

## Submenu

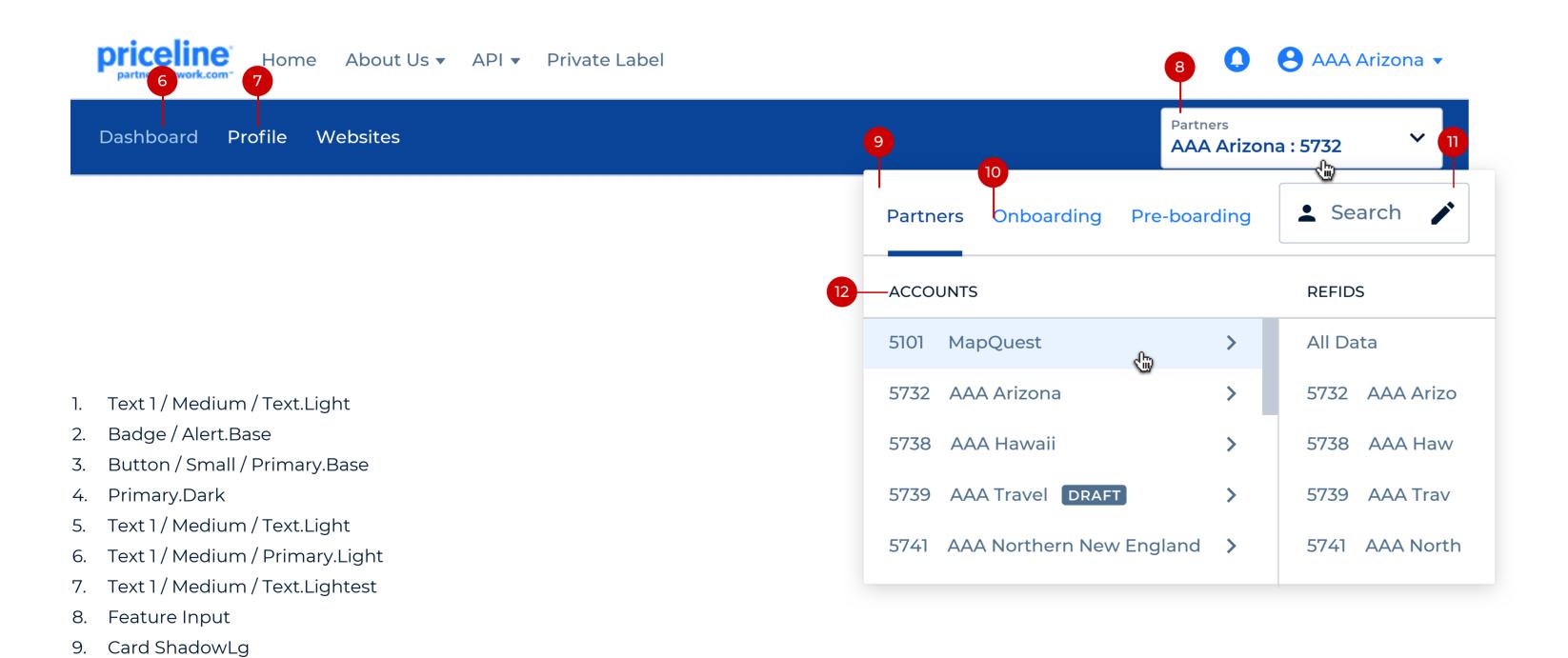
10. Tabs

12. Text 0 / Medium / Text.Dark

13. Text 1 / Medium / Primary.Light

11. Forms / FormField / desktop / Input.icon / \_placeholder

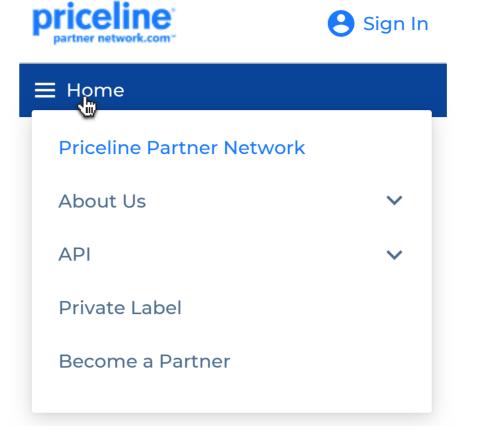


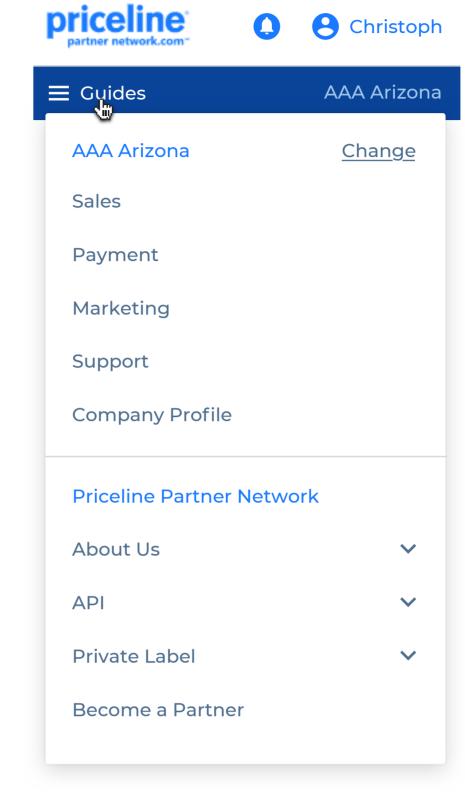


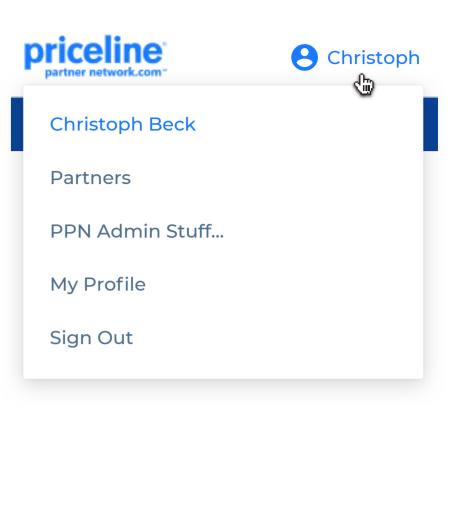


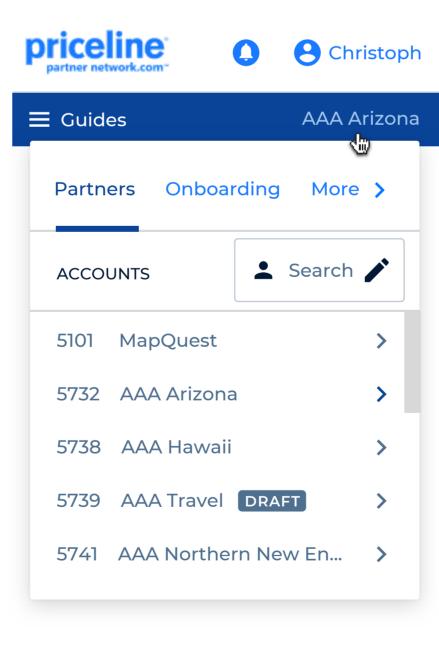


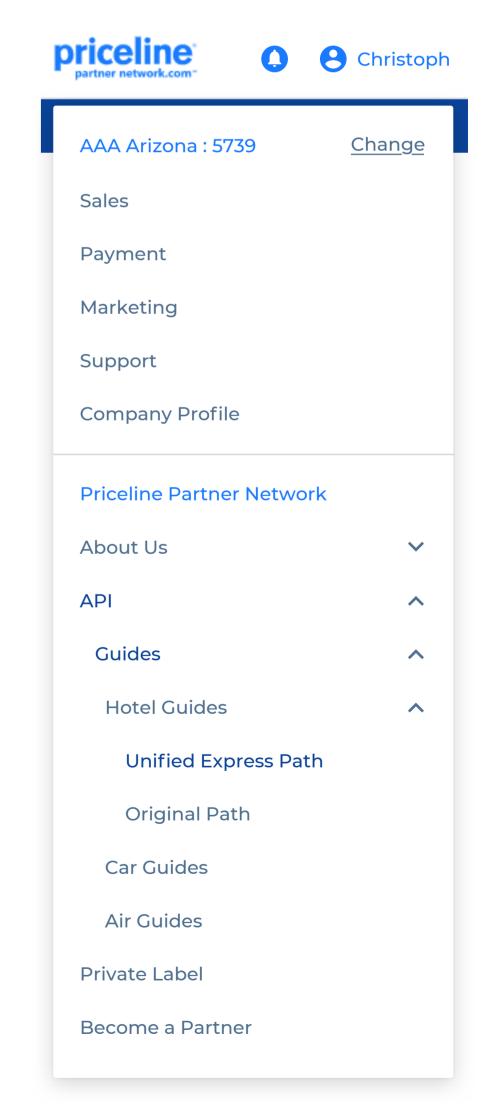






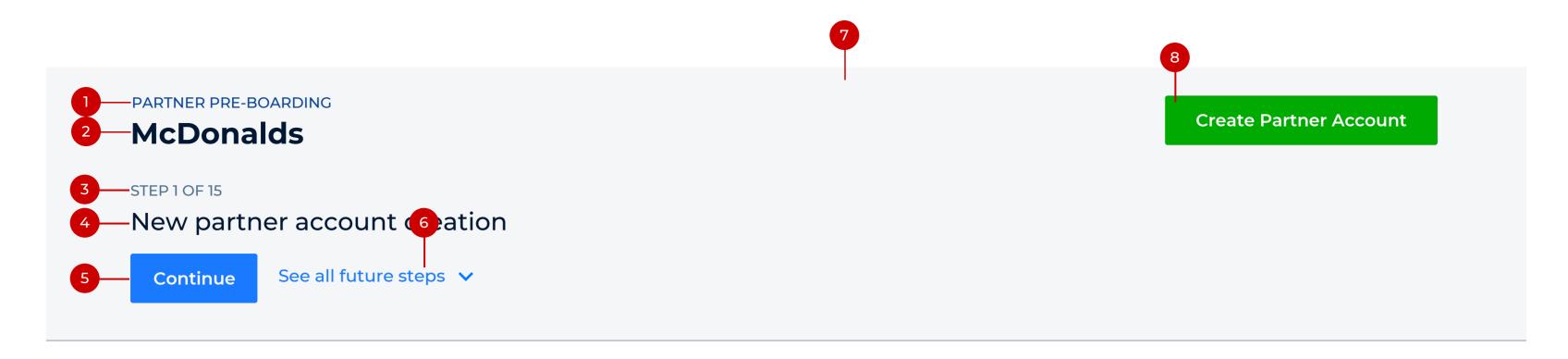


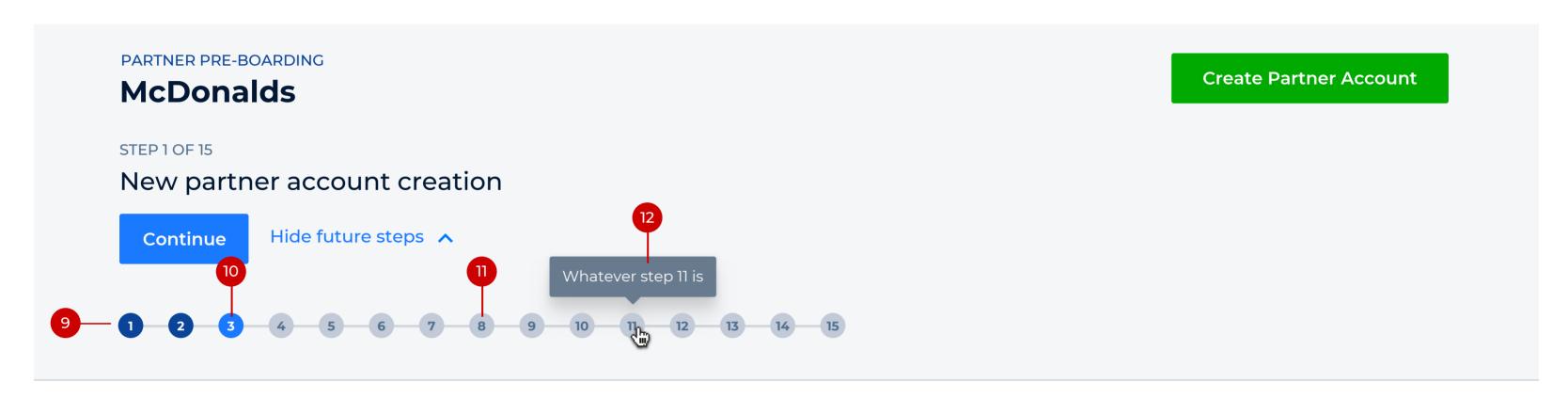


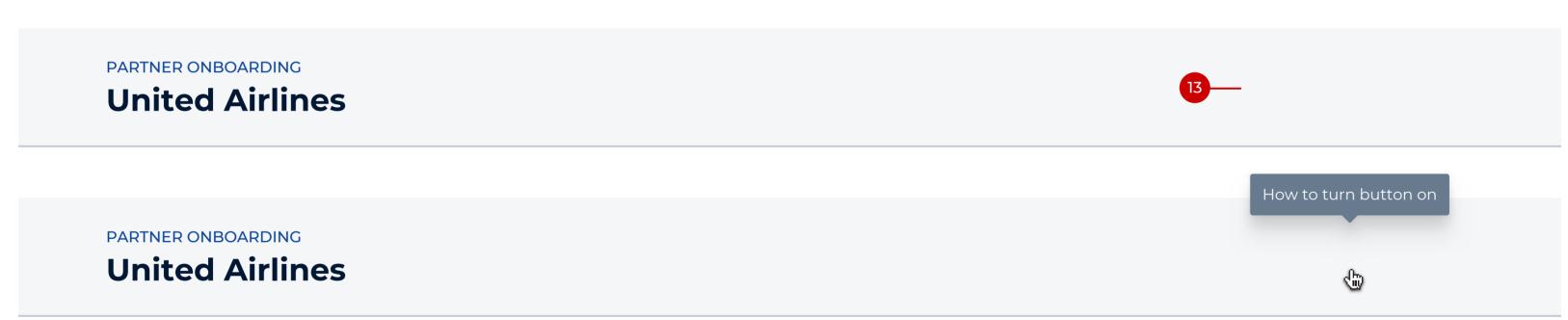




- 1. Text 1 / Medium / Text.Lightest
- 2. Text.Dark
- 3. Text 1 / Medium / Text. Dark
- 4. Background.Light
- 5. Button / Small / Primary
- 6. Text Field







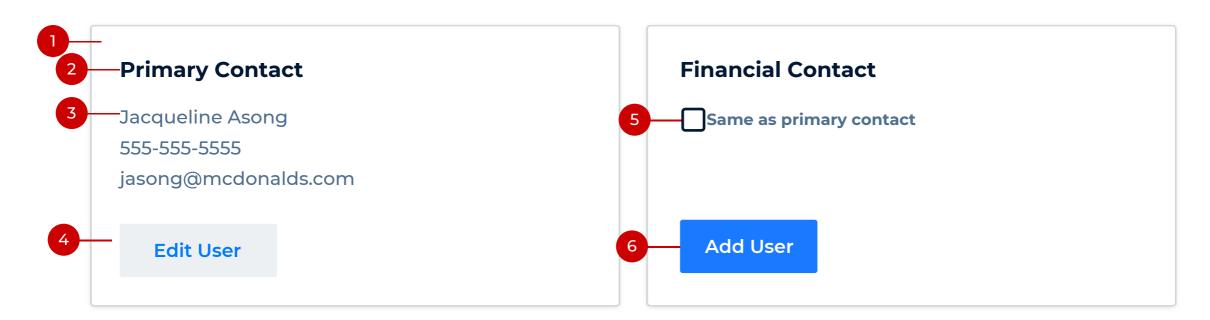
- 1. Text 0 / Medium / Primary.Dark
- 2. Text 4 / Bold / Text.Dark
- 3. Text 0 / Medium / Text.Light
- 4. Text 3 / Medium / Text.Base
- 5. Button / Medium / Primary.Base
- 6. Text 1 / Medium / Primary.Base
- 7. Background.Light
- 8. Button / Medium / Secondary.Base
- 9. completed step: Primary.Dark
- 10. active step: Primary.Base
- 11. incomplete step: Border.Base
- 12. Tooltip
- 13. Opacity 20% (or primary button disabled)
- 14. Text 3 / Bold / Text.Base
- 15. Button / Small / Secondary.Base



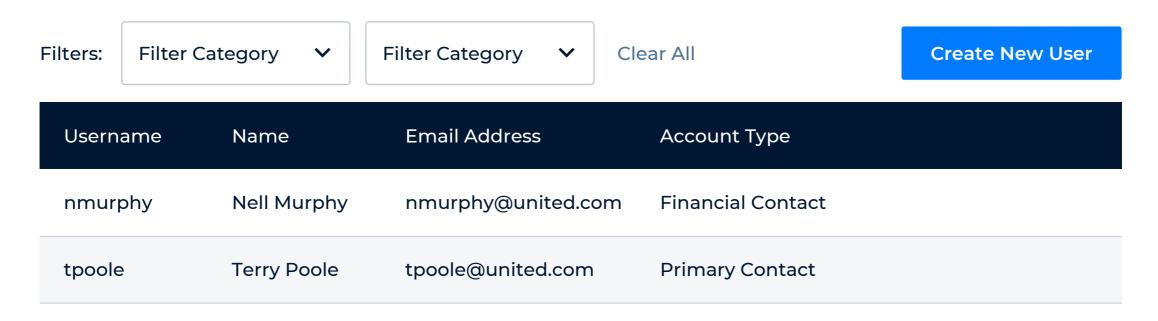


- 1. Text 0 / Bold / Text.Dark
- 2. completed step: Secondary.Base
- 3. incomplete step: Text.Light
- 4. Text 1 / Medium / Primary.Base
- 5. active step: Primary.Dark
- 6. Text.Light
- 7. hover: Primary.Light

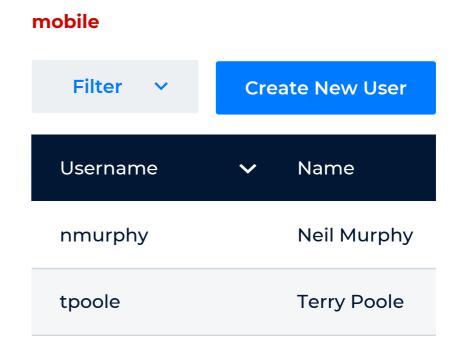
## If only required users are needed

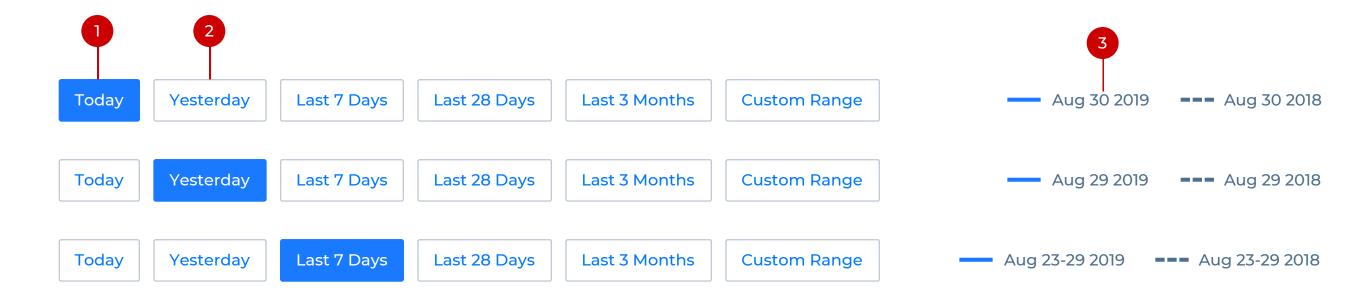


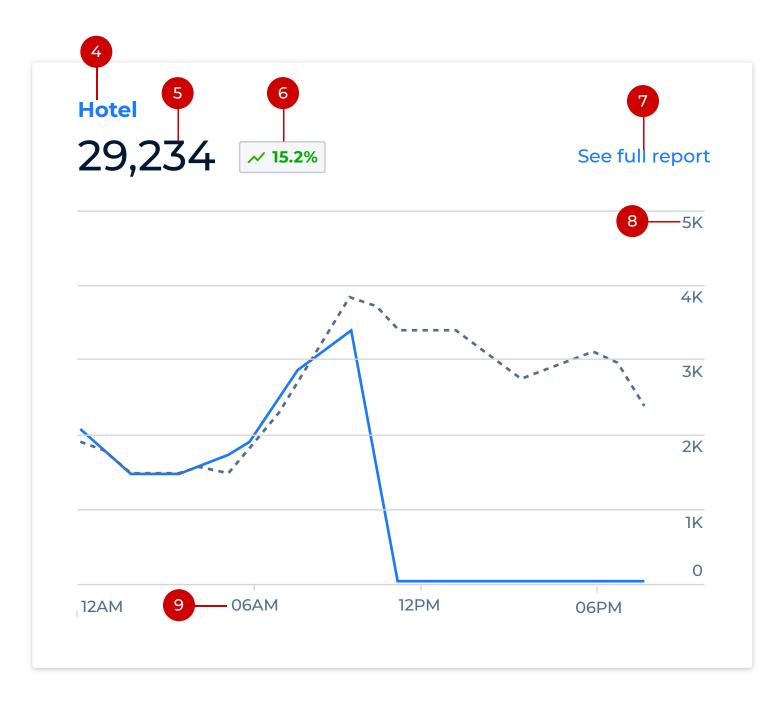
## If they can enter any users they want



- 1. Card / Border Small
- 2. Text 2 / Bold / Text.Dark
- 3. Text 1 / Medium / Text.Light
- 4. Button / Medium / Secondary
- 5. Forms/Checkbox/label/\_enabled
- 6. Button / Medium / Primary









- 1. Actions / Chip / choiceChip / small / border / primary.selected
- 2. Actions / Chip / choiceChip / small / border / \_enabled
- 3. Text 0 / Medium / Text.Light
- 4. Text 2 / Bold / Primary.Base
- 5. Text 5 / Medium / Text.Dark
- 6. Displays / Stamp./ base.icon / \_secondary
- 7. Text 1 / Medium / Primary.Base
- 8. Text 0 / Medium / Text.Light
- 9. Text 0/ Medium / Text.Light

