Particles Homework (due 4/10)

Particle effects are versatile - they can be used for everything from fireflies to smoke to paint splatters. Create a particle effect for your final project. It could be an explosion, cool abstract visuals, etc. The only requirements are that:

- It be related to your final project idea.
- It must be your own unique creation. It shouldn't look like a particle system we created in class, and it shouldn't be an exact replica of a tutorial.

By the start of class on Monday 4/10:

- Post a video or GIF to the #sharing channel

Resources

Here are some resources for more information about particles:

- Unity's Particle System manual
- Particles 102 video
- Lightning Particles tutorial
- Firefly Sparkle tutorial
- Unity's Live training video series on particles

Recording Tips

Screen recording software for various platforms:

- **Mac**: built-in screen recording through Quicktime 10. Check out the record sections of this page. This has a built-in trim function.
- **Windows 10**: has built-in screen recording. Check out this article. This has a built-in trim function.
- **Windows 7/8**: you could use the free version of either CamStudio or Bandicam.