

A port of the game Release from GIMO games: www.gimogames.com

The Vectrex port was done with permission by the original authors.

Vectrex port realized by: Malban, music by VTK.

65Z I 00



Defend your base from incoming enemies. You have only one weapon at your disposal. Raise your mighty shields, and unleash their power at the right time to destroy your foes.

Release is an action game that is played using one simple mechanic: *press* and *release* your joystick button at the right time. Different enemies with different attack patterns, bonus scores and power ups enhance the action packed gameplay.





