

Lab 1 - lab.h

```
#ifndef LAB_H
# define LAB_H

# include <iostream>
# include <fstream>
# include <vector>
# include <catch.hpp>

struct Entry{
    Entry(std::string w, std::string t) : word(w), translation(t) {}
    bool      operator==(const Entry &e) const{
        return word == e.word && translation == e.translation;
    }
    std::string word;
    std::string translation;
};

bool      loadDictionary(std::string f, std::vector<Entry> &v);
bool      lookUpWord(std::string w, std::string &t, const std::vector<Entry> v);
bool      insertWord(std::string f, std::string w, std::string t);

#endif
```

Lab 1 - main.cpp

```
#include <lab.h>

int main(void){
    std::vector<Entry> v;
    std::string file;

    std::cout << "Please, enter dictionary file name: ";
    getline(std::cin, file);

    if (loadDictionary(file, v)){
        std::string input;
        std::string w, t;

        while (!std::cin.eof()){
            bool err = true;

            std::cout << std::endl;
            std::cout << "What do you want to do?" << std::endl
                      << "[1] Look up a word" << std::endl
                      << "[ctrl + D] Exit" << std::endl;
            getline(std::cin, input);
            while (input == "1" && !std::cin.eof()){
                std::cout << std::endl;
                std::cout << "[ctrl + D] Exit" << std::endl
                          << "Please, enter a word: ";
                getline(std::cin, w);
                if (lookUpWord(w, t, v)){
                    std::cout << std::endl;
                    std::cout << "English: " << w << std::endl
                              << "Italian: " << t << std::endl;
                    err = false;
                }
            }
            else if (!std::cin.eof()){
                std::cout << std::endl;
                std::cout << "Cannot find the word." << std::endl
                          << "[1] Look up another word" << std::endl
                          << "[2] Make a new word" << std::endl;
                getline(std::cin, input);
            }
        }
    }
}
```

Lab 1 - main.cpp

```
        if (input == "2"){
            t = "";
            while (t.empty() && !std::cin.eof()){
                std::cout << std::endl;
                std::cout << "Please, enter the translation for "
                            << w << ": ";
                getline(std::cin, t);
                if (t.empty()){
                    std::cout << std::endl;
                    std::cout << "Wrong input. Please try again."
                                << std::endl;
                }
            }
            if (!insertWord(file, w, t) || !loadDictionary(file, v)){
                std::cout << "Failed to add a new word."
                            << std::endl;
            }
            err = false;
        }
    }
}
if (err && !std::cin.eof()){
    std::cout << "Sorry, wrong input. Please try again."
                << std::endl;
}
}
}
else{
    std::cout << "Failed to open file " << file << "." << std::endl;
}
std::cout << std::endl;
return 0;
}
```

Lab 1 - loadDictionary.cpp

```
#include <lab.h>

bool loadDictionary(std::string f, std::vector<Entry> &v){
    std::string          title, w, t;
    std::ifstream        ifs(f);
    bool                 r = ifs;

    getline(ifs, title);
    while (ifs >> w >> t){
        v.push_back(Entry(w,t));
    }
    return r;
}

/*
TEST_CASE("Testing fill vector"){
    std::vector<Entry> v;

    REQUIRE(v.size() == 0);
    REQUIRE(loadDictionary("Dictionary", v));
    REQUIRE(v.size() == 4);

    Entry e1("want", "volere");
    Entry e2("a", "un");
    Entry e3("I", "io");
    Entry e4("this", "questo");

    std::vector <Entry> ev;
    ev.push_back(e1);
    ev.push_back(e2);
    ev.push_back(e3);
    ev.push_back(e4);
    REQUIRE(v == ev);
}
*/
```

Lab 1 - lookUpWord.cpp

```
#include <lab.h>

bool lookUpWord(std::string w, std::string &t, const std::vector<Entry> v){
    bool r = false;
    for (size_t i = 0; i < v.size(); i++){
        if (w == v[i].word){
            r = true;
            t = v[i].translation;
            break ;
        }
    }
    return r;
}

/*
TEST_CASE("Testing find word"){
    std::vector<Entry> v;
    std::string t;

    REQUIRE(loadDictionary(DICTIONARY, v));
    REQUIRE(v.size() == 4);

    REQUIRE_FALSE(lookUpWord("hello", t, v));
    REQUIRE(lookUpWord("I", t, v));

    REQUIRE(lookUpWord("this", t, v));
    REQUIRE(t == "questo");
}
*/
```

Lab 1 - insertWord.cpp

```
#include <lab.h>

bool insertWord(std::string f, std::string w, std::string t){
    std::ofstream ofs(f, std::ofstream::app);
    bool r = ofs;

    if (r){
        ofs << w << " " << t << std::endl;
    }
    return r;
}

/*
TEST_CASE("Testing insert word"){
    std::vector<Entry> v;
    std::string w, t;

    REQUIRE(loadDictionary("Dictionary", v));
    REQUIRE(v.size() == 4);

    REQUIRE_FALSE(lookUpWord("hello", t, v));
    REQUIRE(insertWord("Dictionary", "hello", "world"));

    REQUIRE(loadDictionary("Dictionary", v));
    REQUIRE(lookUpWord("hello", t, v));
    REQUIRE(t == "world");
}
*/
```

BEFORE

```
mkim60$ cat ../Dictionary
English Italian Dictionary
I io
a un
want volere
this questo
```

AFTER

```
mkim60$ cat ../Dictionary
English Italian Dictionary
I io
a un
want volere
this questo
new nuovo
```

RESULT

```
mkim60$ ../dict
Please, enter dictionary file name: ../Dictionary

What do you want to do?
[1] Look up a word
[ctrl + D] Exit
1

[ctrl + D] Exit
Please, enter a word: this

English: this
Italian: questo

[ctrl + D] Exit
Please, enter a word: new

Cannot find the word.
[1] Look up another word
[2] Make a new word
2

Please, enter the translation for new: nuovo

What do you want to do?
[1] Look up a word
[ctrl + D] Exit
1

[ctrl + D] Exit
Please, enter a word: new

English: new
Italian: nuovo

[ctrl + D] Exit
Please, enter a word:
mkim60$
```