

A dark blue vertical bar runs down the left side of the page. A blue arrow points to the right from the bar, containing the date.

24-6-2015

Final GUI screens

PTS6

Several thin, curved lines in dark blue and light grey originate from the bottom left and sweep upwards and to the right.

Mike Rooijackers, Noor van Oekel, Jordi Knol,
Maaïke Jansen, Tim Hermens
GROUP E

Table of Contents

| | |
|---|-----------|
| INTRODUCTION | 2 |
| SHARED GUI SCREENS..... | 3 |
| LOGIN | 3 |
| REGISTER..... | 3 |
| MODULE D: HTML CLIENT FOR PARTICIPANTS | 4 |
| MY INFORMATION | 4 |
| MY TEAM | 4 |
| NEWSFEED..... | 5 |
| ASSIGNMENT DESCRIPTION | 5 |
| CODE FILES | 6 |
| COMPILING | 6 |
| TESTING | 7 |
| JAVADOC | 8 |
| HINTS | 8 |
| TURN IN | 9 |
| MODULE E: HTML ADMIN CONSOLE..... | 10 |
| MANAGE PARTICIPANTS | 10 |
| REGISTER PARTICIPANTS | 10 |
| MANAGE TEAM | 11 |
| REGISTER TEAM | 11 |
| MANAGE CURRENT GAME | 12 |
| MANAGE CURRENT ROUND..... | 13 |
| SERVERS..... | 13 |
| MODULE F: HTML CLIENT FOR SPECTATORS | 14 |
| HOMEPAGE..... | 14 |
| SCORES | 15 |
| TEAMS | 15 |
| NEWSFEED..... | 16 |
| ROUNDS..... | 16 |
| ASSIGNMENT..... | 17 |
| COMPETITION | 17 |

Introduction

This document contains screenshots of the final GUI screens. The screenshots are for the HTML clients for participants (competitors), administrators and spectators. Module D and E are similar in style and layout, whereas module F has a slightly different style.

These screens are based on the GUI screen designs from the following documents:

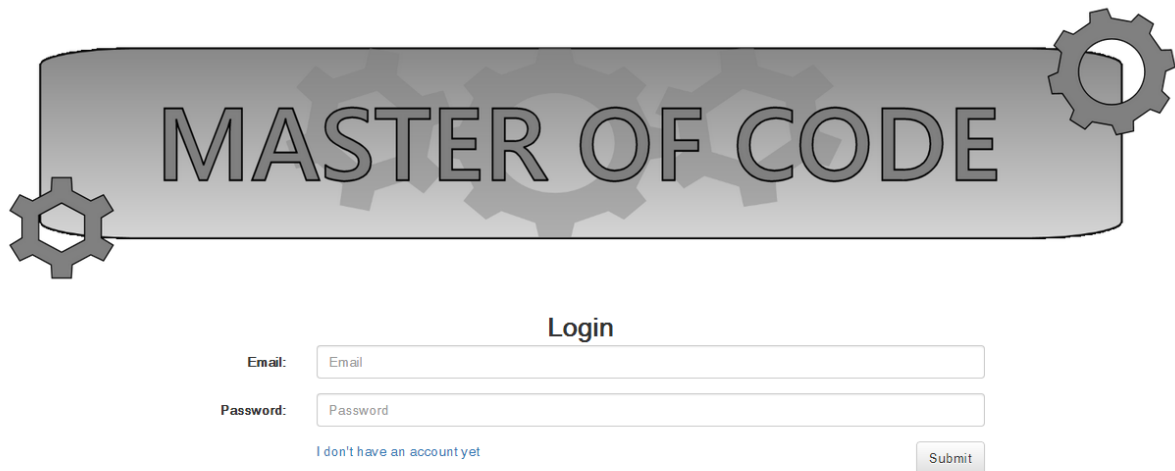
- Global GUI designs module D
- Global GUI designs module E
- Global GUI designs module F

The final screens aren't completely the same as the GUI screen designs, but the project team has tried to stick to the designs as much as possible. However, some changes have been made in terms of lay-out and the data that is displayed on each of the web pages.

Shared GUI screens

The following screens are used in both module D and module E. Before you can use these modules, authentication is required.

Login



The login screen features a grey header with the text "MASTER OF CODE" in large, outlined letters. The header is decorated with gear icons on the left and right sides. Below the header, the word "Login" is centered. The form includes two input fields: "Email:" and "Password:". Below the "Password:" field, there is a link that says "I don't have an account yet". A "Submit" button is located at the bottom right of the form.

MASTER OF CODE

Login

Email:

Password:

[I don't have an account yet](#)

Register



The register screen features a grey header with the text "MASTER OF CODE" in large, outlined letters. The header is decorated with gear icons on the left and right sides. Below the header, the word "Register" is centered. The form includes five input fields: "Full name:", "Email:", "Telephone:", "Company:", and "Password:". Below the "Password:" field, there is a link that says "I already have an account.". A "Submit" button is located at the bottom right of the form.

MASTER OF CODE

Register

Full name:

Email:

Telephone:

Company:


Password:

Repeat password:


[I already have an account.](#)

Module D: HTML client for participants

My information



MASTER OF CODE



Account

Newsfeed
This is the newsfeed that will contain an overview of all the recent events that have happened during the contest

| | | | | | | |
|------------|------------|-----------|---------|---------|-------|---------|
| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn In |
|------------|------------|-----------|---------|---------|-------|---------|

My information

My team


Your account information
Email: test1@gmail.com
Fullname: test1
Company: TestCompany
Telephone: 3564131

Old password:
New password:
New password again:


Remaining time:
00:00:00
Current Score:
0
See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|

My team



MASTER OF CODE



Account

Newsfeed
This is the newsfeed that will contain an overview of all the recent events that have happened during the contest

| | | | | | | |
|------------|------------|-----------|---------|---------|-------|---------|
| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn In |
|------------|------------|-----------|---------|---------|-------|---------|

My information

My team

Team information
Team name: The testers
Team members:
- test1@gmail.com
- test2@gmail.com
- test3@gmail.com
- test4@gmail.com


Remaining time:
00:00:00
Current Score:
0
See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|

Newsfeed



MASTER OF CODE



Account

Newsfeed
A hint has been released!

| | | | | | | |
|------------|------------|-----------|---------|---------|-------|---------|
| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn In |
|------------|------------|-----------|---------|---------|-------|---------|


| ACTION |
|---|
| A round has started! |
| The testers is compiling their project! |
| The testers is running tests! |
| A hint has been released! |

| |
|-----------------------------|
| Remaining time: 00:58:59 |
| Current Score: 7078 |

See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|

Assignment description



MASTER OF CODE



Account

Newsfeed
A round has started!

| | | | | | | |
|-------------------|------------|-----------|---------|---------|-------|---------|
| <u>Assignment</u> | Code Files | Compiling | Testing | Javadoc | Hints | Turn In |
|-------------------|------------|-----------|---------|---------|-------|---------|

The assignment for this round.

Assignment creator: Fill in creator name here
Assignment creator company: Organisation here
Assignment creator website: Website here


Assignment name: archetype name here
Assignment description: Description for contestants here

| |
|-----------------------------|
| Remaining time: 00:59:55 |
| Current Score: 7190 |


See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|

Code files



MASTER OF CODE



Account

Newsfeed
A round has started!

| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn in |
|------------|------------|-----------|---------|---------|-------|---------|
|------------|------------|-----------|---------|---------|-------|---------|

Source files:
[EditableClass.java](#)

Read-only files:
[ReadOnlyClass.java](#)

Click inside the editor and press "F11" to open the editor in full screen

```
1  /*
2  * To change this license header, choose License Headers in Project Properties.
3  * To change this template file, choose Tools | Templates
4  * and open the template in the editor.
5  */
6  package nl.sogeti.sample.archetype;
7
8  import com.mycompany.annotations.Editable;
9
10 /**
11  *
12  * @author Jordik
13  */
14
15 @Editable
16 public class EditableClass {
17
18 }
```

Save


Remaining time:
00:59:48

Current Score:
7176


See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|

Compiling



MASTER OF CODE



Account

Newsfeed
The testers is compiling their project!

| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn in |
|------------|------------|-----------|---------|---------|-------|---------|
|------------|------------|-----------|---------|---------|-------|---------|

Compile


```
[INFO] --- maven-resources-plugin:2.6:resources (default-resources) @ archetype ---
[INFO] Using 'UTF-8' encoding to copy filtered resources.
[INFO] skip non existing resourceDirectory C:\workspaces\1\32\1\archetype-1.0-SNAPSHOT\src\main\resources
[INFO]
[INFO] --- maven-compiler-plugin:3.1:compile (default-compile) @ archetype ---
[INFO] Changes detected - recompiling the module!
[INFO] Compiling 4 source files to C:\workspaces\1\32\1\archetype-1.0-SNAPSHOT\target\classes
[INFO] -----
[INFO] BUILD SUCCESS
[INFO] -----
[INFO] Total time: 1.851 s
[INFO] Finished at: 2015-06-29T20:49:17+02:00
[INFO] Final Memory: 12M/160M
[INFO] -----
```

Remaining time:
00:59:35


Current Score:
7150

See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|



MASTER OF CODE



Account

Newsfeed
A hint has been released!

| | | | | | | |
|------------|------------|-----------|---------|---------|-------|---------|
| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn In |
|------------|------------|-----------|---------|---------|-------|---------|

☒ Test all
☒ Test this

User tests

UserTest
Enter test description here

☒ Test this

AmbivilantTest
Enter test description here

Remaining time:
00:59:20

Current Score:
7120

See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|


Result:

Tests run: 2, Failures: 0, Errors: 0, Skipped: 0
[INFO]
[INFO] **BUILD SUCCESS**
[INFO]
[INFO] Total time: 5.458 s
[INFO] Finished at: 2015-06-29T20:49:31+02:00
[INFO] Final Memory: 14M/108M
[INFO]


Run tests

7

Javadoc



MASTER OF CODE



Account

Newsfeed
A hint has been released!

| | | | | | | |
|------------|------------|-----------|---------|----------------|-------|---------|
| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn In |
|------------|------------|-----------|---------|----------------|-------|---------|

1

The Java® Language Specification

Java SE 8 Edition

James Gosling
Bill Joy
Guy Steele
Gilad Bracha
Alex Buckley


2015-02-13

Remaining time:
00:59:10

Current Score:
7100

See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|



Hints



MASTER OF CODE



Account

Newsfeed
A hint has been released!

| | | | | | | |
|------------|------------|-----------|---------|---------|--------------|---------|
| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn In |
|------------|------------|-----------|---------|---------|--------------|---------|

Hint 1

Enter hint here

Remaining time:
00:59:05

Current Score:
7090

See how other teams are doing:

| Team | Score |
|------|-------|
|------|-------|

Turn in



Account

Newsfeed

A hint has been released!

| | | | | | | |
|------------|------------|-----------|---------|---------|-------|-------------------------|
| Assignment | Code Files | Compiling | Testing | Javadoc | Hints | Turn In |
|------------|------------|-----------|---------|---------|-------|-------------------------|

Turn in your assignment

Once you hand in the assignment, the systems tests will be run over your assignment. If any of the tests fail, the turn in is cancelled and you will be shown which tests failed.
Make sure your assignment is fully implemented and everything is working correctly.

Turn in

Remaining time:
00:58:55


Current Score:
7070

See how other teams are doing:


| Team | Score |
|------|-------|
|------|-------|

Module E: HTML admin console

Manage participants



MASTER OF CODE



Login

Current game

StartStop

Current round

StartPauseFreezeStop

Remaining time: 00:15:00Add time

Manage users

Manage game

Servers

Manage participants

Register participant

Manage team

Register team


| |
|------------------|
| Jordi Knol |
| Noor van Oekel |
| Mike Rooijackers |
| Maike Jansen |
| TestZonderTeam |
| name |
| test |
| blah |
| sfnadf |

Information about this participant


Click on a user to display their information in this box.

Edit

Register participants



MASTER OF CODE



Login

Current game

StartStop

Current round

StartPauseFreezeStop

Remaining time: 00:15:00Add time

Manage users

Manage game

Servers

Manage participants

Register participant

Manage team

Register team

Fill in the information to register a new participant

Full name:

name

E-mail:

e-mail

Company:

company

Telephone number:

telephone number

Register

Manage team

MASTER OF CODE

Login

Current game

StartStop

Current round

StartPauseFreezeStop

Remaining time: 00:15:00

Add time

Manage users

Manage game

Servers

Manage participants

Register participant

Manage team

Register team

Not yet approved

Team1

Team2

Team3

Team4

Team5

Team6

Team7

Team8

Information about this team

Team name:

Team members

Member1

Member2

Member3

Member4

Member5

Add members

E-mail:

☐ Approved

[Add another member](#)

Delete

Approved

Team9

Team10

Team11

Team12

Team13

Team14

Team15

Team16

Register team

MASTER OF CODE

Login

Current game

StartStop

Current round

StartPauseFreezeStop

Remaining time: 00:15:00

Add time

Manage users

Manage game

Servers

Manage participants

Register participant

Manage team

Register team

Fill in the information to register a team

Team name:

Initiator:

Member2:


Member3:

Member4:


Member5:

Register

Manage current game



MASTER OF CODE



Login

Current game

StartStop

Current round

StartPauseFreezeStop

Remaining time: 00:15:00Add time

Manage users

Manage game

Servers

Current game

Current round

Information current game

Start date: [date]

Start time: [time]

Competition name: [name]

Global information - participants

Global information - spectators

Rounds

Round1

Round2

Round3

Assignment

Round time: [time]

Remaining time: [time]

Difficulty: [time]

Hints

Hint1

Hint2

Hint3

Hint text

Time: [time]

Edit

Manage current round

MASTER OF CODE

Login

Current game

StartStop

Current round

StartPauseFreezeStop

Remaining time: 00:15:00Add time

Manage users

Manage game

Servers

Current game

Current round

Round information

Assignment difficulty: [difficulty]

Assignment

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Nullam in urna bibendum, condimentum urna non, pharetra eros. In vitae leo arcu. Vivamus vestibulum imperdiet tortor vel blandit. Sed vitae volutpat mi, aliquet gravida quam. Quisque quis est auctor odio egestas egestas quis in velit. Sed tempor massa rutrum lorem interdum tempor.

Configurable round information

Round time: [time]

Remaining time: [time]

Edit

Manage hints

Hint1

Hint2

Hint3

Hint text

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Nullam in urna bibendum, condimentum urna non, pharetra eros. In vitae leo arcu. Vivamus vestibulum imperdiet tortor vel blandit. Sed vitae volutpat mi, aliquet gravida quam. Quisque quis est auctor odio egestas egestas quis in velit. Sed tempor massa rutrum lorem interdum tempor.

Time

Send hint immediately

Edit

Servers

MASTER OF CODE

Login

Current game

StartStop

Current round

StartPauseFreezeStop

Remaining time: 00:15:00Add time

Manage users

Manage game

Servers

Server information

Server1

Server2

Server3

Server4

Average CPU: [CPU]

Average RAM: [RAM]

Average DISC: [DISC]

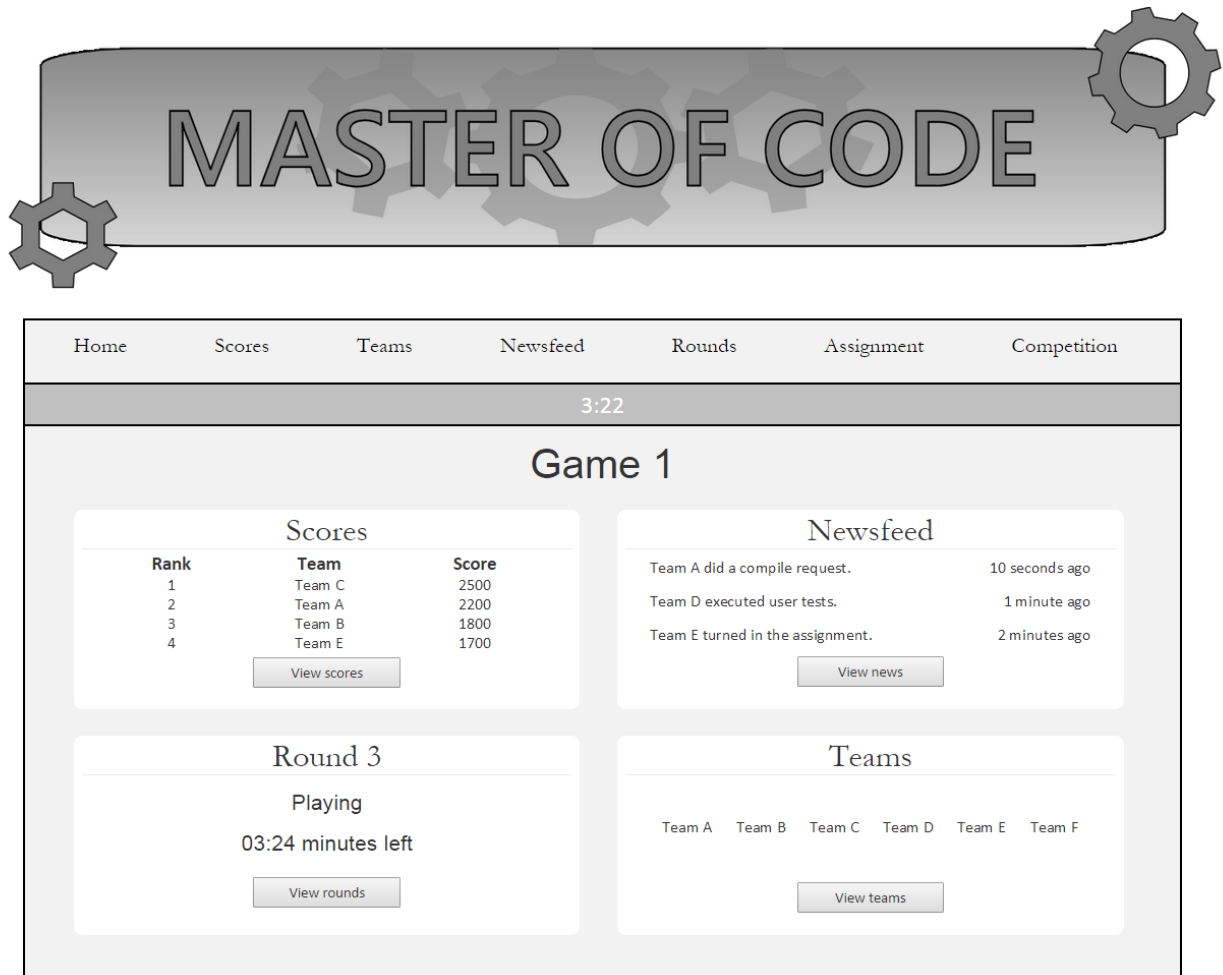
Peak CPU: [CPU]

Peak RAM: [RAM]


Peak DISC: [DISC]

Module F: HTML client for spectators


Homepage



Scores



MASTER OF CODE



[Home](#) [Scores](#) [Teams](#) [Newsfeed](#) [Rounds](#) [Assignment](#) [Competition](#)

3:22

Scores

Rounds


Round 1

Round 2


Round 3

| Rank | Team | Score |
|------|--------|-------|
| 1 | Team C | 600 |
| 2 | Team A | 550 |
| 3 | Team B | 400 |

Teams



MASTER OF CODE



[Home](#) [Scores](#) [Teams](#) [Newsfeed](#) [Rounds](#) [Assignment](#) [Competition](#)

3:22

Teams

Teams

Team A

Team B

Team C

Team D

Team E

Team F

Members

Abby

Johnny

Kyle


Most recent news

Team A executed user tests13:15


Current score

| Rank | Score |
|------|-------|
| 2 | 2200 |

Newsfeed



MASTER OF CODE



[Home](#) [Scores](#) [Teams](#) [Newsfeed](#) [Rounds](#) [Assignment](#) [Competition](#)


3:22

Newsfeed


News

| | |
|----------------------------------|----------------|
| Team A did a compile request. | 10 seconds ago |
| Team D executed user tests. | 1 minute ago |
| Team E turned in the assignment. | 2 minutes ago |
| Team A executed user tests. | 4 minutes ago |

Rounds



MASTER OF CODE



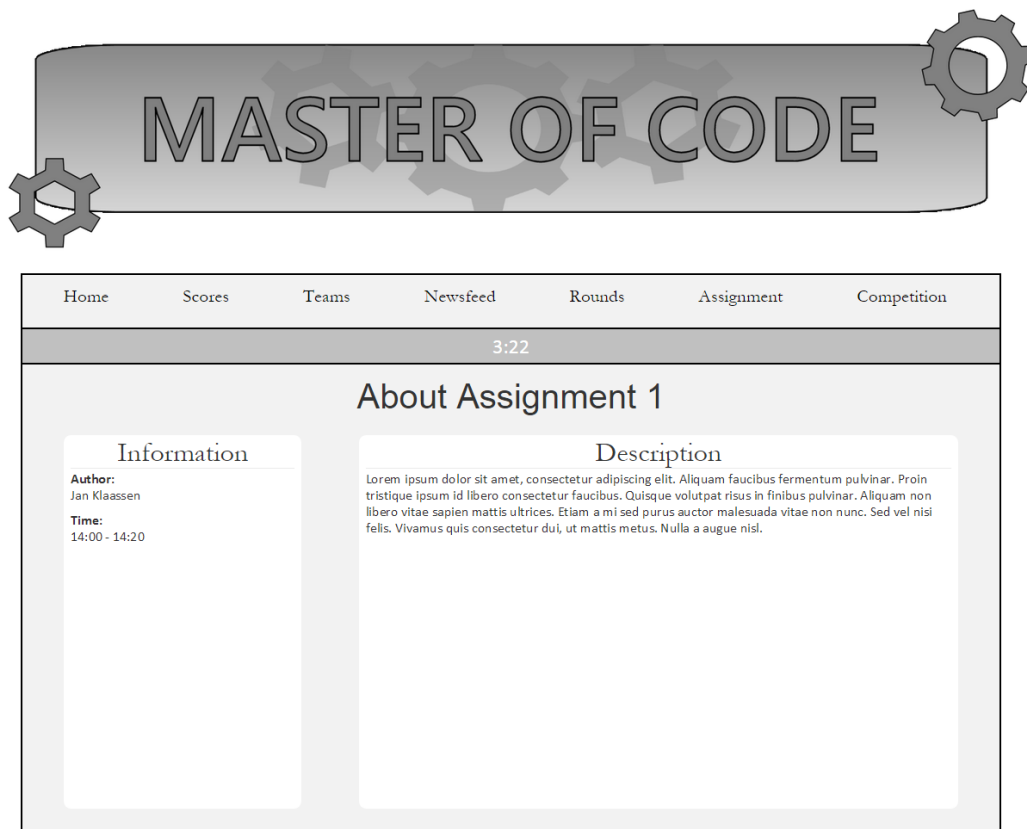
[Home](#) [Scores](#) [Teams](#) [Newsfeed](#) [Rounds](#) [Assignment](#) [Competition](#)

3:22

Rounds

| Round | Status | Time left |
|-------|---------|-----------|
| 1 | Ended | 00:00 |
| 2 | Ended | 00:00 |
| 3 | Playing | 03:40 |
| 4 | Waiting | 10:00 |

Assignment



Competition

