MICHAEL ROMAY

FULL STACK ENGINEER

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PROFILE

I'm a full stack software engineer with a deep focus on intuitive design, test-driven development, and writing DRY code. I believe good design drives clear product requirements and leads to better technical understanding. I'm a multidisciplinary artist at heart and view every new project as an opportunity to build something useful and elegant.

Languages: JavaScript, Java, C, C++, C#, HTML,

CSS

Environments & Frameworks: Node.js, Express, Mongoose, React, Redux, Processing, p5, Max

MSP, PureData, Unity

Databases: MongoDB, Postgres **Testing**: Jest, Q-Unit, TDD

Tools: Github, Heroku, VSCode, TravisCI,

Compass, Postman

EDUCATION

FULL STACK SOFTWARE DEVELOPMENT

Alchemy Code Labs | Jan 2020 - June 2020 800+ hour intensive MERN-stack (MongoDB, Express, React & Redux, Node) professional training focused on clean code, Agile methodology, team work, and test-driven development.

CREATIVE CODING PROGRAM

Portland Community College | 2017 - 2019

A two year program that Introduces industry-standard computer programming languages for creative purposes, such as immersive experiences and installations, generative graphics and sound, and interactive applications and environments using Processing (Java), Arduino Microcontrollers (C, C++), p5.js (JavaScript), Max MSP, PureData and Unity (C#).

PROJECTS

alcherithm - github - site

React | Express | MongoDB | Node.js | QUnit

Alcherithm is designed to be a JavaScript coding companion to help junior software developers learn and practice various code challenges. My team and I developed a learning platform that combines resources, videos and documentation to help developers build up a foundation in code. Users can code live in the browser and have that code checked against tests using QUnit. I wrote the user authentication for the front and back end and implemented a global state provider to share data to our various modular components, along with a lot of the design and conditional rendering in the app.

fresh-track - github - site

React | Express | MongoDB | Node.js | Google Drive API | Dropbox API

A simple file repository solution that allows artists to collate their latest music files stored on Google Drive, Bandcamp, Soundcloud and Dropbox into a single-location to share, listen and collaborate with others. I was largely the system architect for this project. Primarily coded the React front end with focus on state management, sourcing music from multiple APIs, creating a playlist, and displaying details of a playlist.

airSupply - github - site

React | Express | PostgreSQL | Node.js | Google Maps API

Rooted from popular shared spreadsheet amongst a community of artists, airSupply collects artist residencies and grants from around the world and makes them easily accessible by search parameters, Google Map marker, and residency / grant type. I championed this idea for this project to help it come to light and also setup the postgres database/general SQL search guidelines to help user navigation as well as designing and implementing our front end using React.

EXPERIENCE

PORTLAND COMMUNITY COLLEGE | 2017 - 2020

Teaching Assistant Creative Coding

Helped students with coding projects in Java (Processing), C/C++ (Arduino IDE), JavaScript (p5.js), Max MSP and helped plan and put together interactive art installations

Instructor

Taught Java (Processing) to incoming Jefferson High Students as part of their STEM program

OMG COMPUTER | 2009 - 2020 | <u>yelp</u> - <u>site</u> Owner / Founder / Lead technician

- Founded, managed and operated a computer repair company that specialized in on-site networking and break/fix support both remotely and in our storefront
- Grew the company to five employees and to make the company successful over the past decade growing the customer base and revenue by 50% each year helping 1000's of customers and small businesses in the process

Catalinbread Effects | 2018 - 2020 | <u>site</u> Lead technician

- Developed a pedal design based on a previously distributed model adding features requested online such as tap tempo and expression pedal input
- Oversaw the repairs and artist relations departments of the company creating a system for rapid turnaround to customers for repairs and built the company's brand by getting notable artists involved with the company