```
1 package main;
 2
 3 import java.util.ArrayList;
11
12 public class StateMachine {
13
14
      private State current;
15
      private State initial;
      private String currentEvent;
16
      private Map<String, State> states = new HashMap<>();
17
18
      private List<String> integers = new ArrayList<String>();
19
20
      public StateMachine() { }
21
22
      private State getState(String name) {
23
          if(!states.containsKey(name)) {
24
              states.put(name, new State(name));
25
26
         return states.get(name);
27
28
29
30
      public Machine build() {
          // TODO Auto-generated method stub
31
          return new Machine(states.values(), initial, integers);
32
33
          //return null;
34
35
      public StateMachine state(String string) {
36
37
          // TODO Auto-generated method stub
38
          current = getState(string);
39
          return this;
40
          //return null;
41
42
43
      public StateMachine initial() {
44
          // TODO Auto-generated method stub
          initial = current;
45
46
          return this;
47
          //return null;
48
49
50
      public StateMachine when(String string) {
51
          // TODO Auto-generated method stub
          currentEvent = string;
52
53
          return this;
54
          //return null;
55
56
57
      public StateMachine to(String string) {
```

```
58
           // TODO Auto-generated method stub
 59
           Transition t = new Transition(currentEvent, getState(string));
 60
           current.addTransition(t);
 61
           return this:
           //return null;
 62
 63
 64
 65
       public StateMachine set(String string, int i) {
           // TODO Auto-generated method stub;
 66
           states.put(string, new State(Integer.toString(i)));
 67
 68 / /
           Transition t = new Transition(currentEvent, getState(string));
           current.addTransition(t);
 69 //
           return this;
 70
 71
72
73 //
           states.put(string, new State(Integer.toString(i)));
74 / /
           return this;
           return null;
 75 //
 76
 77
       public StateMachine integer(String string) {
 78
 79
           // TODO Auto-generated method stub
 80
           integers.add(string);
 81
           return this;
 82
           //return null;
 83
 84
 85
       public StateMachine increment(String string) {
           // TODO Auto-generated method stub
 86
 87
           int i = Integer.parseInt(states.get(string).getName().toString());
 88
           System.out.println(i);
 89
           return null;
 90
91
       public StateMachine decrement(String string) {
92
           // TODO Auto-generated method stub
93
 94
           return null;
95
96
       public StateMachine ifEquals(String string, int i) {
97
           // TODO Auto-generated method stub
98
99
           return null;
100
101
       public StateMachine ifGreaterThan(String string, int i) {
102
103
           // TODO Auto-generated method stub
104
           return null;
105
106
107
       public StateMachine ifLessThan(String string, int i) {
```

```
StateMachine.java Monday, 21 February 2022, 22.04
```

```
// TODO Auto-generated method stub
return null;

110
}
111
112 }
113
```