Introduction Making better nodes Managing system complexity Configuring Slurm policies

OpenHPC: Beyond the Install Guide for PEARC24

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Acknowledgments and shameless plugs

- OpenHPC especially Tim Middelkoop (Internet2) and Chris Simmons (Massachusetts Green High Performance Computing Center). They have a BOF at 1:30 Wednesday. You should go to it.
- Jetstream2 especially Jeremy Fischer, Mike Lowe, and Julian Pistorius. Jetstream2 has a tutorial at the same time as this one. Please stay here.
 - NSF CC* for the equipment that led to some of the lessons we're sharing today (award #2127188).
 - ACCESS current maintainers of the project formerly known as the XSEDE Compatible Basic Cluster.

Where we're starting from

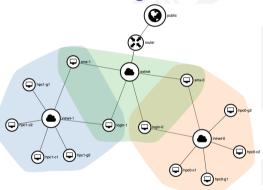


Figure 1: Two example HPC networks

31 HPC clusters (2 shown) with:

- 1. Rocky Linux 9
- 2. OpenHPC 3
- 3. Warewulf 3
- 4. Slurm
- 5. 2 non-GPU nodes
- 6. 2 GPU nodes (currently without GPU drivers, so: expensive non-GPU nodes)
- 7. 1 management node (SMS)
- 8. 1 unprovisioned login node

Where we're starting from

We used the OpenHPC automatic installation script from Appendix A with a few variations:

- 1. Installed s-nail to have a valid MailProg for slurm.conf.
- 2. Created user1 and user2 accounts with password-less sudo privileges.
- Changed CHROOT from /opt/ohpc/admin/images/rocky9.3 to /opt/ohpc/admin/images/rocky9.4.
- 4. Enabled slurmd and munge in CHROOT.
- 5. Added nano and yum to CHROOT.
- 6. Removed a redundant ReturnToService line from /etc/slurm/slurm.conf.
- 7. Stored all nodes' SSH host keys in /etc/ssh/ssh_known_hosts.

Where we're going

- 1. A slightly more secured SMS
- 2. A login node that's practically identical to a compute node (except for where it needs to be different)
- 3. GPU drivers on the GPU nodes
- 4. Using node-local storage for the OS and/or scratch
- 5. De-coupling the SMS and the compute nodes (e.g., independent kernel versions)
- 6. Easier management of node differences (GPU or not, diskless/single-disk/multi-disk, Infiniband or not, etc.)
- 7. Slurm configuration to match some common policy goals (fair share, resource limits, etc.)

Assumptions

- 1. We have a VM named login, with no operating system installed.
- 2. The ethO network interface for login is attached to the internal network, and eth1 is attached to the external network.
- 3. The eth0 MAC address for login is known—check the **Login server** section of your handout for that. It's of the format aa:bb:cc:dd:ee:ff.
- 4. We're logged into the SMS as user1 or user2 that has sudo privileges.

Creating a new login node

Working from section 3.9.3 of the install guide:

```
[user1@sms-0 ~]$ sudo wwsh -y node new login --ipaddr=172.16.0.2 \
    --hwaddr=__:__:__:__-D eth0
[user1@sms-0 ~]$ sudo wwsh -y provision set login --vnfs=rocky9.4 \
    --bootstrap=`uname -r` \
    --files=dynamic hosts,passwd,group,shadow,munge.key,network
```

Make sure to replace the __ with the characters from your login node's MAC address!

Sample slide

Left column

This slide has two columns. They don't always have to have columns. It also has a titled block of content in the left column. Make sure you've always got a ::: notes block after the slide content, even if it has no content.

Use # and ## headers in the Markdown file to make level-1 and level-2 headings, ### headers to make slide titles, and #### to make block titles.