# **Expectation Maximization**

November 9, 2020

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# Acknowledgements

This slide deck borrows heavily from an excellent course on statistical ML by Peter Orbanz.

Another important resource was Christopher Bishop's Machine Learning textbook.

# The k-means algorithm

# Clustering

## **Problem**

- Given: Data  $x_1, ..., x_n$ .
- Assumption: Each data point belongs to exactly one group or class. These groups are called clusters.
- Our task is to find the clusters, given only the data.



# Representation

Fror K clusters, we encode assignments to clusters as a vector  $\mathbf{z} \in \{1,...,K\}^n$  where:

$$z_i = k \iff x_i$$
 assigned to cluster  $k$ 

## A very simple clustering algorithm: K-means

#### K-means algorithm

- Randomly choose K "cluster centers" (the "means")  $\mu_1^{(0)},...,\mu_K^{(0)} \in \mathbb{R}^d$
- Iterate until convergence (j = iteration number):
  - 1. Assign each  $x_i$  to the closest (in Euclidean distance) mean:

$$z_i^{(j+1)} := \arg\min_{k \in \{1, \dots, K\}} ||x_i - \mu_k^{(j)}||$$

2. Recompute each  $\boldsymbol{\mu}_{\mathbf{k}}^{(j)}$  as the mean of all points assigned to it.

$$\mu_k^{(j+1)} := \frac{1}{|i:z_i^{(j+1)} = k|} \sum_{i:z_i^{(j+1)} = k} x_i$$

## **Convergence Criterion**

For example: Terminate when the total change of the means satisfies:

$$\sum_{k=1}^{K} ||\mu_k^{(j+1)} - \mu_k^{(j)}|| < \tau$$

The threshold value  $\tau$  is set by the user.

#### Illustration

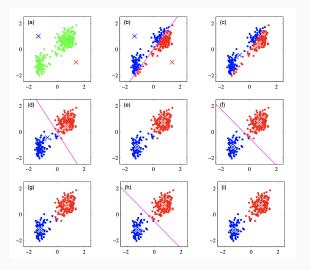


Illustration of the K-means algorithm using the re-scaled Old Faithful dataset (in green). The initial choices for centers  $\mu_1$  and  $\mu_2$  are shown by the red and blue crosses, respectively.

# Application: Image Segmentation and Clustering

## **Image Segmentation**

**Image segmentation** is the problem of partitioning an image into "coherent" regions. The problem is not well-posed: Its solution depends on the meaning of "coherent".

## *K*-means on images

- Each pixel is treated as a separate point representing  $\{R, G, B\}$  intensities.
- Note: not sophisticated; spatial proximity ignored.

$$K=2$$
  $K=3$   $K=10$  original

Image Credit: Christopher Bishop

# **Utility for image compression**

(Lossy) image compression is a side effect; one can store only the cluster identity k and the code-book vectors  $\mu_k$ .

# Demo

K-means demo in python

#### **K-Means: Gaussian Interpretation**

#### K Gaussians

Consider the following algorithm:

- Suppose each  $\mu_k$  is the expected value of a Gaussian density  $p(x|\mu_k,\mathbb{I})$  with unit covariance.
- Start with K randomly chosen means and iterate.
  - 1. Assign each  $x_i$  to the Gaussian under which it has the highest density.
  - 2. Given the assignments, fit  $p(x|\mu_k, \mathbb{I})$  by maximum likelihood estimation of  $\mu_k$  from all points assigned to cluster k.

# **Comparison to** *K***-means**

- Since the Gaussians are spherical with identity covariance, the density p(x|μ<sub>k</sub>, I) is largest for the mean μ<sub>i</sub> which is closest to x<sub>i</sub> in Euclidean distance.
- The maximum likelihood estimator of  $\mu_k$  is

$$\mu_k^{(j+1)} := \frac{1}{|i:z_i^{(j+1)} = k|} \sum_{i:z_i^{(j+1)} = k} x_i$$

This is precisely the K-means algorithm!

#### What next

- We will discuss a more sophisticated version of K-means called the Expectation-Maximization (EM) algorithm.
- EM gives
  - 1. A better statistical explanation of what is going on.
  - A direct generalization to other distributions. We can consider Gaussians with general covariance structure, or other distributions as well.
  - 3. Better support for the anomaly detection use case.

# Mixture Models

#### Finite mixture models

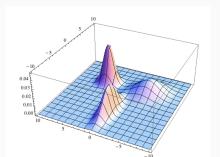
#### Finite Mixture Model

A finite mixture model is a distribution with density of the form

$$\pi(x) = \sum_{k=1}^K c_k \ p(x \mid \theta_k)$$

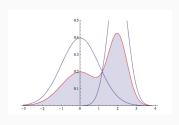
where  $\sum_k c_k = 1$  and  $c_k \ge 0$ .

# **Example: Finite mixture of Gaussians**



#### Illustration

#### Mixture of two Gaussians

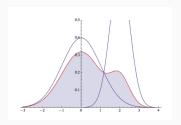


The curve outlined in red is the mixture

$$\pi(x) = 0.5 p(x \mid 0, 1) + 0.5 p(x \mid 2, 0.5)$$

where p is the Gaussian density. The vblue curves are the component densities.

# Influence of the weights



Here, the weights  $c_1 = c_2 = 0.5$  above have been changes to  $c_1 = 0.8$  and  $c_2 = 0.2$ . The component distributions are the same as above.

# Sampling

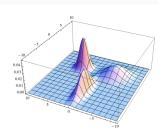
# Sampling from a finite mixture

For a finite mixture with fixed parameters  $c_k$  and  $\theta_k$ , the two-step sampling procedure is:

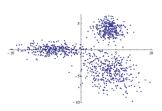
- 1. Choose a mixture component at random. Each component k is selected with probability  $c_k$ .
- 2. Sample  $x_i$  from  $p(x|\theta_k)$ .

**Note**: We always repeat both steps, i.e. for  $x_{i+1}$ , we choose again choose a (possibly different) component at random.

Note that k-means does not support sampling new points.



Plot of the mixture density.



A sample of size 1000.

#### Maximum likelihood for finite mixtures

Writing down the maximum likelihood problem is straightforward:

$$(\widehat{\boldsymbol{c}},\widehat{\boldsymbol{\theta}}) = (\widehat{c}_1,...,\widehat{c}_K,\widehat{\theta}_1,...,\widehat{\theta}_K) = \arg\max_{\boldsymbol{c},\boldsymbol{\theta}} \prod_{i=1}^n \left( \sum_{k=1}^K c_k \, p(x_1|\theta_k) \right)$$

The maximality equation for the logarithmic likelihood is

$$\frac{\delta}{\delta(\boldsymbol{c},\boldsymbol{\theta})} \sum_{i=1}^{n} \log \left( \sum_{k=1}^{K} c_{k} \, p(x_{1}|\boldsymbol{\theta}_{k}) \right) = 0$$

The component equation for each  $\theta_k$  is:

$$\sum_{i=1}^{n} \frac{c_k \frac{\delta}{\delta \theta_k} p(x_i | \theta_k)}{\sum_{k=1}^{K} c_k p(x_i | \theta_k)} = 0$$

Solving this problem is analytically infeasible (note that we cannot multiply out the denominator, because of the sum over i). Even numerical solution is often difficult.

#### Latent Variables

#### **Cluster assignments**

- The mixture assumption implies that each  $x_i$  was generated from one component.
- For each  $x_i$ , we again use an **assignment variable**  $z_i \in \{1, ..., K\}$  which encodes which cluster  $x_i$  was sampled from.



#### **Latent Variables**

Since we do not know which component each  $x_i$  was generated by, the values of the assignment variables are *unobserved*. Such variables whose values are not observed are called **latent variables** or **hidden variables**.

#### Estimation with latent variables

#### Latent variables as auxiliary information

If we knew the correct assignments  $z_i$ , we could:

- Estimate each component distribution  $p(x|\theta_k)$  separately, using only the data assigned to cluster k.
- Estimate the cluster proportions  $c_k$  as  $\widehat{c}_k = \frac{\# \text{ points in cluster } k}{n}$

# EM algorithm: Idea

The EM algorithm estimates values of the latent variables to simplify the estimation problem. EM altnernates between two steps:

- 1. Estimate assignments  $z_i$  given current estimates of the parameters  $c_k$  and  $\theta_k$  ("E-step").
- 2. Estimate parameters  $c_i$  and  $\theta_k$  given current estimates of the assignments ("M-step").

These two steps are iterated repeatedly.

# Representation of Assignments

We re-write the assignments as vectors of length K:

$$x_i$$
 in cluster  $k$  as  $Z_i := \begin{bmatrix} 0 \\ \vdots \\ 0 \\ 1 \\ 0 \end{bmatrix} \leftarrow k$ th entry  $\begin{bmatrix} 0 \\ \vdots \\ 0 \\ \vdots \\ 0 \end{bmatrix}$ 

so  $Z_{ik} = 1$  if  $x_i$  in cluster k, and  $Z_{ik} = 0$  otherwise.

We collect the vectors into a matrix

$$oldsymbol{Z} := egin{bmatrix} Z_{11} & \dots & Z_{1K} \ dots & & dots \ Z_{n1} & \dots & Z_{nK} \end{bmatrix}$$

Note: Rows = observations, columns = clusters Row sums = 1, column sums = cluster sizes.

#### E-Step

# Hard vs. soft assignments

- The vectors  $Z_i$  are "hard assignments" with values in  $\{0,1\}$  (as in k-means)
- EM computes "soft assignments"  $r_{ik}$  with values in [0,1].
- Once the algorithm terminates, each point is assigned to a cluster by setting

$$z_i = \arg\max_k r_{ik}$$

The vectors  $Z_i$  are the latent variables in the EM algorithm. The  $r_{ik}$  are their current estimates

## **Assignment probabilities**

The soft assignments are computed as

$$r_{ik} = \frac{c_k p(x_i \mid \theta_k)}{\sum_{l=1}^K c_l p(x_i \mid \theta_l)}$$

They can be interpreted as

$$r_{ik} := \mathbb{E}[Z_{ik} \mid x_i, \boldsymbol{c}, \boldsymbol{\theta}] = \Pr\{x_i \text{ generated by component } k \mid \boldsymbol{c}, \boldsymbol{\theta}\}$$

# M-Step (1)

# **Objective**

The M-step re-estimates c and  $\theta$ . In principle, we use maximum likelihood within each cluster, but we have to combine it with the use of weights  $r_{ik}$  instead of  $Z_{ik}$ 

#### Cluster sizes

If we know which points belong to which cluster, we can estimate the cluster proportions  $c_k$  by counting points:

$$\widehat{c}_k = \frac{\# \text{ points in cluster } k}{n} = \frac{\sum_{i=1}^n Z_{ik}}{n}$$

Since we do not know  $Z_{ik}$ , we substitute our current best guess, which is the expectations  $r_{ik}$ 

$$\widehat{c}_k = \frac{\sum_{i=1}^n r_{ik}}{n}$$

# M-Step (2)

#### Gaussian special case

The estimation of the component parameters  $\theta$  depends on which distribution we choose for p. For now, we assume a Gaussian.

#### **Component parameters**

We use maximum likelihood to estimate  $\theta = (\mu, \Sigma)$ . We can write the MLE of  $\mu_k$  as

$$\widehat{\mu}_k = \frac{1}{\# \text{ points in cluster } k} \sum_{i:x_i \text{in} k} x_i = \frac{\sum_{i=1}^n Z_{ik} x_i}{\sum_{i=1}^n Z_{ik}}$$

By substituting current best guesses  $(= r_{ik})$  again, we get

$$\widehat{\mu}_k = \frac{\sum_{i=1}^n r_{ik} x_i}{\sum_{i=1}^n r_{ik}}$$

For the covariance matrices:

$$\widehat{\Sigma}_k = \frac{\sum_{i=1}^n r_{ik} (x_i - \widehat{\mu}_k) (x_i - \widehat{\mu}_k)^T}{\sum_{i=1}^n r_{ik}}$$

#### **Notation Summary**

# **Assignment probabilities**

$$\mathbf{r} := \begin{bmatrix} r_{11} & \dots & r_{1K} \\ \vdots & & \vdots \\ r_{n1} & \dots & r_{nK} \end{bmatrix} = \mathbb{E} \begin{bmatrix} Z_{11} & \dots & Z_{1K} \\ \vdots & & \vdots \\ Z_{n1} & \dots & Z_{nK} \end{bmatrix} = \begin{bmatrix} \mathbb{E}[Z_{11}] & \dots & \mathbb{E}[Z_{1K}] \\ \vdots & & \vdots \\ \mathbb{E}[Z_{n1}[ & \dots & \mathbb{E}[Z_{nK}] \end{bmatrix}$$

# Mixture parameters

$$oldsymbol{ au} = (oldsymbol{c}, oldsymbol{ au}), \quad oldsymbol{c} = ext{cluster proportions} \quad oldsymbol{ heta} = ext{component parameters}$$

#### **Iterations**

$$oldsymbol{ heta}^{(j)}, oldsymbol{r}^{(j)}, ... = ext{values in } j ext{th iteration}$$

#### Summary: EM for Gaussian Mixture

#### Gaussian special case

$$\theta = (\mu, \Sigma)$$
 (mean&covariance)  $p(x \mid \theta) = p(x \mid \mu, \Sigma)$  (Gaussian density)

## **Algorithm**

The EM algorithm for a finite mixture of Gaussians looks like this

- 1. **Initialize:** Choose (e.g., random) values  $c_k^{(0)}$  and  $\theta_k^{(0)}$ .
- 2. **E-Step:** Recompute the assignment weioght matrix as

$$r_{ik}^{(j+1)} = \frac{c_k^{(j)} p(x_i \mid \theta_k^{(j)})}{\sum_{l=1}^{K} c_l^{(j)} p(x_i \mid \theta_l^{(j)})}$$

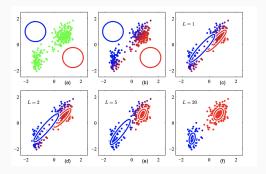
3. **M-Step:** Recompute the proportions  $c_k$  and parameters  $\theta = (\mu, \Sigma)$  as

$$\mu_k^{(j+1)} = \frac{\sum_{i=1}^n r_{ik}^{(j+1)\mathsf{x}_i} \sum_{i=1}^n r_{ik}^{(j+1}}{\sum_{i=1}^n r_{ik}^{(j+1)}} \text{and} \quad \Sigma_k^{(j+1)} = \frac{\sum_{i=1}^n r_{ik}^{(j+1)} (\mathsf{x}_i - \mu_k^{(j+1)}) (\mathsf{x}_i - \mu_k^{(j+1)})^T}{\sum_{i=1}^n r_{ik}^{(j+1)}}$$

The E-Step and M-Step are repeated alternatingly until covergence criterion (e.g. threshold) is satisfied.

#### **EM: Illustration**

#### **EM** for a mixture of two Gaussians



The algorithm fits both the mean and the covariance parameter.

# **GMMs** as Universal Approximators

A Gaussian mixture model is a universal approximator of densities, in the sense that any smooth density can be approximated with any specific nonzero amount of error by a Gaussian mixture model with enough components.

lan Goodfellow et al. 2016

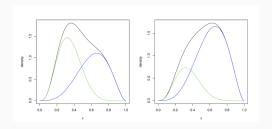
More formally, if  $\mathcal{P}(\mathbb{R}^d)$  is the set of probability Borel measures on  $\mathbb{R}^d$  (with its Euclidean topology), then "Gaussian mixtures" (a.k.a. convex combinations of Gaussian measures) are dense in  $\mathcal{P}(\mathbb{R}^d)$  for the weak\* topology.

Q: So why not use GMM's for everything?

#### Other Mixture Models

The mixture components do not need to be Gaussian in order for the model to be well-posed, and for EM to estimate the parameters.

# **Example:** mixture of two betas



Shown are two beta mixture models, each with two components. The models have fixed components but differ in their mixture weights: c = (.25, .75) vs. c = (.75, .25).

Q: Under what conditions might one use a mixture of betas rather than a mixture of Gaussians?

#### **EM** for General Mixture Models

#### Algorithm

**E-step:** Recompute the assignment matrix  $r_{ik}^{(j)}$  as

$$r_{ik}^{(j+1)} = \frac{c_k^{(j)} p(x_i \mid \theta_k^{(j)})}{\sum_{l=1}^K c_l^{(j)} p(x_i \mid \theta_l^{(j)})}$$

• **M-step:** Recompute  $(c, \theta)$  as

$$(c^{(j+1}, \theta^{(j+1)}) = \arg\max_{c,\theta} \left[ \sum_{ik} r_{ik}^{(j+1)} \log(c_k p(\mathbf{x}_i \mid \theta_k)) \right]$$

#### Convenient special case

If the MLE of  $p(x \mid \theta)$  is of the form  $\widehat{\theta}_{ML} = \frac{1}{n} \sum_{i=1}^{n} s(x_i)$  for some function s the M-step computes the "weighted maximum likelihood estimate":

$$c_k^{(j+1)} = \frac{\sum_{i=1}^n r_{ik}^{(j+1)}}{n} \quad \text{and} \quad \theta_k^{(j+1)} = \frac{\sum_{i=1}^n r_{ik}^{(j+1)} s(x_i)}{\sum_{i=1}^n r_{ik}^{(j+1)}}$$

This is true for any distribution in the exponential family.

# Expectation Maximization (more generally)

#### Latent variable models

- A parametric statistical model may posit observed random variables
   (x), parameters (θ), and latent random variables (z).
- The distinguishing feature between latent variables z and parameters
   θ is that the dimensionality of z increases with the size of the data
   set, whereas the dimensionality of θ does not.<sup>1</sup>
- Note that some presentations refer to z as local hidden variables and θ as global hidden variables.

 $<sup>^1\</sup>text{A}$  more technical definition can be provided via conditional independence. For example, when there is one latent variable per observation, a latent variable satisfies  $p(x_n,z_n\mid x_{-n},z_{-n},\theta)=p(x_n,z_n\mid \theta)$ , where the -n subscript refers to the set of variables besides the nth. In other words, the nth observation and nth latent variable is independent of all other observations and latent variables, given the model parameters.

#### Frequentist estimation for latent variable models

Latent variable models provide a **complete data likelihood**  $p(x, z \mid \theta)$ , where z is unobserved. The model often factorizes as

$$p(\mathbf{x},\mathbf{z}\mid\theta)=\prod_{i=1}^n p(x_i,z_i\mid\theta)$$

- For frequentist latent variable models, the inferential goal is to compute  $\theta_{\rm ML}$ , the maximum likelihood value of the parameter.
- Since z is not observed, so one seeks to find

$$\theta_{\mathsf{ML}} := \mathsf{argmax}_{\theta} \ p(x \mid \theta) = \mathsf{argmax}_{\theta} \int p(x, z \mid \theta) \ dz$$
 (3.1)

In particular, one requires access to the marginal likelihood

$$p(x \mid \theta) = \int p(x, z \mid \theta) dz$$
 (3.2)

#### **Expectation Maximization for Latent Variable Models**

The **expectation maximization algorithm** estimates  $\theta$  by attempting to maximize the marginal likelihood.

The expectation maximization algorithm is

$$\theta^{(t+1)} = \operatorname{argmax}_{\theta} \mathbb{E}_{p(\boldsymbol{z} \mid \boldsymbol{x}, \theta^{(t)})} \left[ \ln p(\boldsymbol{x}, \boldsymbol{z} \mid \theta) \right]$$
(3.3)

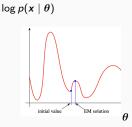
## **Convergence Properties**

# Marginal likelihood

- It can be shown that the marginal likelihood  $p(x \mid \theta)$  always increases from each step to the next, unless  $\theta$  is already a stationary point.
- The theory guarantees only that the algorithm terminates at a stationary point.
   That point can be a saddle point rather than a maximum (very rare)

#### The real problem: Local maxima

- EM is effectively a gradient method.
- The maxima it finds are the local maxima of the log-likelihood
- There are no guarantees on the global quality of the solution: The global maximum may differ arbitrarily from the one we find.



Q: So what can we do about this?

#### EM in practice

# **Comparing solutions**

= If  $\theta$  and  $\theta'$  are two different EM solutions, we can always compute the log-likelihoods

$$\sum_{i} \log p(x_i \mid \theta)$$
 and  $\sum_{i} \log p(x_i \mid \theta')$ 

- The solution with the higher likelihood is better.
- This is a very convenient feature of EM: Different solutions are comparable.

#### Random restarts

In practice, the best way to use EM is often

- Restart EM repeatedly with randomly (or intelligently) chosen initial values.
- Compute the log-likelihoods of all solutions and compare them.
- Choose the solution achieving maximal log-likelihood

Q: What would be an intelligent way to initialize?

## **EM for Exponential Family Latent Variable Models**

Let us assume that  $(x, z) = ((x_1, z_1), ..., (x_n, z_n))$  are n independent samples from the same exponential family, where x is observed data and z is unobserved data. Moreover, let us assume that the complete data likelihood is in the exponential family

$$p(x, z \mid \theta) = \prod_{i=1}^{n} h(x_i, z_i) \exp \left\{ \eta(\theta)^T \sum_{i=1}^{n} t(x_i, z_i) - n \, a(\eta(\theta)) \right\}$$
(3.4)

Here we want to find  $\theta$  to optimize

$$f(\theta) = \mathbb{E}_{p(z \mid x, \theta(t))} \left[ \ln p(x, z \mid \theta) \right]$$

Following the logic of Section ??, we determine that we should select  $\theta^{(t+1)}$  such that

$$\mu(\theta^{(t+1)}) = \frac{1}{n} \sum_{i=1}^{n} \mathbb{E}_{\rho(z \mid x, \boldsymbol{\theta}^{(t)})} t(x_i, z_i)$$

where  $\mu := \mathbb{E}[t(x_1, z_1)]$  refers to the mean parametrization of the likelihood.

This is why an EM iteration is often described and implemented as iteratively computing maximum likelihood with the expected sufficient statistics.

# Some Cybersecurity Applications of EM

# Some Cybersecurity Applications of EM

Better malware ground truth

#### Introduction

- Commercial anti-virus software traditionally memorizes specific byte sequences (known as signatures) in the file contents of previously encountered malware.
- They could use these signatures to attempt to detect malware in the future.
- Malware authors can evade signature-based detection in many ways; for instance, by
  - tampering with existing malware signatures (sometimes flipping a single bit)
  - using obfuscation techniques (e.g. encryption or compression) to hide snippets of malicious code
  - writing metamorphic malware
- As a result, classical AV detections have low false positive rates but also low true positive rates.

#### **Better Malware Ground Truth**

Kantchelian et al. (2015) examine the problem of aggregating the results of multiple anti-virus (AV) vendors' detectors into a single authoritative ground-truth label for every binary

Kantchelian, A., Tschantz, M. C., Afroz, S., Miller, B., Shankar, V., Bachwani, R., ... & Tygar, J. D. (2015, October). Better malware ground truth: Techniques for weighting anti-virus vendor labels. In Proceedings of the 8th ACM Workshop on Artificial Intelligence and Security (pp. 45-56).

#### Random variables

$$egin{aligned} X_{ij} \in \{0,1\} & ext{AV label (i = instance, j =vendor)} \ Z_i \in \{0,1\} & ext{ground truth label} \ lpha, eta & ext{vendor tp, fp rates} \ \pi & ext{malware prevalence} \end{aligned}$$

In our terminology,  ${\it Z}$  are latent variables and  $\alpha, \beta$  are parameters.



#### Model

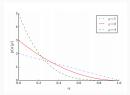
$$X_{ij} \mid Z_i, \alpha_j, \beta_j = \begin{cases} \alpha_j & \text{if } Z_i = 1 \text{ and } X_{ij} = 1 \text{ (TP)} \\ 1 - \alpha_j & \text{if } Z_i = 1 \text{ and } X_{ij} = 0 \text{ (FN)} \\ \beta_j & \text{if } Z_i = 0 \text{ and } X_{ij} = 1 \text{ (FP)} \\ 1 - \beta_j & \text{if } Z_i = 0 \text{ and } X_{ij} = 0 \text{ (TN)} \end{cases}$$

$$Z_i \mid \pi \sim \text{Bernouli}(\pi)$$

$$\pi \sim \text{Beta (symmetric)}$$

$$\alpha \mid \psi \sim \text{Beta (assymmetric)}$$

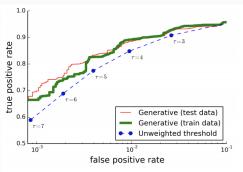
$$\beta \mid \phi \sim \text{Beta (assymmetric)}$$



Asymmetric (right skewed) priors were used for  $\alpha$ ,  $\beta$  since both are expected to be low based on prior domain knowledge.

#### **Estimation and Results**

- The model was fit using EM.
- The model far outperforms a common baseline in estimating ground truth.



 Moreover, it accomplished this despite being fully unsupervised! (No ground truth was available during training.)

# Some Cybersecurity Applications of EM

**Behavioral biometrics** 

# **Keystrokes biometrics**

Gaussian mixture models (and other density models) have been applied to typing behavior to flag anomalous behavior.

