Homework 3, Problem 1 (solutions)

Theory/Introduction

Diffraction problems often involve the Fresnel sine and cosine integrals C(u) and S(u). For this problem the diffraction intensity is given by

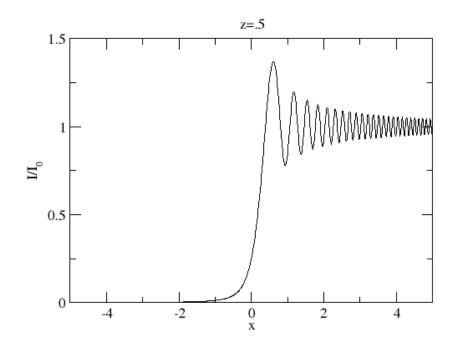
$$I=I_0/8([2C(u)+1]^2+[2S(u)+1]^2)$$

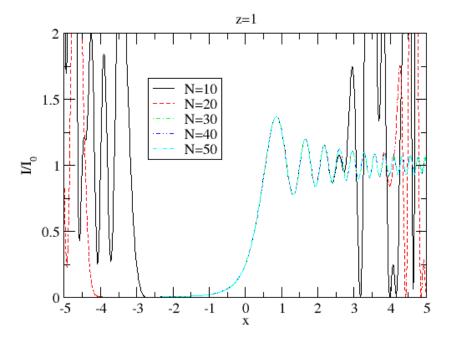
C(u) and S(u) are the integrals of $cos(1/2 \text{ pi } t^2)$ and $sin(1/2 \text{ pi } t^2)$, respectively.

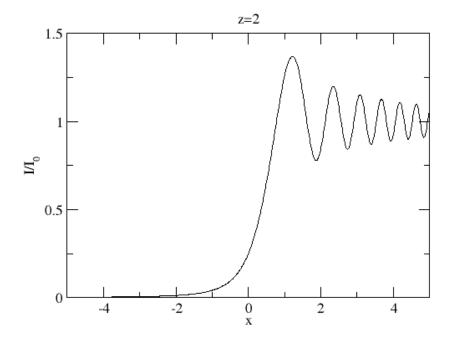
Code

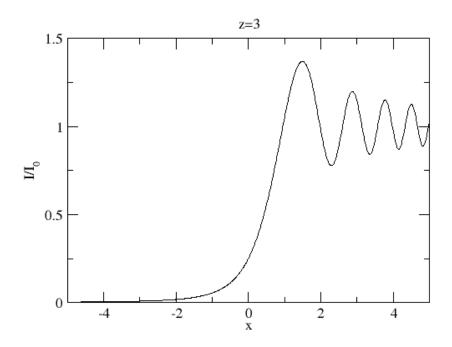
The integrals are done using the Gauss-Legendre quadrature from the textbook $\underline{\text{diffract.} \text{f90}}$

Results









Discussion/Summary

For the z=1 case I plotted the results for different N, the number of quadrature points. The most difficult points to calculate are when the upper limit of the integrals is large. When the upper limit is large, there are regions where the integrands oscillate rapidly, which requires more integration points to calculate the integrals accurately. Fpr z=1, a N of about 40 was needed for 6 digits of accuracy in the worst case (large x region). Small z is harder because it also makes the upper limit u larger.

```
HW 3 problem 1: Fresnel diffraction
program diffract
 implicit none
 integer,parameter :: n = 50 ! order of Gaussian quadrature
 real(kind=8),parameter :: pi=3.14159265358979323846264338328_8
 real(kind=8) :: x,z,dx,intens,u
 z=2.0d0
 x=-5.0d0
 dx = 0.01d0
 do while (x < (5.0d0+dx))
    u=x*sqrt(2.0d0/z)
     intens=1/8.0d0*((2.0d0*fcos(u)+1.0d0)**2 + (2*fsin(u)+1.0d0)**2)
    print *,x,intens
     x=x+dx
 enddo
contains
 function f(x)
   real(kind=8) :: f, x
    f = exp(-x)
 end function f
! Fresenel cosine integral
 function fcos(u)
   real(kind=8) :: u,fcos
    real(kind=8),dimension(n) :: w,x
    real(kind=8) :: quad
    integer :: i
    quad=0.0 8
    call gauss (n, 0, 0.0d0, u, x, w)
    do i=1, n
      quad=quad+cos(x(i)*x(i)*pi*0.5d0)*w(i)
    end do
   fcos = quad
 end function fcos
! Fresenel sine integral
 function fsin(u)
   real(kind=8) :: u,fsin
    real(kind=8),dimension(n) :: w, x
    real(kind=8) :: quad
    integer :: i
    quad=0.0 8
    call gauss (n, 0, 0.0d0, u, x, w)
   do i=1, n
      quad=quad+sin(x(i)*x(i)*pi*0.5d0)*w(i)
    end do
    fsin = quad
  end function fsin
  gauss.f90: Points and weights for Gaussian quadrature
        rescale rescales the gauss-legendre grid points and weights
                         number of points
        npts
               Ω
                         rescaling uniformly between (a,b)
        job =
                         for integral (0,b) with 50% points inside (0,ab/(a+b))
                1
                         for integral (a, inf) with 50% inside (a, b+2a)
                                 output grid points and weights.
                X, W
 subroutine gauss(npts, job, a, b, x, w)
```

```
integer,intent(in) ::npts,job
    real(kind=8),intent(in) :: a,b
    real(kind=8),intent(out) :: x(npts),w(npts)
    real(kind=8) :: xi,t,t1,pp,p1,p2,p3,aj
    real(kind=8), parameter :: pi=3.14159265358979323846264338328 8
    real(kind=8), parameter :: eps=3.0e-16_8
   real(kind=8),parameter :: zero=0.0_8, one=1.0_8, two=2.0_8
real(kind=8),parameter :: half=0.5_8, quarter=0.25_8
    integer :: m, i, j
    m=(npts+1)/2
    do i=1,m
       t=cos(pi*(i-quarter)/(npts+half))
          p1=one
          p2=zero
          a i=zero
          do j=1, npts
             p3=p2
             p2=p1
             aj=aj+one
             pl=((two*aj-one)*t*p2-(aj-one)*p3)/aj
          pp=npts*(t*p1-p2)/(t*t-one)
          t.1=t.
          t=t1-p1/pp
          if (abs(t-t1)<eps) exit
       enddo
       x(i) = -t
       x(npts+1-i)=t
       w(i) = two/((one-t*t)*pp*pp)
       w(npts+1-i)=w(i)
    end do
    ! rescale the grid points
    select case(job)
    case (0)
       ! scale to (a,b) uniformly
       do i=1,npts
          x(i)=x(i)*(b-a)/two+(b+a)/two
          w(i) = w(i) * (b-a) / two
       end do
    case(1)
       ! scale to (0,b) with 50% points inside (0,ab/(a+b))
       do i=1,npts
          xi=x(i)
          x(i) = a*b*(one+xi)/(b+a-(b-a)*xi)
          w(i) = w(i) *two*a*b*b/((b+a-(b-a)*xi)*(b+a-(b-a)*xi))
       end do
       ! scale to (a,inf) with 50% points inside (a,b+2a)
       do i=1,npts
          xi=x(i)
          x(i)=(b*xi+b+a+a)/(one-xi)
          w(i)=w(i)*two*(a+b)/((one-xi)*(one-xi))
       end do
    end select
  end subroutine qauss
end program diffract
```

Homework 3, Problem 2 (solutions)

Theory/Introduction

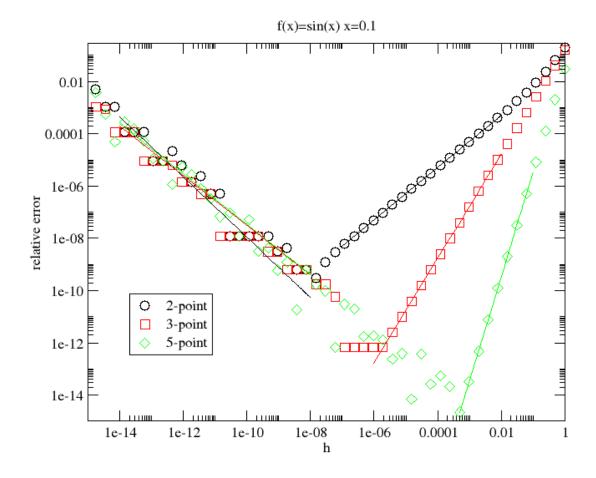
This problem compares the error behavior of three different formulas for the first derivative, the 2-point, 3-point, and 5-point formulas. The derivative formulas depend on a point spacing h. As h decreases, the approximation error decreases. However, for small enough h, subtraction in the formulas leads to roundoff error dominating over the approximation error.

Code

2pt.f90

Results

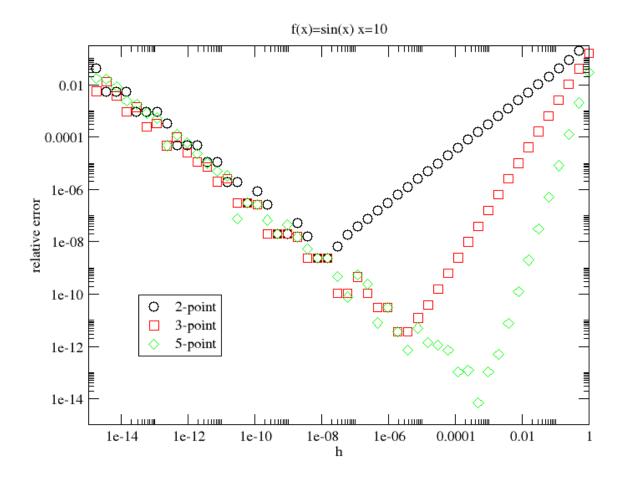
 $f(x) = \sin(x), x = 0.1$



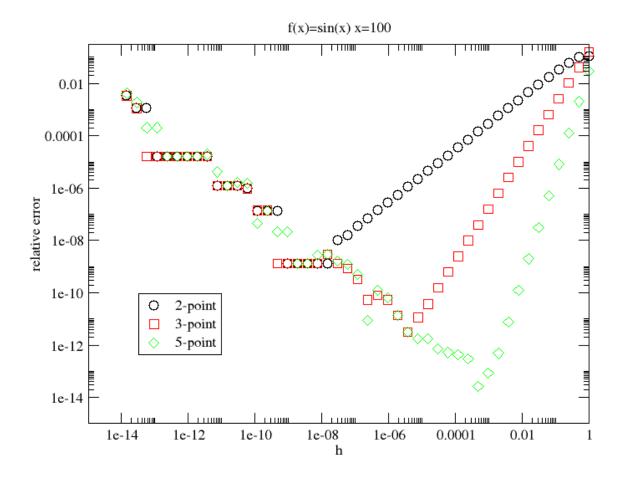
Fitting:

- 2-point, approximation error; slope = 1.0005, roundoff slope = -1.1(2); minimum error of about 4.0e-10 at h of about 1.0e-08
- 3-point, approximation error; slope = 1.9999, roundoff slope = -0.9(3); minimum error of about 8.0e-13 at h of about 2.0e-06
- 5-point, approximation error; slope = 3.9992, roundoff slope = -1.0(4); minimum error of about 3.0e-15 at h of about 0.0005

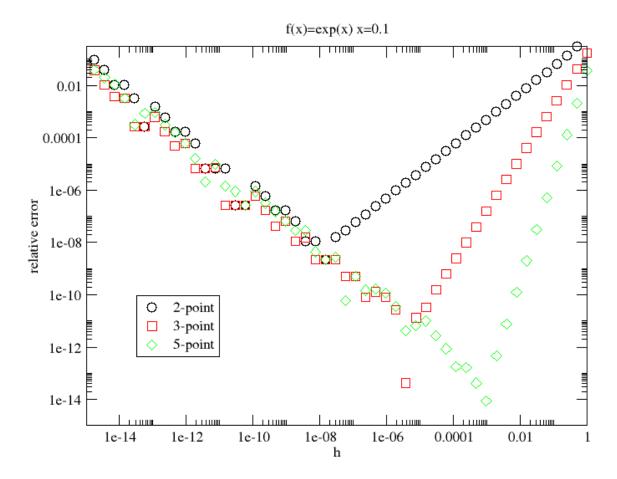
$f(x)=\sin(x), x=10.0$



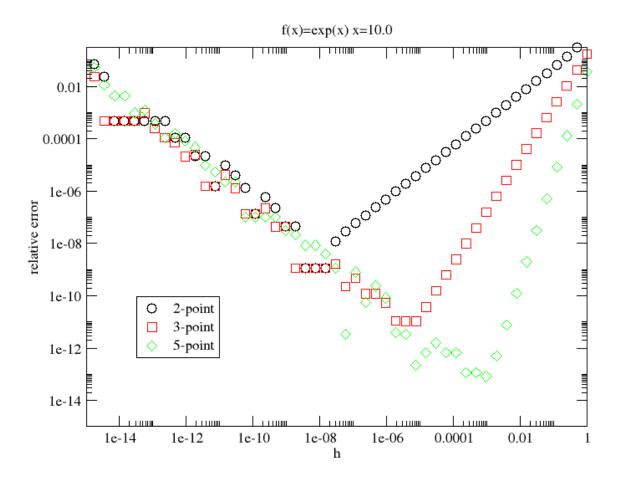
 $f(x) = \sin(x), x = 100.0$



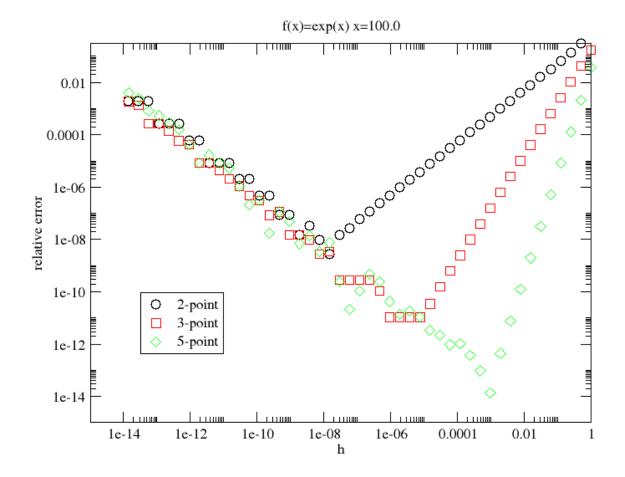
 $f(x) = \exp(x), x = 0.1$



 $f(x) = \exp(x), x = 10.0$



 $f(x) = \exp(x), x = 100.0$



Discussion

The actual approximation error dependence on h was very close to the prediction (slopes of 1, 2, and 4 for the 2, 3, and 5-point formulas). For all formulas the roundoff error slope was close to -1, with roundoff error beginning to dominate at larger h for the more accurate formulas. Because all formulas exhibit such similar roundoff error h dependence, this suggests that the roundoff error is coming from a similar cause- in this case probably subtraction.

The predicted minimum errors for the 2-point and 3-point formulas were 3e-08 and 3e-11, assuming double precision and that the next higher derivative is of order 1 (text equation 7.15). The h for these lowest errors was predicted to be 4e-08 and 3e-05, respectively. The actual minimum errir was somewhat less that this, while the h where the minimum error occured was consistent with this estimate. For the 5-point formula we did not derive a formula for the minimum error, but the results seem consistent, with the optimum h increasing by around two orders of magnitude.

Changing the value of x changes the relative error very little in these examples, because the derivative is of similar magnitude to the function itself. The absolute error for the derivative of exp(x) will of course be larger for large x.

```
prints error in 2-point, 3-point, and 5-point derivatice
! prints error in 2-point, 3-p
! formulas as a function of h
!
! RT Clay 09/2015
program twopoint
 implicit none
  real(kind=8) :: h,x
 h=1.0d0
  x=100.0d0
  do while (h>1.0d-16)
     print *,h,abs((diff2pt(x,h)-exact(x))/exact(x)), &
          abs((diff3pt(x,\bar{h})-exact(x))/exact(x)), &
          abs((diff5pt(x,h)-exact(x))/exact(x))
     h=h/2
  enddo
contains
  ! function to take derivative of
  function f(x)
    real(kind=8) :: f,x
    f = exp(x)
  end function f
  ! exact derivative of f(x)
  function exact(x)
    real(kind=8):: exact,x
  exact=exp(x)
end function exact
  ! 2-point derivative function diff2pt(x,h)
    real(kind=8) :: diff2pt,x,h
    diff2pt=(f(x+h)-f(x))/h
  end function diff2pt
  ! 3-point derivative
  function diff3pt(x,h)
    real(kind=8) :: diff3pt,x,h
    diff3pt=(f(x+h)-f(x-h))/(2.0d0*h)
  end function diff3pt
  ! 5-point derivative
  function diff5pt(x,h)
    real(kind=8) :: diff5pt,x,h
    diff5pt = (-f(x+2.0d0*h)+8.0d0*f(x+h)-8.0d0*f(x-h)+f(x-2.0d0*h))/(12.0d0*h)
  end function diff5pt
end program twopoint
```

Homework 3, Problem 3 (solutions)

Introduction

In this problem we solve an elliptic integral for the period of a plane pendulum. It is easy in this case to construct a Gaussian quadrature that is very accurate because the form of the integral is that of a Gauss-Chebyshev integral. In this case the weights and abscissas for the Gaussian quadrature are known analytically. In the integral the function f(x) and weight function w(x) are:

```
f(x) = 2/sqrt(1-k^2x^2)w(x) = 1/sqrt(1-x^2)
```

Code

Simple code: fixed n

pendulum.f90

Code with automatic n

To determine the n needed automatically, compare the value of the integral for n and n+1. The relative error can be estimated from these two values.

pendulum2.f90

Results

Simple code, theta $_0$ =0.1

The small-amplitude period is 2pi. With a small angle the difference from 2*pi is very small:

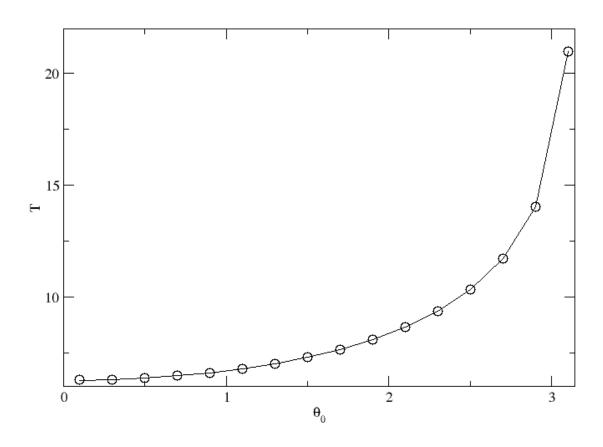
Code with automatic n

Assumes relative error less than 1.0e-06

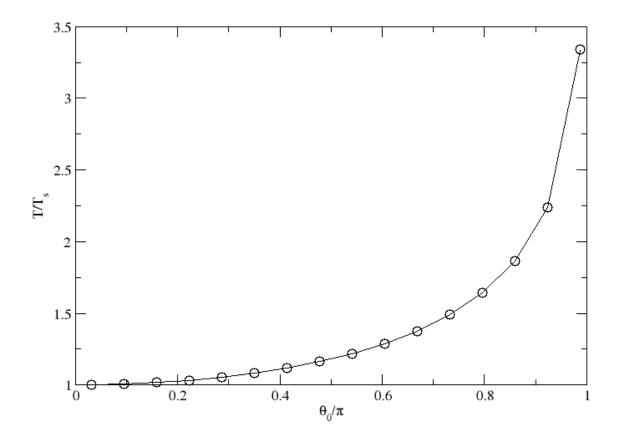
theta0 N		l period	period/2pi
0.10	4	6.28711455	1.00062536
0.30	4	6.31871154	1.00565418
0.50	4	6.38278970	1.01585253
0.70	4	6.48118971	1.03151338
0.90	7	6.61686647	1.05310701
1.10	7	6.79416186	1.08132444
1.30	7	7.01925030	1.11714838
1.50	7	7.30086480	1.16196872
1.70	10	7.65151350	1.21777620
1.90	10	8.08961444	1.28750213

2.10 13	8.64351941	1.37565884
2.30 16	9.35983654	1.48966425
2.50 19	10.32315984	1.64298192
2.70 28	11.71347810	1.86425794
2.90 49	14.04611196	2.23550815
3.10 49	20.97181119	3.33776742

Period as a function of theta0:



With the period and angle normalized:



Discussion

Notice that with one integration point (n=1), the Gauss-Chebyshev formula returns the exact result for the period in the limit of small oscillations (T=2pi). As the initial angle approaches pi, the period diverges, and the integral becomes more and more difficult to compute numerically.

```
! calculates the period of a pendulum with L/g=1
   RT Clay 09/2015
program pendulum implicit none
  real(kind=8),parameter :: pi=4.0d0*atan(1.0d0)
real(kind=8) :: theta0,k2,t
integer :: i
  theta0=0.1d0
  k2=sin(theta0*0.5d0)**2
  do i=1,10,2
      t=integ(k2,i)
      print *,i,t,t/(2.0d0*pi)
  enddo
contains
   ! integration function
  function f(x, k2)
    real(kind=8) :: f,x,k2
  f=2.0d0/sqrt(1.0d0-k2*x*x)
end function f
  !Gauss-Chebshev integration function integ(k2,n)
    real(kind=8) :: k2,integ
    integer :: n, i
real(kind=8) :: x, w, sum
     sum=0.0d0
     w=pi/n
     do^{i=1}, n
        x=cos(pi*(real(i)-0.5d0)/n)
sum=sum+f(x,k2)*w
     enddo
     integ=sum
  end function integ
end program pendulum
```

```
! calculates the period of a pendulum with L/g=1
   RT Clay 09/2015
program pendulum
implicit none
  real(kind=8),parameter :: pi=4.0d0*atan(1.0d0)
real(kind=8) :: theta0,k2,t,t2
  integer :: i,n
  theta0=0.1d0
  do while (theta0<pi)</pre>
     k2=sin(theta0*0.5d0)**2
      do i=1,100,3
         t=integ(k2,i)
         t2=integ(k2,i+2)
         if (abs((t-t2)/t2)<1.0d-6) then
            n=i
             exit
         endif
      enddo
     print "(F6.2,i3,f16.8,f16.8)",theta0,n,t2,t2/(2.0d0*pi)
      theta0=theta0+0.2d0
  enddo
contains
  ! integration function function f(x,k2)
    real(kind=8) :: f,x,k2
f=2.0d0/sqrt(1.0d0-k2*x*x)
  end function f
  !Gauss-Chebshev integration function integ(k2,n)
    real(kind=8) :: k2,integ
    integer :: n,i
    real(kind=8) :: x, w, sum
    sum=0.0d0
     w=pi/n
     do i=1,n
        x=cos(pi*(real(i)-0.5d0)/n)
        sum = sum + f(x, k2) *_W
     enddo
     integ=sum
  end function integ
end program pendulum
```