Submission Worksheet

CLICK TO GRADE

https://learn.ethereallab.app/assignment/IT114-006-S2024/it114-chatroom-milestone-3-2024/grade/ms75

IT114-006-S2024 - [IT114] Chatroom Milestone 3 2024

Submissions:

Submission Selection

1 Submission [active] 4/29/2024 8:20:46 PM

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Instructions

↑ COLLAPSE ↑

Implement the Milestone 3 features from the project's proposal

document: https://docs.google.com/document/d/10NmvEvel97GTFPGfVwwQC96xSsobbSbk56145Xi

Make sure you add your ucid/date as code comments where code changes are done

All code changes should reach the Milestone3 branch

Create a pull request from Milestone3 to main and keep it open until you get the output PDF from this assignment.

Gather the evidence of feature completion based on the below tasks.

Once finished, get the output PDF and copy/move it to your repository folder on your local machine.

Run the necessary git add, commit, and push steps to move it to GitHub

Complete the pull request that was opened earlier

Upload the same output PDF to Canvas

Branch name: Milestone3

Tasks: 14 Points: 10.00



Basic UI (2 pts.)

ACOLLAPSE A



Task #1 - Points: 1

Text: Screenshots of the following

Checklist

*The checkboxes are for your own tracking

#

Points

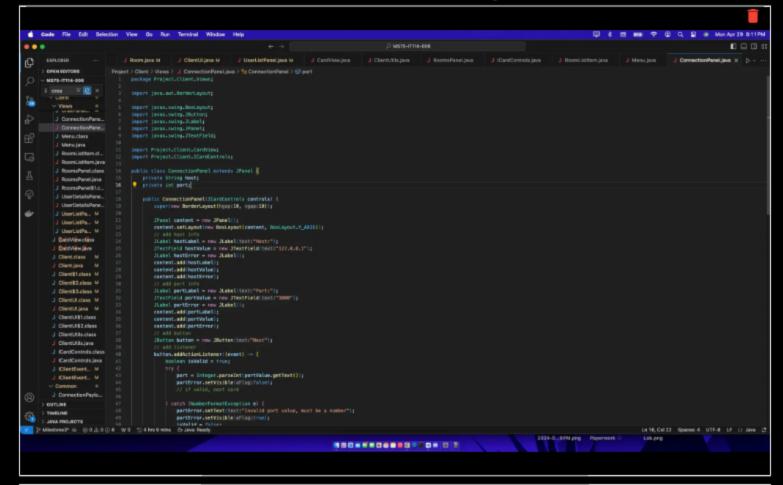
Details

# 1	1	Connection Panel
#2	1	User Details Panel
# 3	1	Chat Panel
#4	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View

Small Medium Large



Connection Panel Part 1

Checklist Items (1)

#1 Connection Panel

```
Code Plw Edit Selection View Do Run Terrind Window Help

DFLORID

DFLORID
```

```
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J Clevillations S
J Clevillations
```

Connection Panel Part 2

Checklist Items (1)

#1 Connection Panel

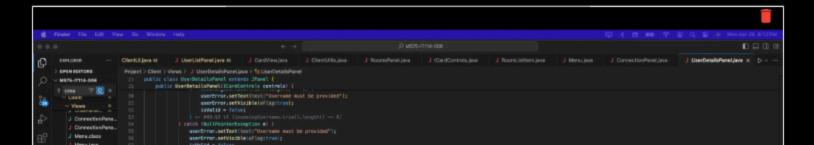
```
Controller

Contro
```

UserDetailsPanel Part 1

Checklist Items (1)

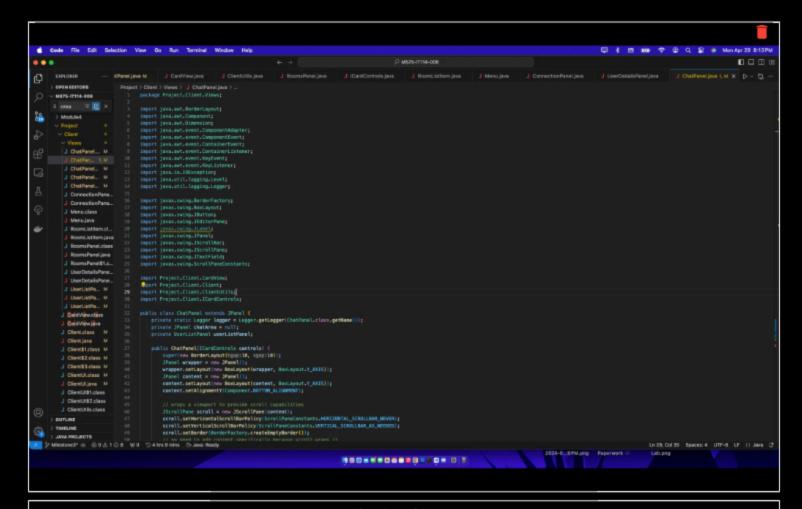
#2 User Details Panel



UserDetailsPanel Part 2

Checklist Items (1)

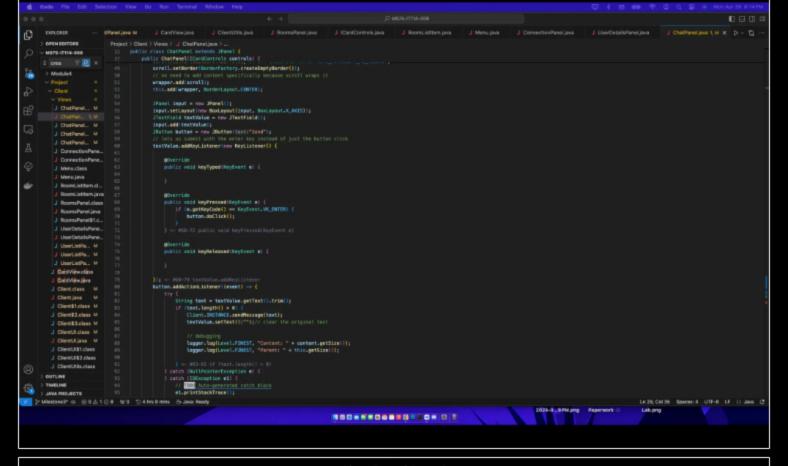
#2 User Details Panel



Chat Panel Part 1

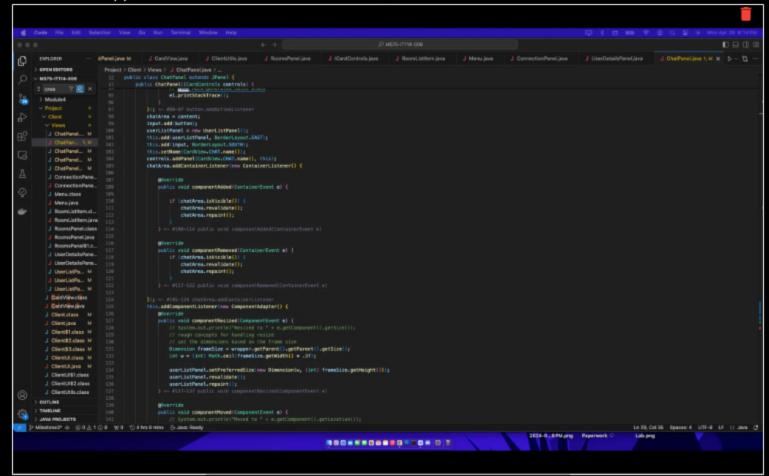
Checklist Items (1)

#3 Chat Panel

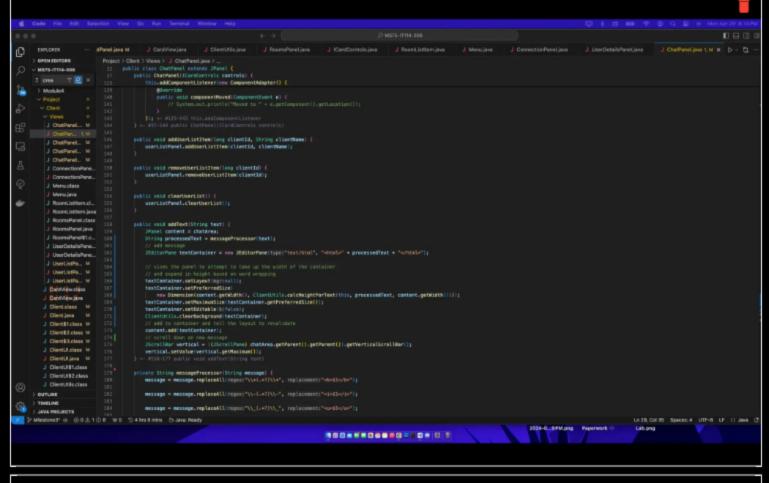


Chat Panel Part 2

Checklist Items (0)



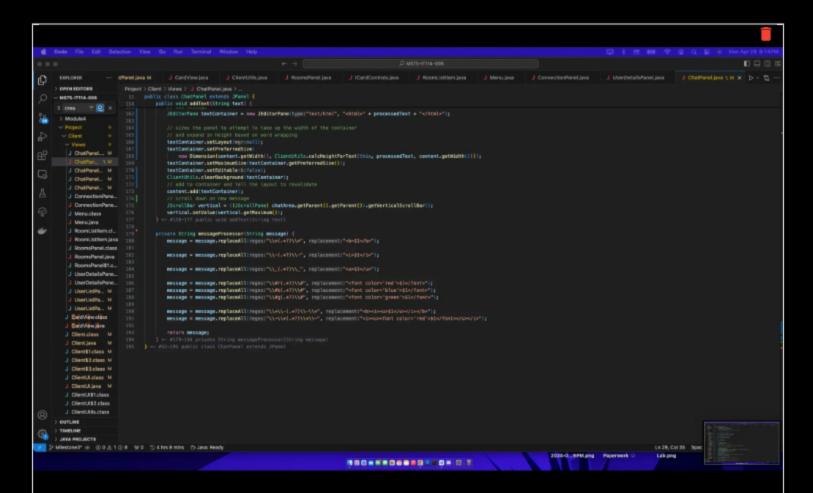
Chat Panel Part 3



Chat Panel Part 4

Checklist Items (1)

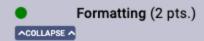
#3 Chat Panel



Chat Panel Part 5

Checklist Items (1)

#3 Chat Panel





Task #1 - Points: 1

Text: Screenshots demoing flip and roll commands

Checklist		*The checkboxes are for your own tracking
#	Points	Details
# 1	1	Flip output in a different format than normal messages
#2	1	Roll # output in a different format than normal messages
# 3	1	Roll #d# output in a different format than normal messages
#4	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View

Small Medium Large 🖵 🕴 🖽 📾 🗢 🐨 🛈 Q 😭 🐞 Man Apr 29 (244 PM d ClientUI ٥ OPEN EDITORS Project > Client > J Client.java > → Client > □ MUTE_COMMAND MS75-IT114-006 public enum Client (Project ~ Client å J RoomListitem java Rooms Mike connected Cilent - Mike J RoomsPanel.class \\d{1,3}\\.\\d{1, localhast:\\d{3,5 J RoomsPanel.java Mike (1) lan (2) J RoomsPanel\$1.c.. (as (2) lux /flip Mike: /toll 100 J CardView.class J Client.class M J Client.java M J Client\$1.class M J Client\$2.class M J Client\$3.class M J ClientUl.class M J ClientUl.java M PROBLEMS (8) OUTPUT DEBUG CONSOLE TERMINAL S bash + ∨ □ \$ ··· ∧ Agr 29, 2024 9:42:48 PM Project.Server.Room info IMPO: Room[lobby]: Sending message to 2 clients Agr 29, 2024 9:42:52 PM Project.Server.ServerThread info ┌ 🖸 bash DMFO: Userlist: jewa.awt.Binersion[width=117,height=387] Apr 29, 2024 9:42:48 PM Project.Client.Client\$2 run DMFO: Debug Info: Type[MESSANE], Message[/flip], Client[d[2] ... INFO: Debug Info: Type[MESSAGE], Message[/flip], C LientId[2] ⊢ 🖾 bash J ClientUtils.java Units Thread Mikel: Received from client: Type DMESS ACE], Message[rmit 180], Clientid[0] Acr 29, 2024 9-42152 MP poject.Server.Room info IMPU: Room[Unibly]: Sending nessage to 2 clients Acr 29, 2024 9-431-22 MP poject.Server.ServerThread Jas: /Tlip Apr 29, 2024 9:42:52 PM Project.Client.Client52 ru J ICardControls.java DNFO: Debug Info: Type[MESSAGE], Message[/roll 100]], ClientId[1] J IClientEvent.. M Apr 29, 2024 9:43:42 PM Project.Client.Client\$2 ru J IClientEvent., M Milke: /roll 100 Apr 29, 2024 Brd3:42 PM Project.Client.Client52 nun DBFS: Debug Info: Type[MESSAGE], Message[/roll 2d3] | ClientId [1] | Milke: /roll 2d3 INFO: Debug Info: Type[MESSAGE], Message[/roll 2d3 1, Client[d[1] OUTLINE > TIMELINE JAVA PROJECTS P Milestone3* ⊕ ⊙ 0 △ 0 ⊙ 8 ₩ 0 ⊙ 5 hrs 14 mins → Javac Ready R Ln 45, Col 56 Spaces: 4 UTF-8 LF () Java C 2024-6--9PH.prg Paperwork ***************

I could not get the /flip and /roll methods to even work on Milestone3. On milestone 2 i wasnt able to get them to work either but after submitting the assignment I was able to, for some reason when i implemented all the Base UI code ntipp and /roll stopped working. I am assuming it is because of the new way to processClientCommands since we deprecated it in the Client.java class as apart of Milestone3 but I could not figure out how to get them to run.

Checklist Items (0)



Task #2 - Points: 1

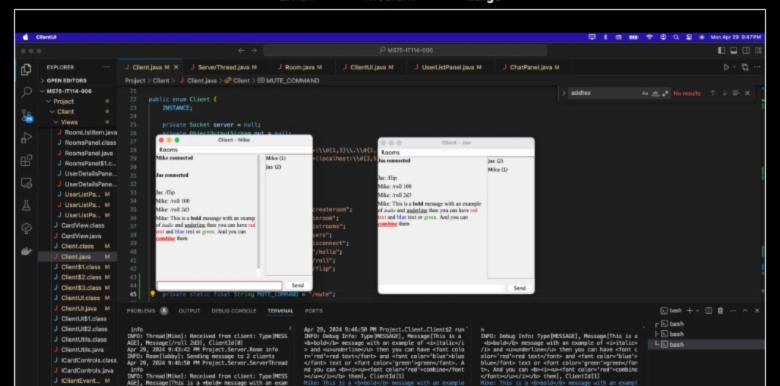
Text: Screenshots demoing custom text formatting

Checklist		*The checkboxes are for your own tracking
#	Points	Details
#1	1	Custom text formatting for bold working (Part of the message should appear bold)
#2	1	Custom text formatting for italic working (Part of the message should appear italic)
# 3	1	Custom text formatting for underline working (Part of the message should appear underline)
#4	1	Custom text formatting for red working (Part of the message should appear red)
#5	1	Custom text formatting for blue working (Part of the message should appear blue)
# 6	1	Custom text formatting for green working (Part of the message should appear green)
#7	1	Custom text formatting for combined bold, italic, underline, and a color working (Part of the message should have all 4 formats applied at once)
#8	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View

Small Medium Large





Screenshot shows all aspects of the Custom text formatting working.

Checklist Items (0)



Task #3 - Points: 1

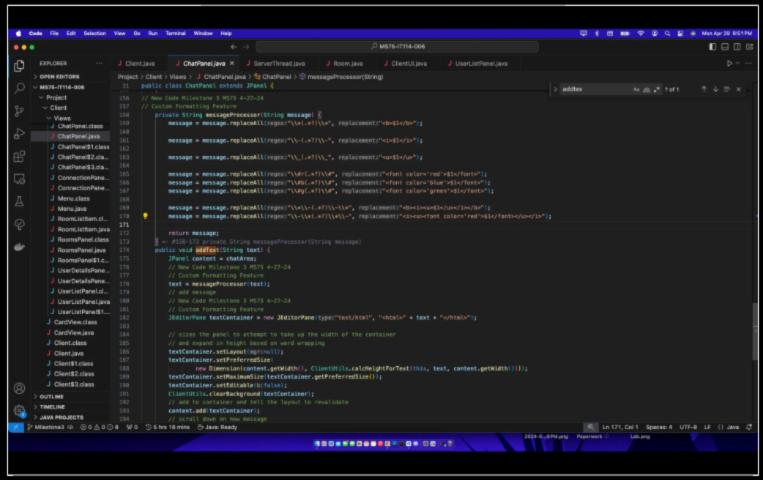
Text: Screenshot of the code solving the formatting display



Task Screenshots:

Gallery Style: Large View

Small Medium Large



The only new lines added were Lines 158 - 173, which was my messageProcessor() method that I recycled from the ServerThread.java class from milestone 2 and line 178. Line 182 was edited but stayed mostly the same as from the

Checklist Items (0)



Task #4 - Points: 1

Text: Explain how the formatting was made to be visible/rendered in the UI



Note each scenario

Response:

text = messageProcessor(text);

the line of code above is creating a string and calling the messageProcessor() method I recycled from my Milestone2, and sends the string text in the addText() method into the messageProcessor() method.

The message processor as shown in the screenshot replaces special characters such as *-#_ with the correspondinf HTML tags.

```
JEditorPane textContainer = new JEditorPane("text/html", "<html>" + text + "</html>");
```

The line of code above sends the text string into a textContainer and prints it as /html text rather than just /plain text as it was before.

Private Message with @ (2 pts.)

▼ EXPAND ▼

Task #1 - Points: 1

Text: Screenshots demoing private message

➤ EXPAND ➤

Task #2 - Points: 1

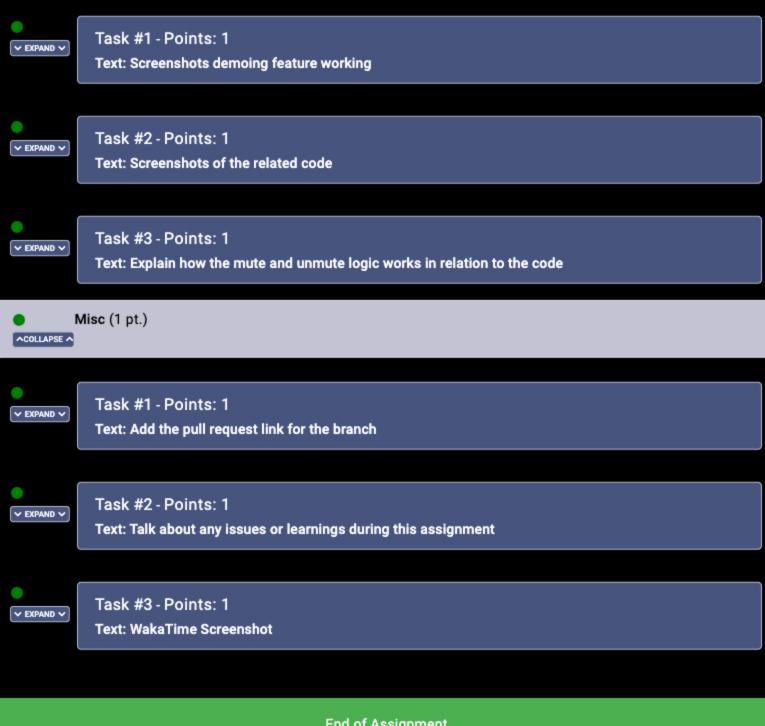
Text: Screenshots of the related code

▼ EXPAND ▼

Task #3 - Points: 1

Text: Explain how private message works related to the code above

Mute/Unmute Users (3 pts.)



End of Assignment