

Unity 3D

Made with Unity



Unity - Showcase - Gallery

https://unity3d.com/showcase/gallery

Michael

☆

# MADE WITH UNITY

We can't hope to list all of the many thousands of apps made with Unity, but we've hand-picked a few. Get inspired, and learn more about what you can do with the Unity engine.

Featured

Games

Non-game

All Platforms

All Genres

Content:

☒ All

☐ 2D

☐ 3D

<https://unity3d.com/showcase/gallery>



<https://vimeo.com/35266165>

Karolina Sobecka – It's You

Games





<https://www.youtube.com/watch?v=N8zkl6mKXE>

Disunion Guillotine Simulator



<http://twistedtreegames.com/proteus/>

# Unity Resources



# Unity's Project Tutorials

## Projects



Roll-a-ball tutorial (9)  
New? Start here.



Space Shooter tutorial (19)  
Blast some Asteroids!



Survival Shooter tutorial (12)  
They mostly come at night..



Tanks tutorial (8)  
2-players, 1 keyboard, Tank vs Tank.



2D Roguelike tutorial (14)  
Procedural level Survive-em-up!



2D UFO Tutorial (9)  
New? Want to make 2D games? Start here.



Adventure Game Tutorial (7)  
Learn to create the systems used to develop an adventure game in this intermediate level project.



Let's Try Assignments (12)  
Learn to create single game mechanics.



Procedural Cave Generation  
tutorial (9)  
Let's get spelunking.

# Unity's Video Tutorials

## Topics



Interface & Essentials (22)



Scripting (102)



Graphics (70)



Audio (12)



User Interface (UI) (41)



Navigation (7)



Ads & Analytics (9)



Performance Optimization (4)



2D Game Creation (37)



Best Practices (12)



Physics (27)



Animation (17)



Mobile & Touch (6)



Tips (19)



Virtual Reality (8)



Multiplayer Networking (21)

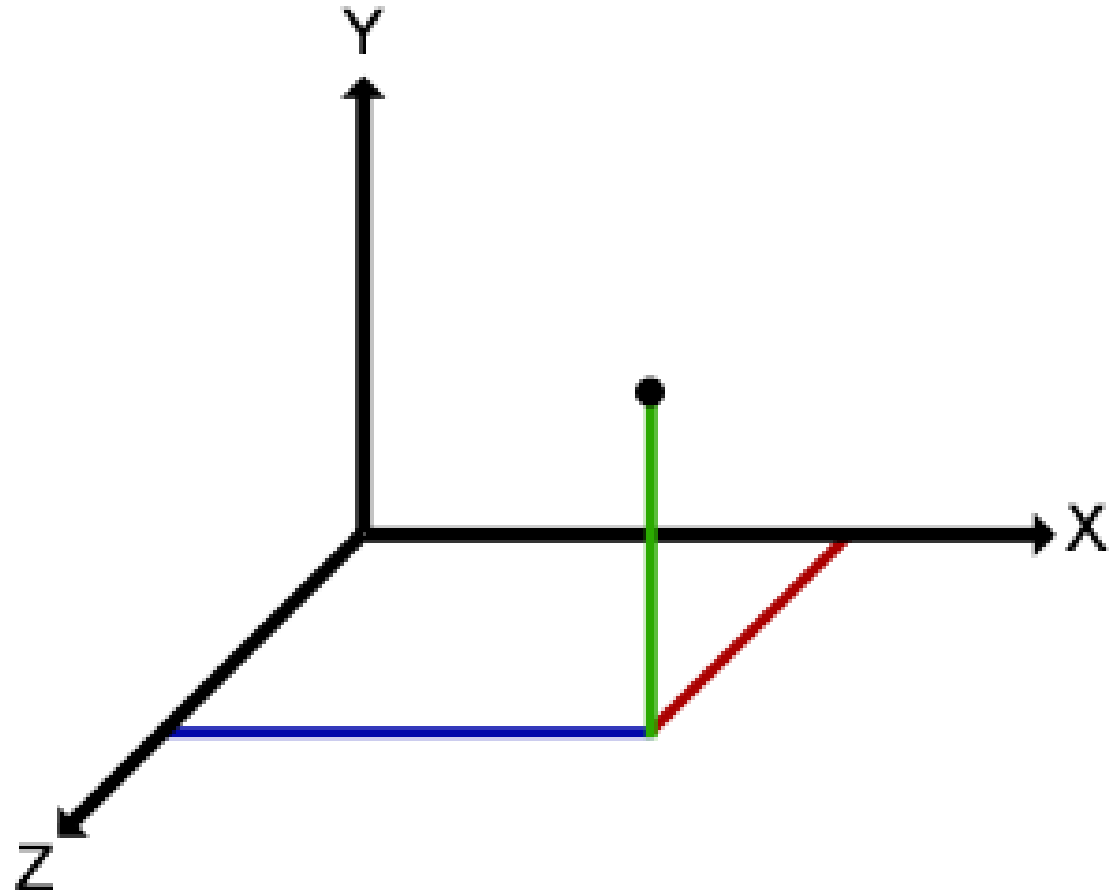
# Other Sources

- YouTube
  - [Jimmy Vegas](#) – how to series on multiple game types
  - [Game Grind](#) – similar how tos
  - [Sebastian Lague](#) – advanced topics as well as a programming crash course
- [r/Unity3D](#)
- [Unity Forums](#)
- [Unity Answers](#)
- [Google](#)

# Components of 3D



# What is 3D?







# Components of a 3D Scene



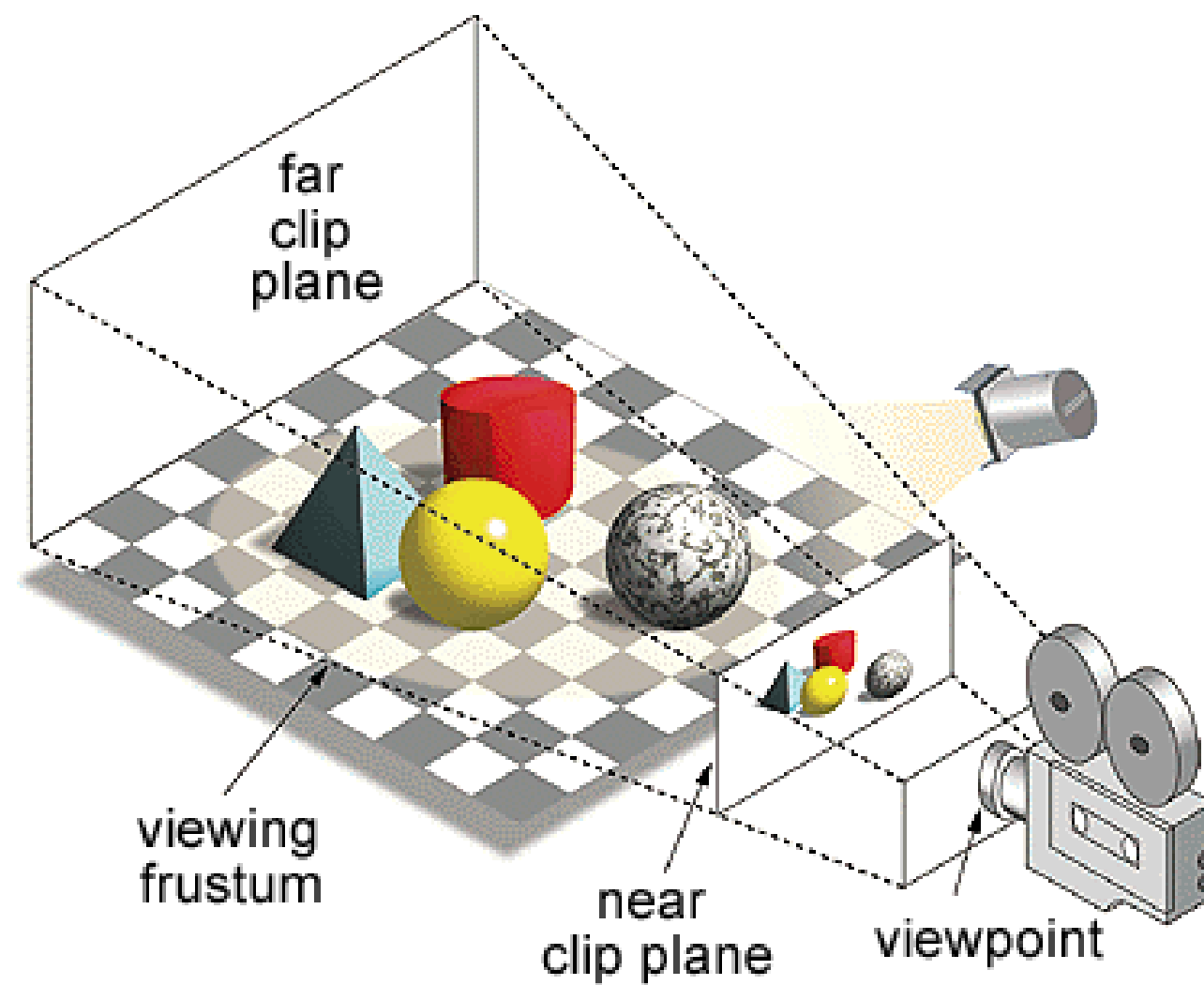
Camera



3D Object

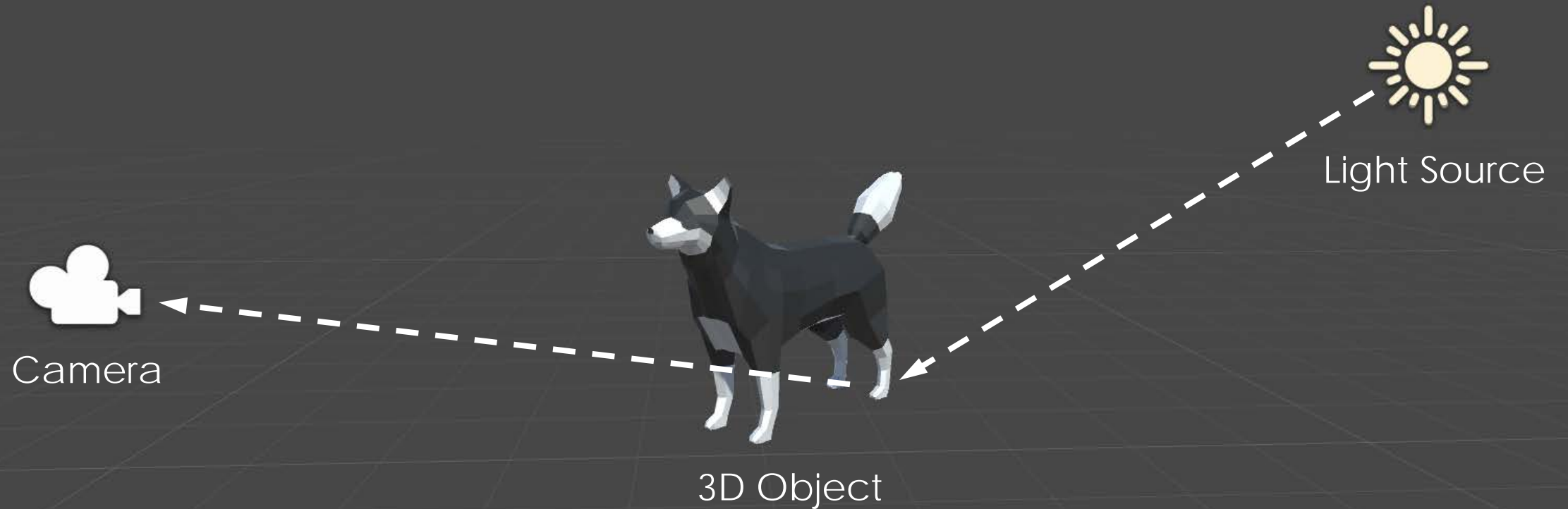


Light Source





# Rendering a 3D Scene

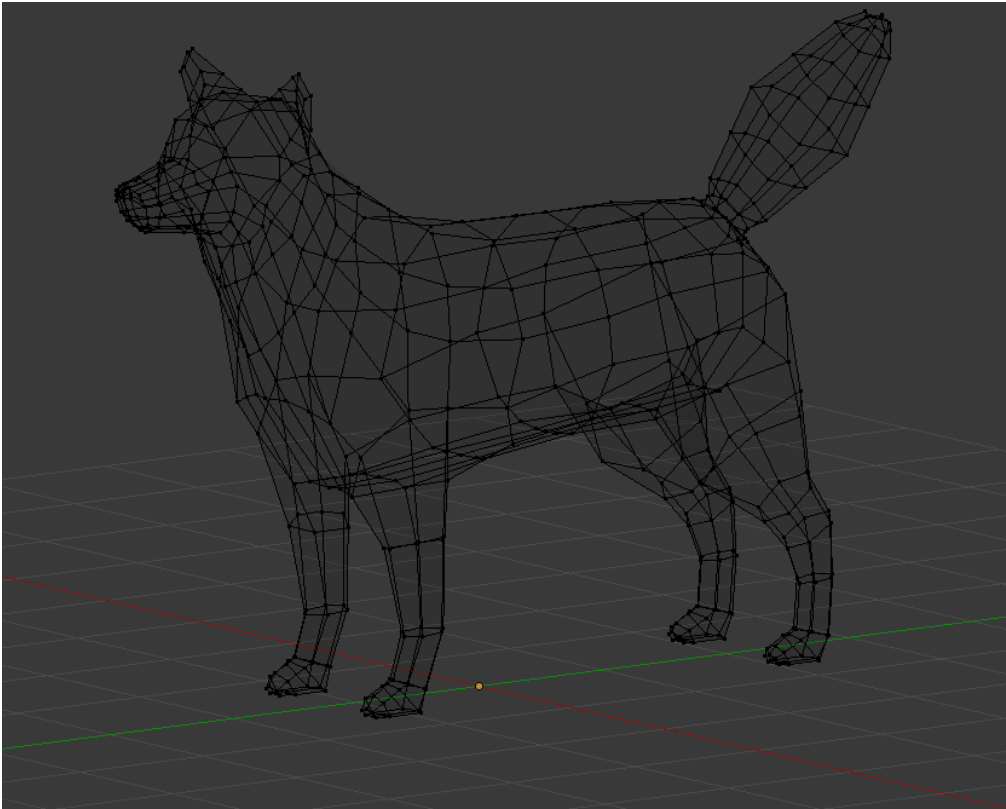




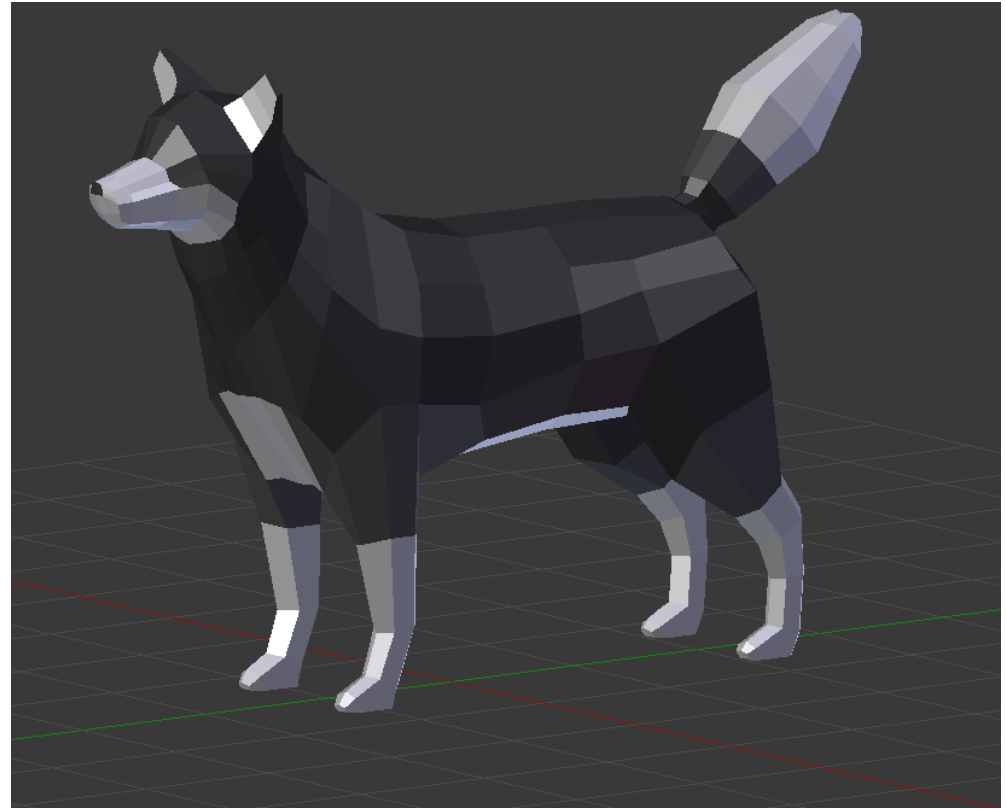
(Camera's Point of View)



# What's a 3D Object?



Geometry

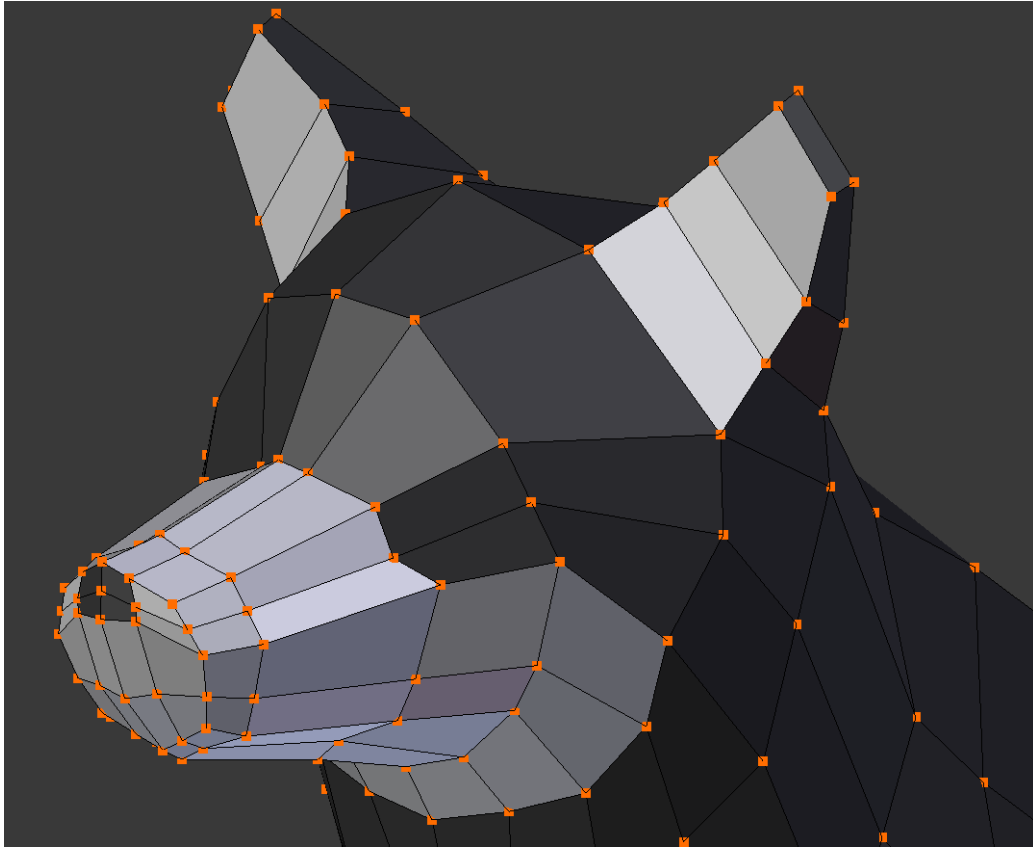


Material

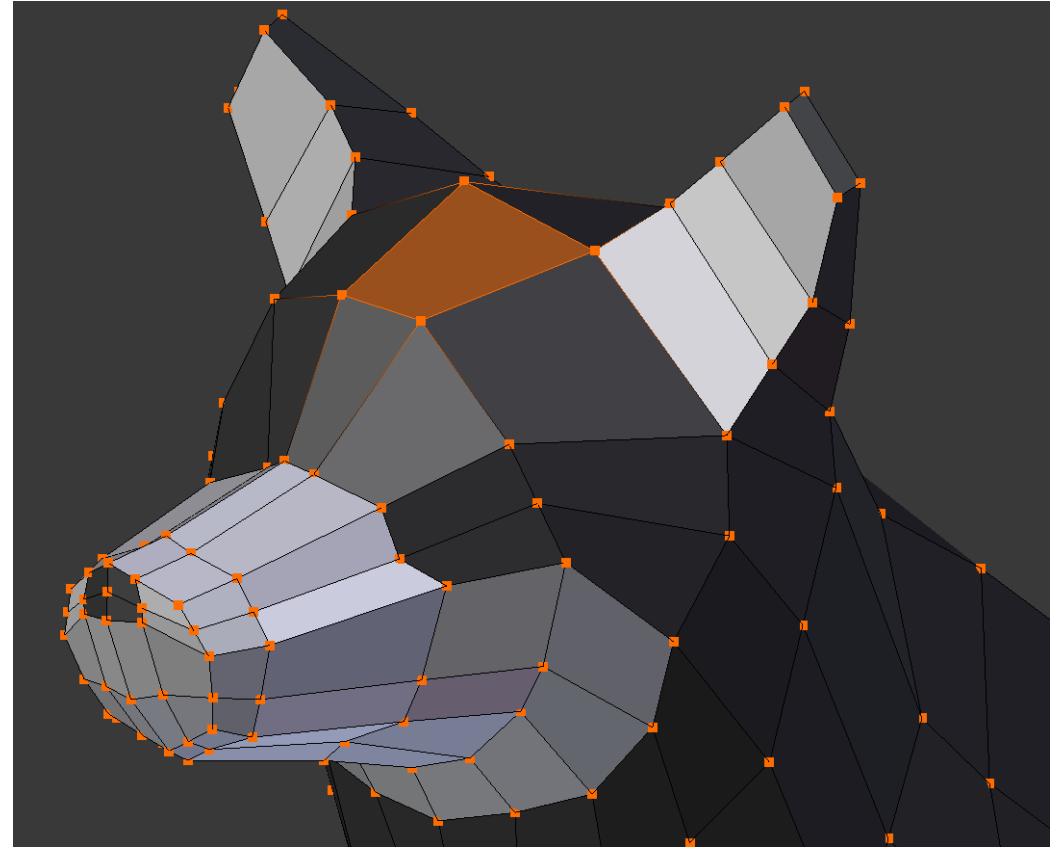




# Geometry



Vertices



Faces



# Materials

