

# Q1

Lexicon:

- $\text{car}(X)$ : Person  $x$  belongs to Carmichael Gym.
- $\text{runner}(X)$ : Person  $X$  is a runner.
- $\text{football}(X)$ : Person  $X$  is a football player.
- $\text{likes}(X,Y)$ : Person  $X$  likes  $Y$ .

English:

- John, Pitt, and Lisa are members of Carmichael gym.
- Each member of this gym is either runner, a football player, or both.
- None of the football players like rain and all the runners like sunny weather..
- Pitt hates whatever John likes, and likes whatever John hates..
- John likes rain and sunny weather.

Conclusion: There is a member of Carmichael gym that is a football player, but not a runner.

$\forall \exists \wedge$

FOPL:

1.  $\text{car}(\text{john}) \wedge \text{car}(\text{pitt}) \wedge \text{car}(\text{lisa})$
2.  $\forall M \text{ car}(M) \Rightarrow (\text{runner}(M) \vee \text{football}(M))$
3.  $\forall X \forall Y [\text{football}(X) \Rightarrow \sim \text{likes}(X, \text{rain})] \wedge [\text{runner}(Y) \Rightarrow \text{likes}(Y, \text{sunny})]$
4.  $\forall X [\text{likes}(\text{john}, X) \Rightarrow \sim \text{likes}(\text{pitt}, X)] \wedge [\sim \text{likes}(\text{john}, X) \Rightarrow \text{likes}(\text{pitt}, X)]$
5.  $\text{likes}(\text{john}, \text{rain}) \wedge \text{likes}(\text{john}, \text{sunny})$

Conclusion:  $\exists M \text{ car}(M) \wedge \text{football}(M) \wedge \sim \text{runner}(M)$

CNF:

1.  $\text{car}(\text{john})$
2.  $\text{car}(\text{pitt})$
3.  $\text{car}(\text{lisa})$
4.  $\sim \text{car}(X4) \vee \text{runner}(X4) \vee \text{football}(X4)$
5.  $\sim \text{football}(X5) \vee \sim \text{likes}(X5, \text{rain})$
6.  $\sim \text{runner}(X6) \vee \text{likes}(X6, \text{sun})$
7.  $\sim \text{likes}(\text{john}, X7) \vee \sim \text{likes}(\text{pitt}, X7)$
8.  $\text{likes}(\text{john}, X8) \vee \text{likes}(\text{pitt}, X8)$
9.  $\text{likes}(\text{john}, \text{rain})$
10.  $\text{likes}(\text{john}, \text{sun})$
11.  $\sim \text{car}(X11) \vee \sim \text{football}(X11) \vee \text{runner}(X11)$
12.  $\sim \text{football}(\text{pitt}) \vee \text{runner}(\text{pitt})$
13.  $\sim \text{car}(\text{pitt}) \vee \text{runner}(\text{pitt})$

negated conclusion

#11, #1, pitt/X11

#12, #4, pitt/X4

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14. runner(pitt)	#13, #2
15. likes(pitt, sun)	#14, #6, pitt/X6
16. ~likes(john, sun)	#15, #7, sun/X7
17. []	#16, #10

Yes, "There is a member of Carmichael gym that is a football player, but not a runner" is derivable. In order to perform resolution, I had to use a different technique than 4-part heuristic as I was unable to solve using 4-part heuristic. This is evident in step 12, when I substituted pitt/X11 instead of john/X11 using step 2 instead of step 1.

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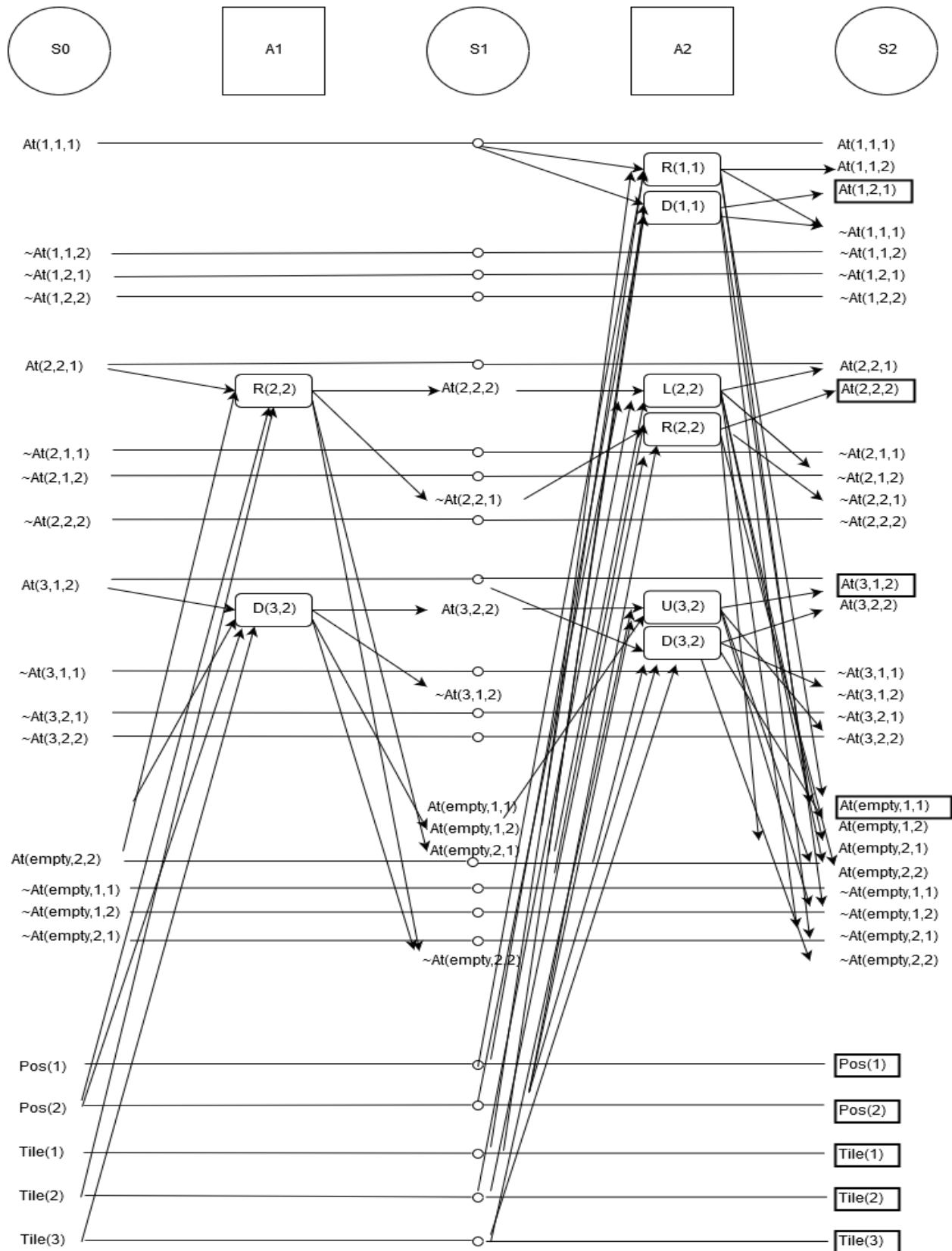
## Q2

Pictures of graphs are below

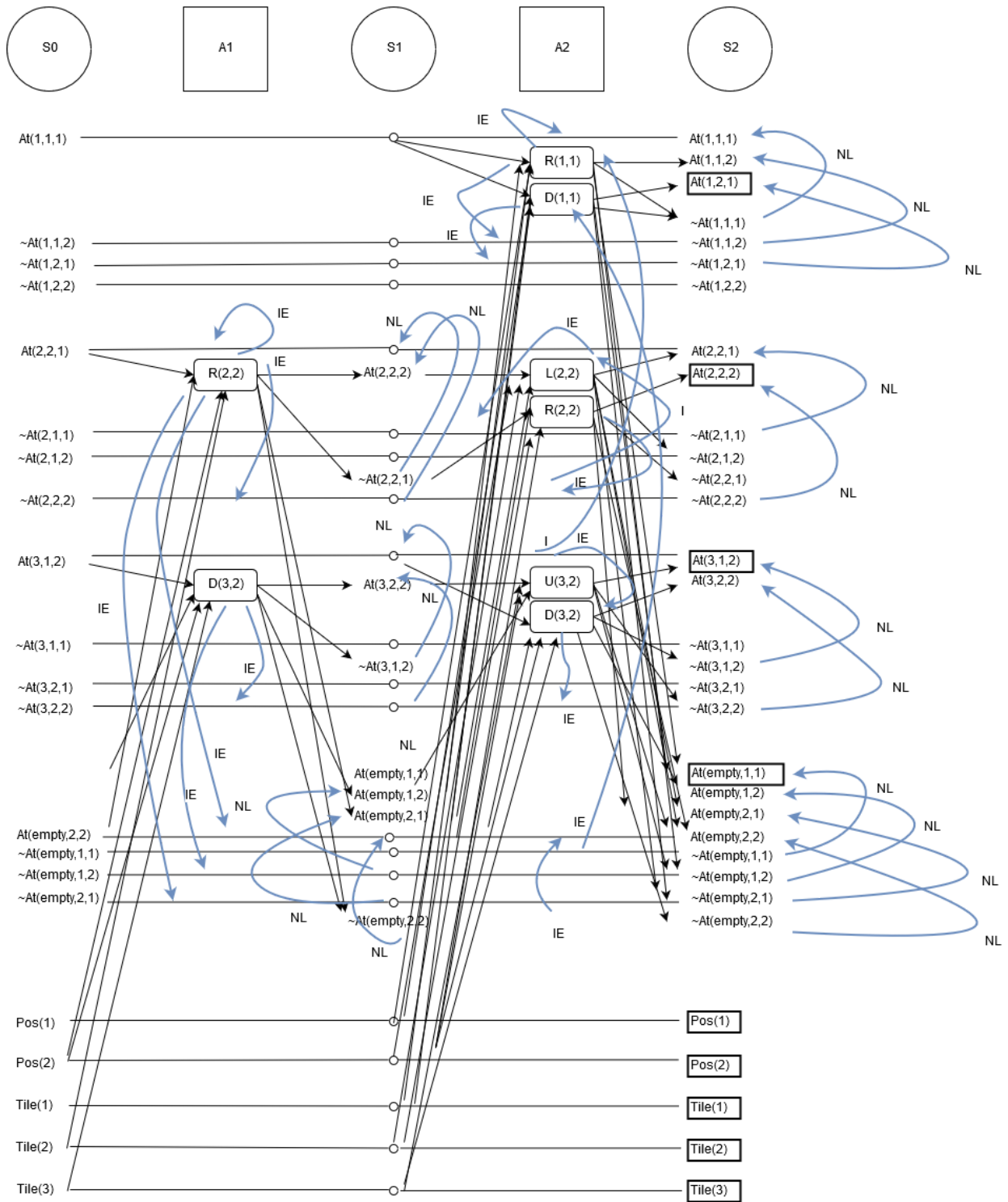
Included PNG files of Q2 graphs for further clarity

- Plan graph: q2\_plan\_graph.PNG
- Solution path: q2\_soln\_path.PNG
- Mutex: q2\_with\_mutex.PNG

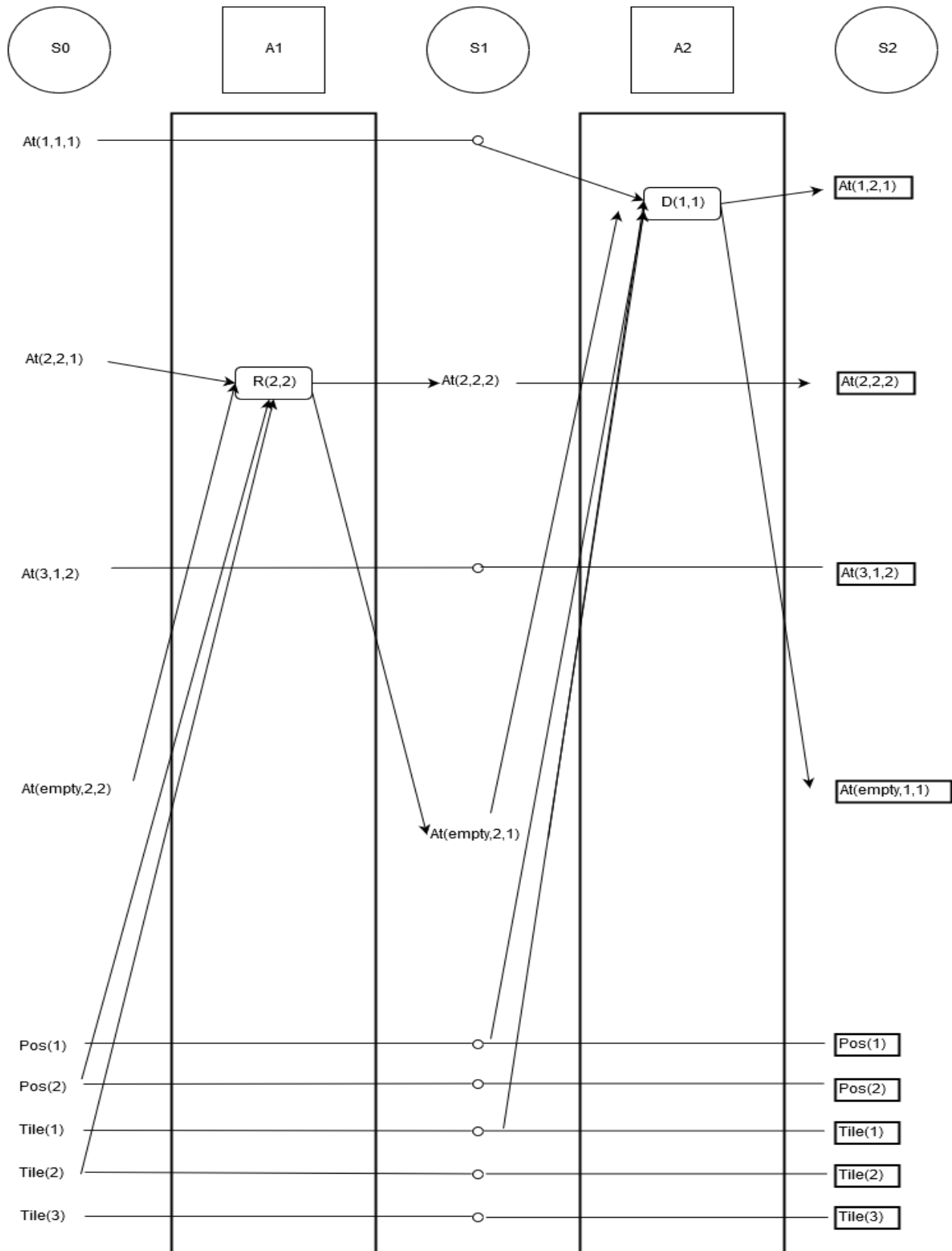
## Q2 Plan Graph



## Q2 Plan Graph with Mutex

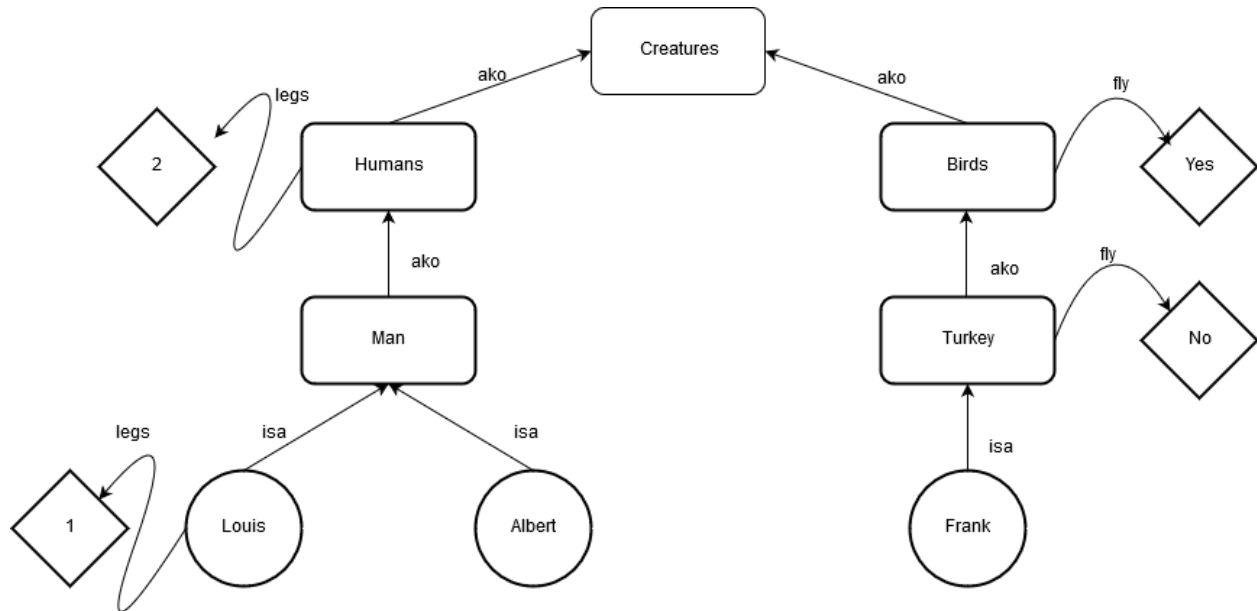


## Q2 Solution Path



## Q3

### 3.1 and 3.3. Taxonomy Graph



3.2 and 3.4: consult readme and included Prolog file for query answers, Prolog facts and rules

### 3.2 Inferences for Relations

1. Louis is a man, Louis is a human, Louis is a creature:

```
?- rel(louis, Rel, Group).  
Rel = isa,  
Group = man ;  
Rel = isa,  
Group = humans ;  
Rel = isa,  
Group = creatures ;
```

2. Albert is a man, Albert is a human, and Albert is a creature.

```
?- rel(albert, Rel, Group).  
Rel = isa,  
Group = man ;  
Rel = isa,  
Group = humans ;  
Rel = isa,  
Group = creatures ;
```

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3. Frank is a turkey, Frank is a bird, and Frank is a creature.

```
?- rel(frank, Rel, Group).  
Rel = isa,  
Group = turkey ;  
Rel = isa,  
Group = birds ;  
Rel = isa,  
Group = creatures ;
```

### 3.4 Inferences for Properties

Louis has one leg

```
?- hasProp(louis, Property, Value).  
Property = legs,  
Value = one ;
```

Albert has two legs

```
?- hasProp(albert, Property, Value).  
Property = legs,  
Value = two ;
```

Frank cannot fly

```
?- hasProp(frank, Property, Value).  
Property = fly,  
Value = no ;
```