ECE 564 Projects: Fall 2018

Students work on these projects individually. Reminder: Collaboration is encouraged but the sharing of Verilog code is strictly forbidden. Also, group creation of one set of common code is forbidden. We will be running code comparison tools to look for even partial sharing of code.

General information for both projects

A top level module will be provided that instantiates:

- 1. Message memory.
- 2. K constant memory
- 3. Initial H memory
- 4. Output memory
- 5. Your DUT

A testbench will be provided that instantiates the top level module and:

- 6. Provides a one-cycle wide go signal to start your design.
- 7. Waits for your design to send the finish flag high.
- 8. Counts the number of clock cycles it took to finish.
- 9. It will check your output for correctness

Note, after completing one full calculation, your design should be ready for the go flag to go high again and start another calculation.

Your design is implemented in a separate file MyDesign.v. Please make sure to synthesize only MyDesign.v and NOT the test fixture, nor the SRAM.

ECE 564-601 Project

Your project is to design and implement hardware that is a subset of the ECE564 project. The objective is to construct M0 through M15 and write the M array to the output memory.

Project Description

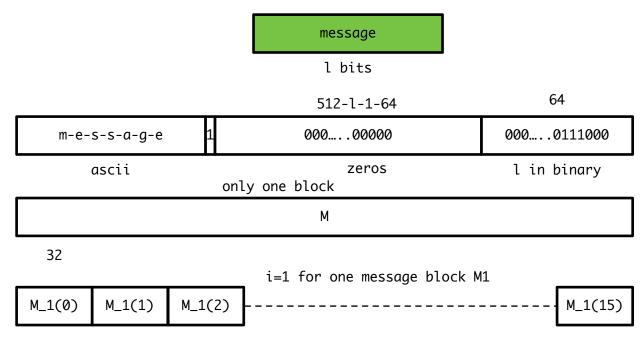
This is a simplified version of the SHA-256 hash function. The project limits the length of the message to 55 characters thus ensuring there is only one 512-bit message block

The message will be contained as ascii in an SRAM that is outside of your verilog module. The length of the message is specified using a 9-bit number representing the number of bits in the message. For example, if the message is 'hello' the length will be 9'd40. The message SRAM will contain 0x68, 0x65, 0x6C, 0x6C, 0x6F.

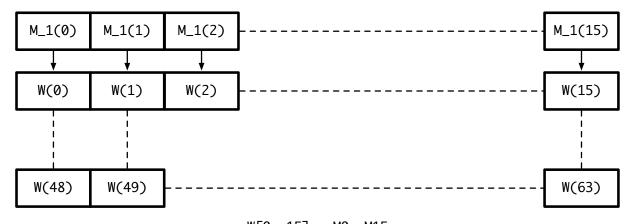
The SHA-256 process are shown below:

The message is read and a 512-bit block/vector, M is constructed using the message and the bit length of the message. The vector M is then separated into an array of sixteen 32-bit words,

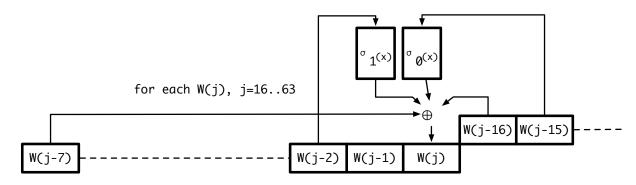
 $M_1(0)$.. $M_1(15)$. At this point, the ECE464 project writes the 16 words from M_1 into an SRAM.



The array M_1 is copied into the first 16 elements of a 64 32-bit word array, W. The elements 16 through 63 of W are processed using a combination of XOR and shift/rotate. Each element W[i] is a function of lower order elements e.g. W[i] = fn(W[i-2],W[i-7],W[i-15],W[i-16]) shown below..

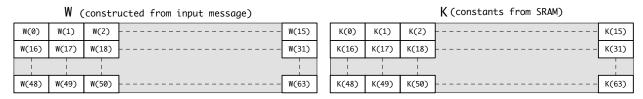


 $\label{eq:w0..15} W[0..15] = M0..M15 \\ W[16...63] = using combination of XOR and shift/rorate e.g. W[i] = fn(W[i-1]..W[0])$

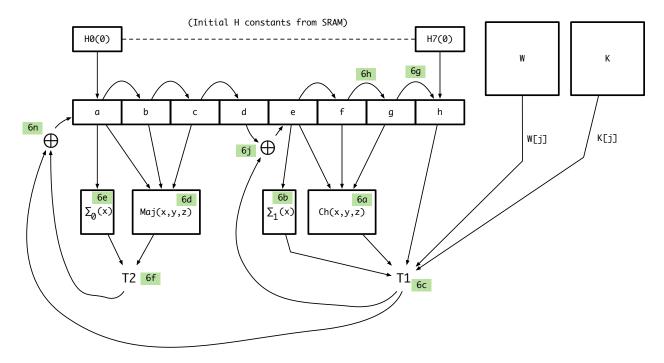


At this point we have constructed the 64 element W array.

We then construct another 64 element array, K by reading 64 values from the K SRAM.



Once we have W and K, we load an eight 32-bit element array H from the contents of the H SRAM. We then initialize eight 32-bit registers, a,b,c,d,e,f,g,h from the contents of the H vector. We then iterate 64 times, j=0..63 on the a-h registers using element j from W and K and calculating a-h as shown below.



The various operations shown in the diagrams, such as, Maj, Ch, $\,\sigma\,$, $\,\Sigma\,$, S, R are shown below.

$$\begin{array}{c} \text{Ch}(\mathsf{x},\mathsf{y},\mathsf{z}) \end{array} \boxed{ \begin{array}{c} \mathsf{E}_{\mathsf{0}}(\mathsf{x}) \end{array}} \boxed{ \begin{array}{c} \mathsf{E}_{\mathsf{0}}(\mathsf{x}) \end{array}} \boxed{ \begin{array}{c} \mathsf{E}_{\mathsf{1}}(\mathsf{x}) \end{array}} \boxed{ \begin{array}{c} \mathsf{G}_{\mathsf{0}}(\mathsf{x}) \end{array}} \boxed{ \begin{array}{c} \mathsf{G}_{\mathsf{1}}(\mathsf{x}) \end{array}} \\ Ch(x,y,z) &= (x \wedge y) \oplus (\neg x \wedge z) \\ Maj(x,y,z) &= (x \wedge y) \oplus (x \wedge z) \oplus (y \wedge z) \\ Maj(x,y,z) &= (x \wedge y) \oplus (x \wedge z) \oplus (y \wedge z) \\ \mathcal{E}_{\mathsf{0}}(x) &= S^2(x) \oplus S^{13}(x) \oplus S^{22}(x) \\ \mathcal{E}_{\mathsf{0}}(x) &= S^2(x) \oplus S^{13}(x) \oplus S^{22}(x) \\ \mathcal{E}_{\mathsf{1}}(x) &= S^6(x) \oplus S^{11}(x) \oplus S^{25}(x) \\ \mathcal{E}_{\mathsf{0}}(x) &= S^7(x) \oplus S^{18}(x) \oplus R^3(x) \\ \mathcal{E}_{\mathsf{0}}(x) &= S^{17}(x) \oplus S^{19}(x) \oplus R^{10}(x) \\ \mathcal{E}_{\mathsf{0}}(x) &= S^{17}(x) \oplus S^{19}(x) \oplus S^{19}(x) \oplus S^{19}(x) \\ \mathcal{E}_{\mathsf{0}}(x) &= S^{17}(x) \oplus S^{19}(x) \oplus S^{19}(x) \\ \mathcal{E}_{\mathsf{0}}(x) &= S^$$

bitwise complement $\mod 2^{32}$ addition right shift by n bits right rotation by n bits Once we have completed all 64 steps on a-h, the H vector is updated as shown below.



The updated H vector represents the hash of the message.



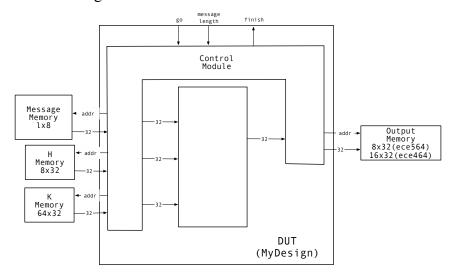
Hash of message, M

The eight 32-bit values from H are then written to an output SRAM.

You will be provided with python code that demonstrates all the steps to help you debug your code.

Summary

Below is a block diagram.



Comments

Additional specifications:

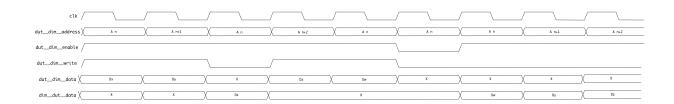
- You can use Synopsys DesignWare or design your own arithmetic units.
- A test fixture and SRAMs will be provided.

Interfaces

Signals

Direction	Type	Width	Name	Comment				
Control								
output	reg		dutxxxfinish	High when DUT is ready for a 'go'. Deassert after 'go'				
input	wire		xxxdutgo	Pulsed				
input	wire	[5:0]	xxxdutmsg_length	Length of message in bits				
			K constan	t Memory				
output	reg	[5:0]	dut_kmem_address					
output	reg		dut <u>kmem</u> enable	High for Read				
output	reg		dut <u>kmem</u> write	Not used, Low for Read				
output	reg	[31:0]	dut <u>kmem</u> data	Not used. Write Data				
input	wire	[31:0]	kmem <u></u> dut <u></u> data	Read Data				
			H initial D	ata memory				
output	reg	[8:0]	dut_hmem_address					
output	reg		duthmemenable	High for Read and Write				
output	reg		dut_hmem_write	High for write				
output	reg	[31:0]	duthmemdata	Write Data				
input	wire	[31:0]	hmem <u>dut</u> data	Read Data				
			Message	memory				
output	reg	[8:0]	dut <u>msg</u> address					
output	reg		dut_msg_enable	High for Read and Write				
output	reg		dut <u>msg</u> write	Not used, High for write				
output	reg	[7:0]	dut <u>msg</u> data	Not used, Write Data				
input	wire	[7:0]	msg <u>d</u> ut <u>d</u> ata	Read Data				
	1	1	Output Da	ta Memory				
output	reg	[3:0]	dutdomaddress					
output	reg	[31:0]	dut <u>dom</u> data	Write Data				
output	reg		dutdomenable	High for Write				
output	reg		dutdomwrite	High for write				
	1	T	Gene	ral				
input	wire		clk					
input	wire		reset	Active high				

Example RAM Signaling



Compile and Simulation

```
vlog -sv ece564_project_tb_top.v
vsim -c -do "run -all; quit" tb_top
vlog -sv ece564_project_tb_top.v
```