
wsl.conf				✓	√*2	√*2
\$WSL_DISTRO_NAME					✓	✓
\$WSLENV				✓	✓	✓
\\wsl\$\					✓	✓
WSL2						✓
/mnt/wsl/						✓

<sup>\*1:</sup> Kept for backward compatibility



<sup>\*2:</sup> feature of the function extended in these builds

## WHY?

Raised on \*nix

Work on appliances

Docker Containers & Kubernetes (K8s / K3s)

Cross-Develop

Flexible automation & administration

VMs optional

It's fun to play with?



#### DEVELOPING IN WSL

Visual Studio Code - Remote - WSL

Atom

Sublime Text 3

Any \*nix Editor

Not using an editor/IDE that supports WSL?

LF/CR

Blanks

Case

Perms

32bit apps need \Windows\SysNative\bash.exe

If your project requires cross-compilation using both Windows and Linux tools on the same files, use WSL v1 for now.

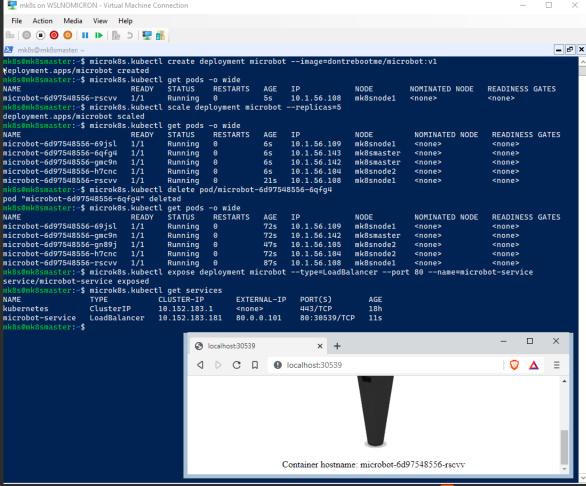


## DOCKER DESKTOP INSTALL WITH v2

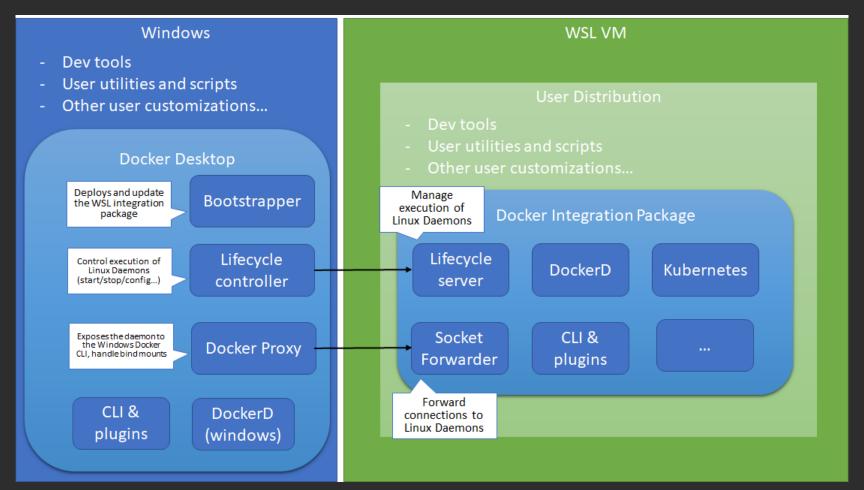




#### **KUBERNETES**







#### THINGS TO KNOW & PLAY WITH

- permissions, paths "\ or /" & CaSe
- wslpath
- .wslconfig
- /etc/wsl.conf
- WSLENV (17063+)
- Hold off on GUI

- Server install is different
- LxssManager service
- wsl command line
- hcsdiag
- Custom Distros/MS kernel available
- wslutilities (Patrick Wu



## RESOURCES

MS Docs - https://docs.microsoft.com/en-us/windows/wsl/

Github Repo/Issues - https://github.com/microsoft/WSL

Ubuntu WSL - https://ubuntu.com/wsl

Brian Ketelsen - https://wsl.dev/posts/

Hayden Barnes - https://github.com/sirredbeard/Awesome-WSL

Patrick Wu - https://patrickwu.space/#





# DEMOS

