

NOTES ON A PUSHOUT OF SETS

1. THE SETUP

The idea is that we have types A , B , and C , all of which are sets. The question: is the pushout given by the square

$$\begin{array}{ccc} A & \xrightarrow{f} & B \\ g \downarrow & & \downarrow \text{inl} \\ C & \xrightarrow{\text{inr}} & B +_A C \end{array}$$

also a set when f is a monomorphism?

Recall that a **set** is a type such that, for any elements x, y and $p, q: x = y$, we have $p = q$. Thus to determine whether $B +_A C$ is a set, we need to access its identity types. We do this with an *encode-decode* style proof.

Roughly, a proof of this sort begins by guessing what the identity types are. That is, for each x and y in $B +_A C$, we define a type

$$\text{code}: B +_A C \rightarrow B +_A C \rightarrow \text{Type}$$

so that $\text{code}(x, y)$ serves as our guess as to what $x =_{B+_AC} y$ actually is. Then we define functions

$$\text{encode}_{x,y}: (x = y) \rightarrow \text{code}(x, y) \text{ and } \text{decode}_{x,y}: \text{code}(x, y) \rightarrow (x = y)$$

for each x and y in $B +_A C$. Hopefully, these are mutually inverse.

2. DEFINING `code`

Let's try to define $\text{code}: B +_A C \rightarrow B +_A C \rightarrow \text{Type}$. Note that code is a map from a coproduct, so we can define it using induction of higher types. This requires us to define, at first, three types schemes:

$$\begin{aligned} \text{code}(\text{inl}(b)): B +_A C &\rightarrow \text{Type} \\ \text{code}(\text{inr}(c)): B +_A C &\rightarrow \text{Type} \\ \text{code}(\text{ap}_{\text{glue}}(a)): B +_A C &\rightarrow \text{Type} \end{aligned}$$

These run through $a: A$, $b: B$, and $c: C$. But these are also functions on the same coproduct! To define $\text{code}(\text{inl}(b))$, we use higher induction which gives the type schemes:

$$\text{code}(\text{inl}(b), \text{inl}(b')), \text{code}(\text{inl}(b), \text{inr}(c')), \text{code}(\text{inl}(b), \text{ap}_{\text{glue}}(a')).$$

Similarly, we define $\text{code}(\text{inr}(c))$ by

$$\text{code}(\text{inr}(c), \text{inl}(b')), \text{code}(\text{inr}(c), \text{inr}(c')), \text{code}(\text{inr}(c), \text{ap}_{\text{glue}}(a')).$$

and $\text{code}(\text{glue}(a))$ by

$$\text{code}(\text{ap}_{\text{glue}}(a), \text{inl}(b')), \text{code}(\text{ap}_{\text{glue}}(a), \text{inr}(c')), \text{code}(\text{ap}_{\text{glue}}(a), \text{ap}_{\text{glue}}(a')).$$

The code 's that have no ap_{glue} 's in the arguments correspond to our guesses for the identity types. The code 's that have one ap_{glue} in the arguments give a pre- or post-composition of paths. The code 's that have two ap_{glue} 's in the arguments ensure that this pre- and post-composition action is coherent. This fits together in a nice little diagram:

$$\begin{array}{ccc}
 \text{code}(\text{inl}(b), \text{inl}(b')) & \xrightarrow{\text{code}(\text{inl}(b), \text{ap}_{\text{glue}}(a'))} & \text{code}(\text{inl}(b), \text{inr}(c')) \\
 \downarrow \text{code}(\text{ap}_{\text{glue}}(a), \text{inl}(b')) & \simeq \text{code}(\text{ap}_{\text{glue}}(a), \text{ap}_{\text{glue}}(a')) & \downarrow \text{code}(\text{ap}_{\text{glue}}(a), \text{inr}(c')) \\
 \text{code}(\text{inr}(c), \text{inl}(b')) & \xrightarrow{\text{code}(\text{inr}(c), \text{ap}_{\text{glue}}(a'))} & \text{code}(\text{inr}(c), \text{inr}(c'))
 \end{array}$$

Next, let's define all of these elements in this diagram. First, we look at the types occupying the corners.

$\text{code}(\text{inl}(b), \text{inl}(b'))$ is the most complicated. In order to incorporate refl_b when b is not in the image of f , we define this type to be the pushout of the span

$$\begin{array}{ccc}
 \sum_{a:A} (b =_B f(a)) \times (b' =_B f(a)) & \longrightarrow & (b =_B b') \\
 \downarrow & & \\
 \sum_{a,a':A} (b =_B f(a)) \times (b' =_B f(a')) \times (g(a) =_C g(a')) & &
 \end{array}$$

This is a proposition. Indeed, the span feet are propositions and the only way for both to be populated is if the apex is also populated. But this would identify the left and right included elements with a glue.

$\text{code}(\text{inl}(b), \text{inr}(c')) := \sum_{a:A} (b =_B f(a)) \times (c' =_C g(a))$ This is a proposition. Indeed, if there does not exist an $a : A$ such that $b =_B f(a)$ and $c' =_C g(a)$ are both populated, then $\text{code}(\text{inl}(b), \text{inr}(c'))$ is empty. If

there exists a single $a : A$ such that $b =_B f(a)$ and $c' =_C g(a)$ are both populated, then because they are each equivalent to 1, $\text{code}(\text{inl}(b), \text{inr}(c'))$ is also equivalent to 1. If there is $a, a' : A$ such that $b =_B f(a)$ and $c' =_C g(a)$, and also $b =_B f(a')$ and $c' =_C g(a')$, then the injectivity of f and $f(a) =_B b =_B f(a')$ implies that $a =_A a'$ which also gives us that $\text{code}(\text{inl}(b), \text{inr}(c'))$ is equivalent to 1.

$\text{code}(\text{inr}(c), \text{inl}(b')) := \sum_{a:A} (c =_C g(a)) \times (b' =_B f(a))$ This is a proposition by the same sort of argument from above.

$\text{code}(\text{inr}(c), \text{inr}(c')) := \sum_{a,a':A} (c =_C g(a)) \times (c' =_C g(a')) \times (f(a) =_B f(a'))$ The injectivity of f gives us that $f(a) =_B f(a')$ implies that $a =_A a'$ which in turn implies that $g(a) =_C g(a')$, hence $c =_C c'$. Therefore, $\text{code}(\text{inr}(c), \text{inr}(c')) = (c =_C c')$. Hence $\text{code}(\text{inr}(c), \text{inr}(c'))$ is a proposition.

Next, we look at the maps. They are all equivalences, hence by univalence we define them as identity types. To show this, we show each is populated.

$$\text{code}(\text{inl}(b), \text{ap}_{\text{glue}}(a')) : (\text{code}(\text{inl}(b), \text{inl}(f(a')))) = \text{code}(\text{inl}(b), \text{inr}(g(a'))))$$

Because both sides of the identity type are propositions, to show that this equivalence holds it suffices to show that either $\text{code}(\text{inl}(b), \text{inl}(f(a')))$ and $\text{code}(\text{inl}(b), \text{inr}(g(a')))$ are both empty or both populated. This follows from post-composition with $\text{glue}(a')$ or its inverse.

$$\text{code}(\text{ap}_{\text{glue}}(a), \text{inl}(b')) : (\text{code}(\text{inl}(f(a)), \text{inl}(b')) = \text{code}(\text{inr}(g(a)), \text{inl}(b')))$$

This follows from a similar argument to that above, with post-composition replaced with pre-composition.

$$\text{code}(\text{inr}(c), \text{ap}_{\text{glue}}(a')) := (\text{code}(\text{inr}(c), \text{inl}(f(a')))) = \text{code}(\text{inr}(c), \text{inr}(g(a'))))$$

This follows from a similar argument.

$$\text{code}(\text{ap}_{\text{glue}}(a), \text{inr}(c')) := (\text{code}(\text{inl}(f(a)), \text{inr}(c')) = \text{code}(\text{inr}(g(a)), \text{inr}(c')))$$

This follows from a similar argument.

Now we define the 2-cell to be

$$\text{code}(\text{ap}_{\text{glue}}(a), \text{ap}_{\text{glue}}(a')).$$

I think this is uniquely determined because everything involved is a proposition. Because we have that the 1-cells in the square are equalities, there is only a single way to commute. This single way is how we define our 2-cell.

here's a change!