Michael Oles

There were a lot of challenges with making this application. Drawing to the screen was completely new to me as I have never worked with mobile applications before. Once I was able to get that part figured out it made sense to me but It was a lot to learn for one project when that is combined with all the other new android features I was learning. One of the main challenges was having two activities and figuring out how to allow one activity to control the XML files of another activity. This took me a lot of time but I figured out that the startActivityForResult() function does exactly what I need and I can simply return the color the user has chosen as a string and set it in there. I also learn about invalidate and how that is used when I was trying to clear the page but it would not clear until I wrote to the screen again. That was only a minor problem compared to others though.