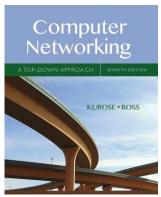
COMP445 Data Communications & Computer Networks

Wk10: Network Layer: The Data Plane – Part3

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These slides have been extracted, modified and updated from original slides of Computer Networking: A Top Down Approach 7th edition Jim Kurose, Keith Ross © Pearson/Addison Wesley, April 2016



outline

- 4.1 Overview of Network layer
 - data plane
 - control plane
- 4.2 What's inside a router
- 4.3 IP: Internet Protocol
 - datagram format
 - fragmentation
 - IPv4 addressing
 - network address translation
 - IPv6

4.4 Generalized Forward and SDN

- match
- action
- OpenFlow examples of match-plus-action in action

IPv6: motivation

- initial motivation: 32-bit address space soon to be completely allocated.
- additional motivation:
 - header format helps speed processing/forwarding
 - header changes to facilitate QoS

IPv6 datagram format:

- fixed-length 40 byte header
- no fragmentation allowed

IPv6 datagram format

priority: identify priority among datagrams in flow flow Label: identify datagrams in same "flow." (concept of "flow" not well defined). next header: identify upper layer protocol for data

ver	pri	flow label					
ŗ	oayload	len	next hdr	hop limit			
source address (128 bits)							
destination address (128 bits)							
data							
32 hits							

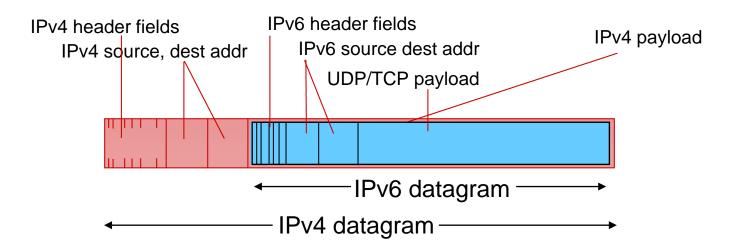
Network Layer: Data Plane 4-4

Other changes from IPv4

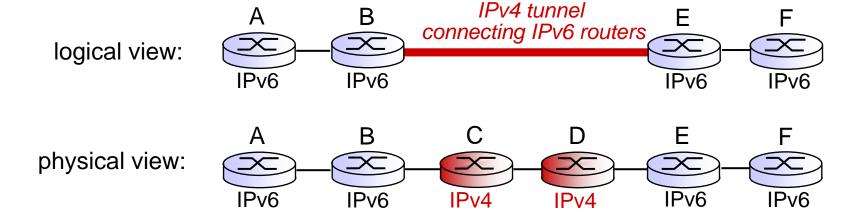
- checksum: removed entirely to reduce processing time at each hop
- options: allowed, but outside of header, indicated by "Next Header" field
- ICMPv6: new version of ICMP
 - additional message types, e.g. "Packet Too Big"
 - multicast group management functions

Transition from IPv4 to IPv6

- not all routers can be upgraded simultaneously
 - no "flag days"
 - how will network operate with mixed IPv4 and IPv6 routers?
- tunneling: IPv6 datagram carried as payload in IPv4 datagram among IPv4 routers



Tunneling



Tunneling

IPv4 tunnel В Ε connecting IPv6 routers logical view: IPv6 IPv6 IPv6 IPv6 Α В Ε physical view: IPv6 IPv6 IPv4 IPv6 IPv6 IPv4 src:B flow: X flow: X src:B src: A src: A dest: E dest: E dest: F dest: F Flow: X Flow: X Src: A Src: A Dest: F data Dest: F data data data A-to-B: E-to-F: B-to-C: B-to-C: IPv6 IPv6 IPv6 inside IPv6 inside IPv4 IPv4 Network Layer: Data Plane 4-8

IPv6: adoption

- Google: 8% of clients access services via IPv6
- NIST: I/3 of all US government domains are IPv6 capable
- Long (long!) time for deployment, use
 - •20 years and counting!
 - •think of application-level changes in last 20 years: WWW, Facebook, streaming media, Skype, ...
 - •Why?

outline

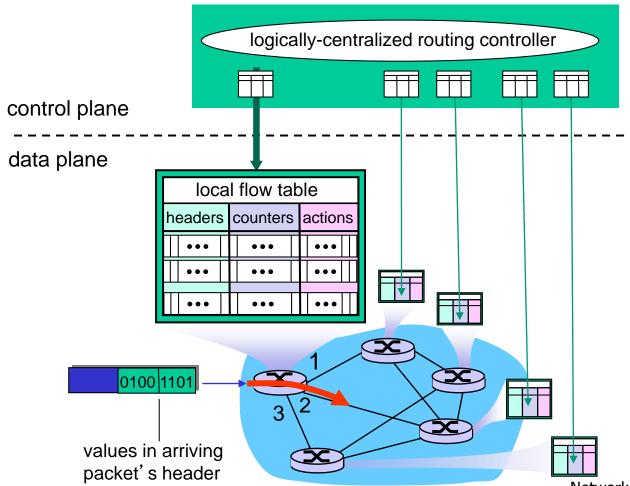
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Generalized Forwarding and SDN

Each router contains a *flow table* that is computed and distributed by a *logically centralized* routing controller



Network Layer: Data Plane 4-11

OpenFlow data plane abstraction

- flow: defined by header fields
- generalized forwarding: simple packet-handling rules
 - Pattern: match values in packet header fields
 - Actions: for matched packet: drop, forward, modify, matched packet or send matched packet to controller
 - Priority: disambiguate overlapping patterns
 - Counters: #bytes and #packets



Flow table in a router (computed and distributed by controller) define router's match+action rules

OpenFlow data plane abstraction

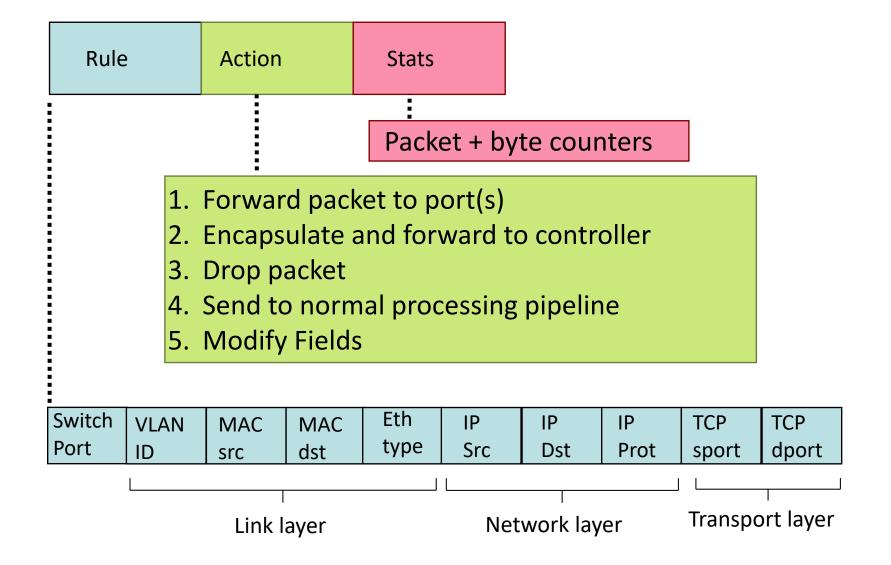
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*: wildcard

- 1. $src=1.2.*.*, dest=3.4.5.* \rightarrow drop$
- 2. $src = *.*.*.*, dest=3.4.*.* \rightarrow forward(2)$
- 3. src=10.1.2.3, $dest=*.*.*.* \rightarrow send to controller$

OpenFlow: Flow Table Entries



Examples

Destination-based forwarding:

Switch	MAC	,	MAC	Eth	VLAN	IP	IP			TCP	Action
Port	src		dst	type	ID	Src	Dst	Prot	sport	dport	ACTION
*	*	*		*	*	*	51.6.0.8	*	*	*	port6

IP datagrams destined to IP address 51.6.0.8 should be forwarded to router output port 6

Firewall:

			Eth type		IP Src		IP Prot	TCP sport	TCP dport	Forward
*	*	*	*	*	*	*	*	*	22	drop

do not forward (block) all datagrams destined to TCP port 22

Switch Port	MA(src	С	MAC dst	Eth type	VLAN ID	IP Src	IP Dst	IP Prot	TCP sport	TCP dport	Forward
*	*	*		*	*	128.119.1.1	*	*	*	*	drop

do not forward (block) all datagrams sent by host 128.119.1.1

Examples

Destination-based layer 2 (switch) forwarding:

Switch	MAC	MAC	Eth	VLAN	IP	IP	IP	TCP	TCP	Action
Port	src	dst	type	ID	Src	Dst	Prot	sport	dport	
*	22:A7:23: 11:F1:02	*	*	*	*	*	*	*	*	port3

layer 2 frames from MAC address 22:A7:23:11:E1:02 should be forwarded to output port 6

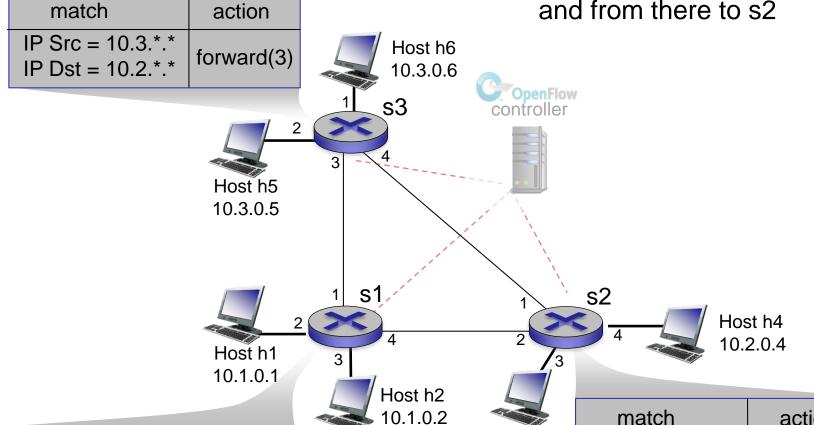
OpenFlow abstraction

- match+action: unifies different kinds of devices
- Router
 - match: longest destination IP prefix
 - action: forward out a link
- Switch
 - match: destination MAC address
 - action: forward or flood

- Firewall
 - match: IP addresses and TCP/UDP port numbers
 - action: permit or deny
- NAT
 - match: IP address and port
 - action: rewrite address and port

OpenFlow example

Example: datagrams from hosts h5 and h6 should be sent to h3 or h4, via s1 and from there to s2



Host h3 10.2.0.3

match	action
ingress port = 1 IP Src = 10.3.*.* IP Dst = 10.2.*.*	forward(4)

match	action
ingress port = 2 IP Dst = 10.2.0.3	forward(3)
ingress port = 2 IP Dst = 10.2.0.4	forward(4)

done!

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Question: how do forwarding tables (destination-based forwarding) or flow tables (generalized forwarding) computed?

Answer: by the control plane (next)