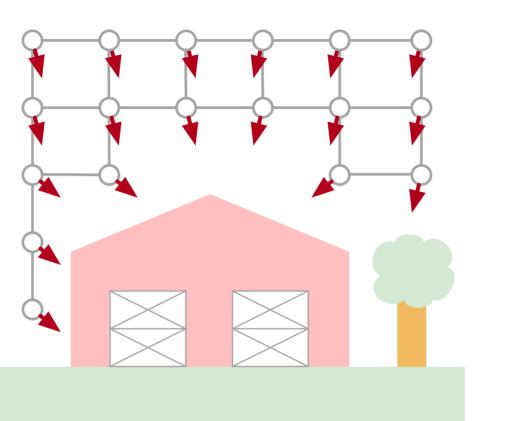
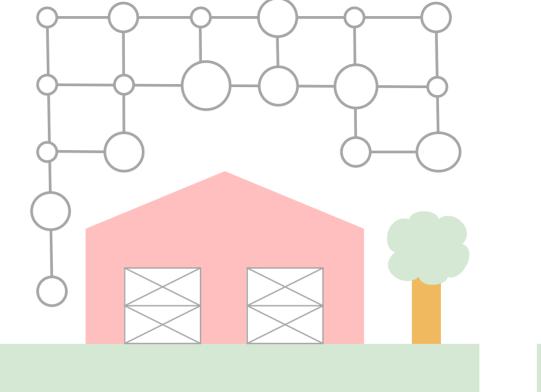


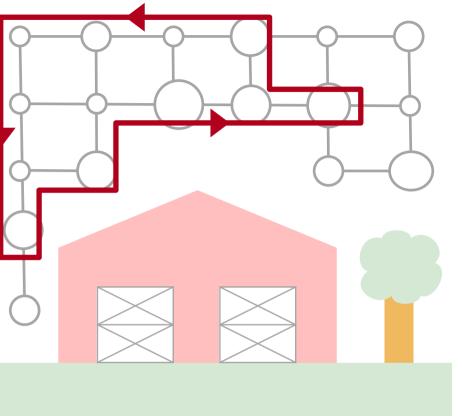
(b) Solve for the optimal set of camera orientations, ignoring path constraints



(c) Coarsened problem



(d) Additive approximation to the coarsened problem



(e) Solve for the optimal closed path on the additive approximation

(a) Original problem: find the closed path of camera poses that maximizes coverage