

Slack References (Due 1/11)

Post 1x "interactive 3D" thing that you find interesting to the [references channel](#) on Slack, along with 2 - 3 sentences about why you find them compelling/poetic/moving/aggravating/etc. Pretty much anything goes that is either interactive and/or 3D. This will help us create a collective vocabulary and context for discussing interactive 3D pieces.

Helpful Slack Resources

- Getting started guides on Slack's [help page](#).
- Slack [cheatsheet](#).
- You can access Slack from the browser or from any of the Windows/Mac/iOS/Android applications.