

# DETAILED DESIGN WITH UML

## Software Engineering Process and Practice

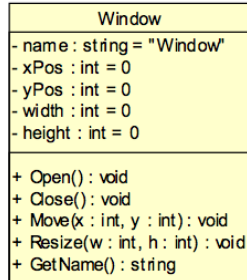
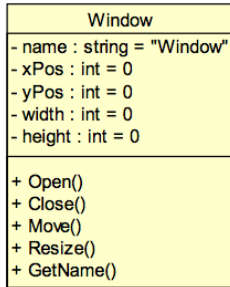
18 May 2003

Dr Michael Papasimeon

# OVERVIEW

- Class Diagrams
- Inheritance and Abstract Classes
- Attributes and Associations
- Roles
- Aggregation and Composition
- Association Multiplicity
- Qualified Associations
- Programmer Notes

# UML CLASS DIAGRAMS

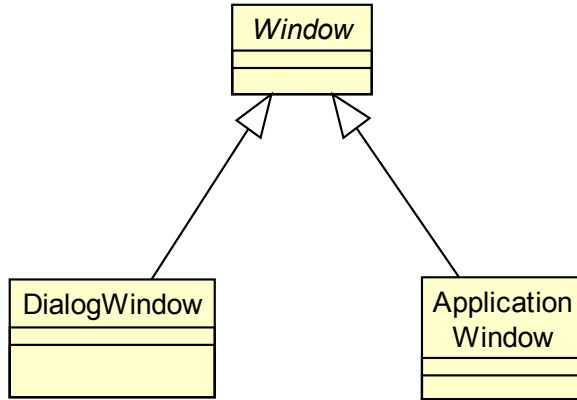


## ATTRIBUTE AND METHOD VISIBILITY

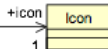
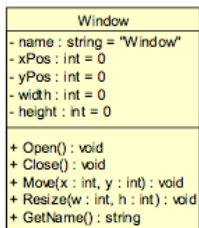
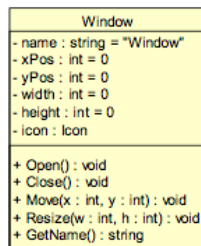
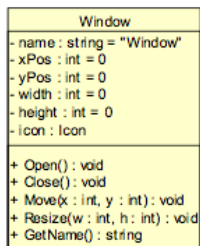
Attributes and methods can be prefixed with symbols to denote if they are private, protected or public.

- - Private
- # Protected
- + Public

# INHERITANCE AND ABSTRACT CLASSES



# ATTRIBUTES AND ASSOCIATIONS



# ASSOCIATIONS

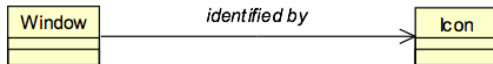
Bi-Directional Association



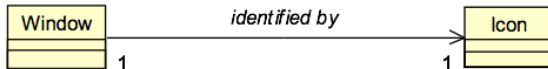
Uni-Directional Association  
Through Navigation  
(Navigability)



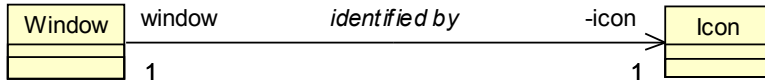
Association Name



Multiplicity

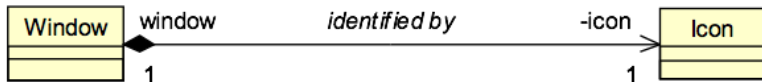
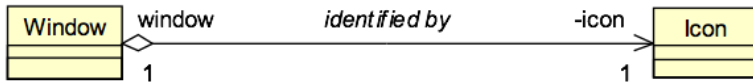


# ASSOCIATION ROLES

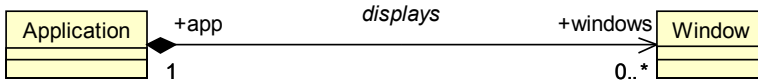




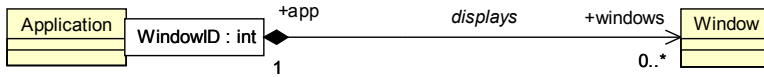
# AGGREGATION AND COMPOSITION



# MULTIPLICITIES IN ASSOCIATIONS



# QUALIFIED ASSOCIATIONS



# NOTES FOR THE PROGRAMMER

