

Create a new class called GradeConversion_2.

Update your previous program (GradeConversion) to allow the user to continue to input grades until they input a number less than 0.

Remember to let the user know they range of numbers they can use and how to end the program.

Assumptions:

1. The user has the option to exit the program without running the loop.
 2. The user will only input integers
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Create a new class called GradeConversion3.

Update your previous program (GradeConversion2) to allow the user to continue to input grades until they input a number less than 0.

Remember to let the user know they range of numbers they can use and how to end the program.

Assumptions:

1. The the loop must run at least once.
2. The user will only input integers