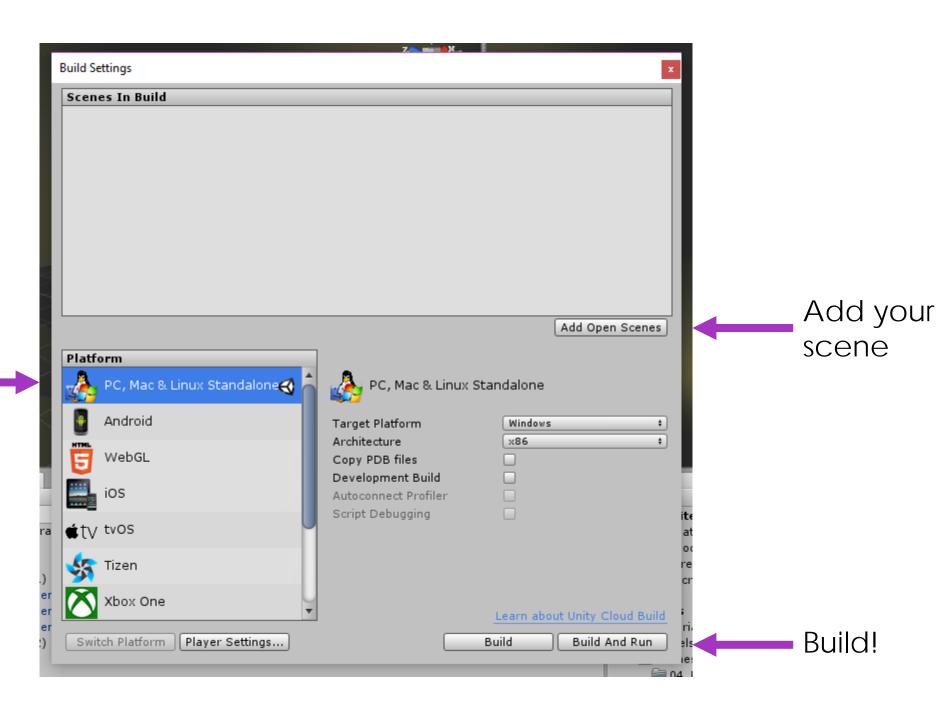
Building for Windows & Mac



A Build

- A build is a published version of your project that you can distribute and share
- Options:
 - PC/OSX/Linux desktop application (exe or .app)
 - WebGL (browser, .html)
 - iOS app
 - Android app
 - Xbox One
 - PS4
 - •

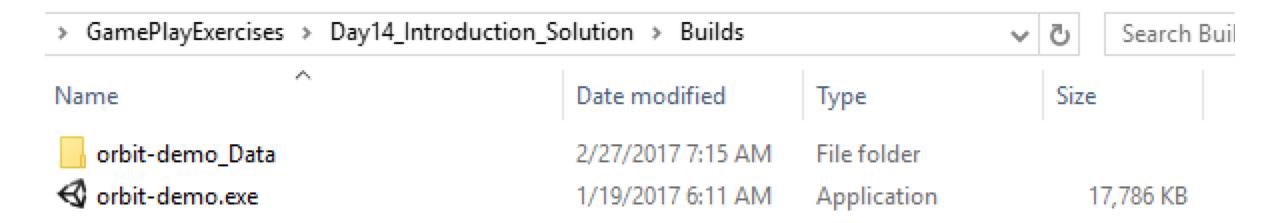
Unity 5.5.1f1 Personal (64bit) - 05_Orbit.unity - Day13_Introduction_Solu File Edit Assets GameObject Component Mobile Input Windo New Scene Ctrl+N er 🚇 Global Open Scene Ctrl+O Gizmos * Q*All Save Scenes Ctrl+S Save Scene as... Ctrl+Shift+S New Project... Open Project... Open up the build settings Save Project Build Settings... Ctrl+Shift+B Build & Run Ctrl+B Exit



Select your platform

Sharing a Windows Build

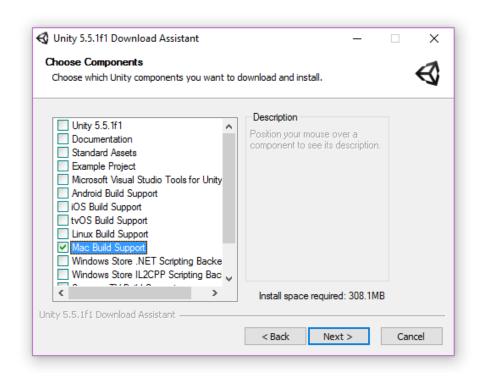
- You need to zip up a folder that contains both:
 - The .exe
 - The _Data folder

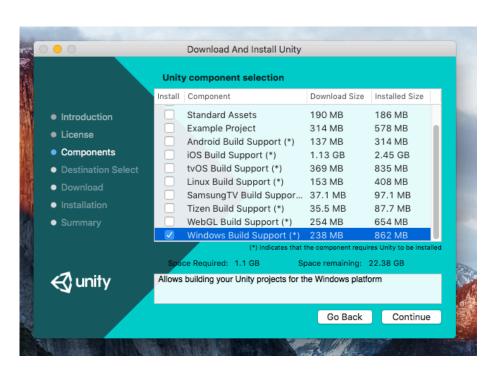




Build Support

- Each platform requires a module
- You may not have support for both Windows and Mac:
 - Rerun the installer (find older versions <u>here</u>)
 - Uncheck everything except for the missing component





Building References

- See <u>Unity tutorial video</u>
- See <u>Unity manual</u>

Itch.io Hosting

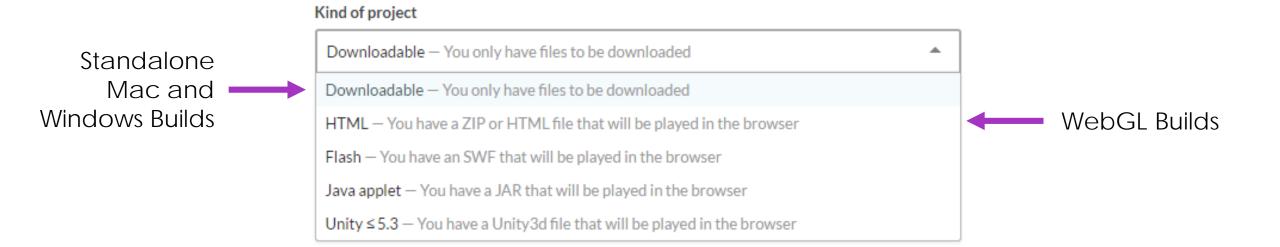
Itch.io

- Marketplace for independent digital projects
- Hub for independent game makers
- Free for creators
- Open revenue sharing model
- Track downloads, get feedback, etc.



Hosting on Itch.io

- 1. Sign up for an account
- 2. Go to your dashboard
- 3. Create a new project
- 4. Upload your build files and publish
- 5. Become famous



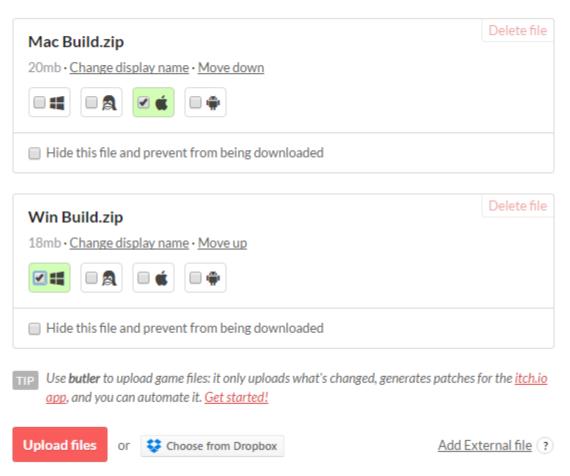
Build Files

- Upload a zipped folder with the windows build
 - .exe and _Data folder must BOTH be in this zipped folder!
- Upload a zipped folder with the mac build
 - Put the .app into this zipped folder
- (Optional) Add a readme.txt file to each folder

Uploads TIP Use butler to upload game files: it only uploads what's changed, generates patches for the itch.io app, and you can automate it. Get started! Upload files or Choose from Dropbox Add External file ?



Uploads



Visibility

Publish as draft or make it public

Community

Let anyone with an itch.io account interact with you and other players.

- Disabled
- Comments Comments on the bottom of project page
- Discussion board A dedicated page for threads and replies

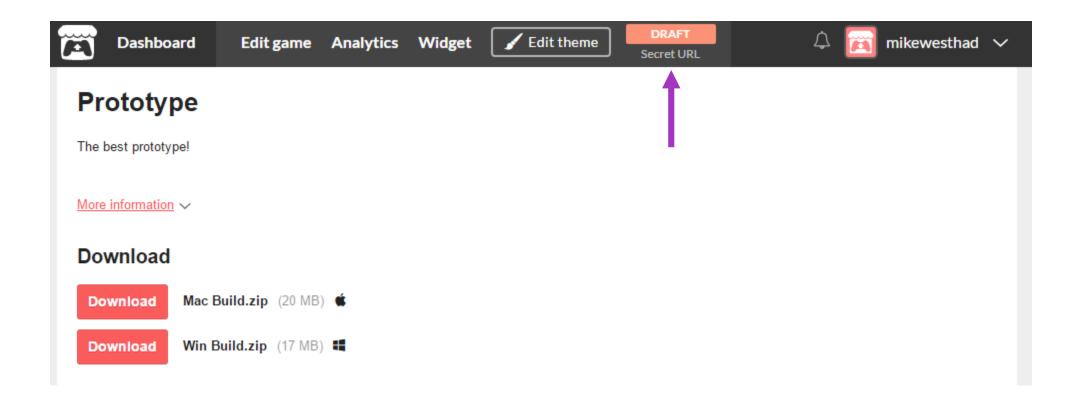
Visibility & access

Use Draft to finalize your page's design before making it public. Learn more

- Draft Only those who can edit the game or have secret link can view the page
- Restricted Only authorized people can view the page
- Public Anyone can view the page, you can enable this after you've saved

Secret URL for Drafts

- Share the secret link. It will look something like:
 - https://mikewesthad.itch.io/prototype?secret=8P2dfzZT3xFpa54



Extras: Theme

