ADITYA CHADUDHARY

UI/UX & GRAPHIC DESIGNER





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PROFILE

I am a university student specialising in graphics and gaming as part of my Computer Science degree. Create gaming environments and user interfaces with a keen eye. Work well in diverse teams and contribute to something bigger than yourself.

SKILLS

- Graphic Design
- UI/UX Designer
- Wireframe Creation
- Front End Coding
- Problem-Solving
- Adobe Creative Suite
- Blender 3D
- Strong Communication
- CorelDraw

EDUCATION

SECONDARY SCHOOL

Seth. Jaipuria School Bansal Campus

2018 - 2020

BACHELOR OF TECHNOLOGY

University of Petroleum and Energy Studies.

B. Tech in Computer Science Engineering- Specialisation in Graphic and gaming

2020 - 2024

EXPERIENCE

DESIGN AND TECH INTERN

AYUSHKAMA FOUNDATION SOCIAL INTERNSHIP 20TH JUNE - 31TH JULY 2021

- DESIGN POSTERS AND LOGOS
- DESIGN PRESENTATION TEMPLES
- VIDEO EDITING
- RECORD MANAGEMENT

GRAPHIC DESIGN INTERN

FUTURUS

23 JANUARY - PRESENT

- GRAPHIC DESIGNER
- UI/UX DESIGNER
- TEMPLATE DESIGNER

PROJECTS

- 1 FLIGHT SIMULATOR IN UNITY USING REAL WORLD DATA
- 2 AR CAMPUS NAVIGATION APPLICATION USING UNITY & VUFORIA