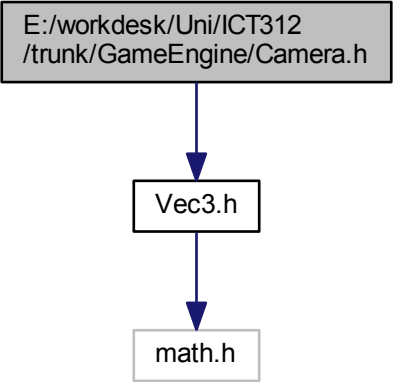


E:/workdesk/Uni/ICT312
/trunk/GameEngine/Camera.h



```
graph TD; A["E:/workdesk/Uni/ICT312  
/trunk/GameEngine/Camera.h"] --> B["Vec3.h"]; B --> C["math.h"]
```

Vec3.h

math.h