

Michael A. Rojas

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Computer Science & Engineering

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EDUCATION

Arizona State University

Tempe, AZ, USA

B.S. Computer Science & Engineering

August 2015 - Present

GPA: 3.4

Graduation: May 2019

EXPERIENCE

Starbucks

Scottsdale AZ, USA

Software Engineering Intern (Digital Products)

August 2017 - Present

- Used machine learning within an iOS environment to make better user suggestions and recommendations based on a variety of parameters.
- Designed and tested UI elements to ensure a good user experience and while conforming to the app styling.
- Followed agile practices while working in a large team of developers.

Styr Labs

Scottsdale AZ, USA

Software Engineering Intern

May 2017 - August 2017

- Implemented a custom QR code validator that reduced client/trainer link time by 250%.
- Designed and developed a trainer module in the internal admin portal to keep track of 1000+ users.
- Implemented RESTFUL endpoints for user validation and verification within the production app.
- Developed, and tested several new features in the production application using TypeScript and tabrisJs.

Freelance Mobile Development

Tempe, AZ, USA

Jan 2017 - Present

- Experience rapidly developing mobile application MVPs for clients to test out market feasibility.
- Experience advising clients on technical solutions, limitations, and feasibility.
- Worked with clients to come up with cost-effective solutions.

Arizona State University College of Engineering

Tempe, AZ, USA

Teaching Assistant for Digital Design Fundamentals

Aug 2016 - Jan 2017

- Responsible for finding and helping correct a grading error due to the grading system that affected over 300 students.
- Assisted faculty with lesson plans, classroom logistics, and held office hours. Point of contact for 80+ students.
- Help students conceptualize circuit implementation, circuit design, logic with microprocessors, and assembly language.

PROJECTS

BitBite

Swift, Google API's, Apple Map Kit

- Implemented Google Maps and Uber APIs to allow real time tracking and user navigation.
- Implemented Apple Map Kit to search the nearby area for a restaurant query.

Kindness and Appreciation

Swift, Firebase

- Developed a mobile application for iOS using swift that allows users to spread kindness through posts to other nearby users.
- Pending release (In beta testing)

League Match

TypeScript, Tabris.js, Node

- A league management application that lets users invite friends to small scale leagues.
- The backend was made using Node.js and allowed users to send league notifications and join/create leagues.

AlbumMe

Python, Typescript (Javascript)

- Developed a python crawler to crawl trending music blogs for hit songs.
- Spotify's api was then used to search for the songs and create a spotify playlist
- See more at... www.michaelarojas.com/AlbumMe/

RELEVANT COURSES

LANGUAGES

Object Oriented programming (Java)
Introduction to Programming Languages(C/C++)
iOS mobile application development(Swift)
Data Structures and Algorithms

Swift
Python
C++
JavaScript - TypeScript
C
Java

ACTIVITIES

SoDA – Lead Director of Marketing (2017-Present)

- Experience using effective marketing strategies to maintain and grow the club to 300+ student attendees at weekly meetings.
- Point of contact for over 1,500 members, responsible for the marketing committee which handles all promotion and marketing of SoDA.

WORK & PORTFOLIO

[linkedin.com/in/mikerojaswa/](https://www.linkedin.com/in/mikerojaswa/)

michaelarojas.com

github.com/mikerojaswa