Non-Decimal Units for LATEX

Mikkel Eide Eriksen mikkel.eriksen@gmail.com

September 27, 2020

1 Preface

Many historical unit systems were non-decimal to simplify mental arithmetic.

For example, 1 rigsdaler consists of 6 mark, which each consist of 16 skilling. TODO maybe some more historical discussion?

This package enables configuration of such units, to enable display in textual and tabular contexts, as well as perform simple summing.

In order to do this, values are divided into segments, separated by decimal points: The historical Danish monetary value 1 Rdl. 2 \slash 3 \slash is entered as 1.2.3.

2 Configuration

The package is configured in the following manner:

```
\usepackage[\langle options \rangle] \{ non-decimal-units \}
```

Where $\langle options \rangle$ may contain one or more of the following unit systems. See page 12 for details.

```
british Currencies
danish Currencies and areas
german Currencies
```

Alternately, one may configure new units via \nduNewUnit^{→P.8}.

3 Usage

3.1 Formatting Values

Formats $\langle value \rangle$ according to the setup configured for the $\langle unit name \rangle$, as well as any provided $\langle options \rangle$. The number of decimal points and the values between them determine how many and which segments are displayed.

Empty segments are skipped.

```
Example usage: \nduFormatValue macro
\nduFormatValue{danish rigsdaler}{1.2.3}\\
\nduFormatValue{danish rigsdaler}{1..}\\
\nduFormatValue{danish rigsdaler}{2.}\\
\nduFormatValue{danish rigsdaler}{3.3}\\

1 Rdl. 2 & 3 &
1 Rdl.
2 & 3 &
```

3.1.1 Options

{0.0...}

Td. Skp.

Td. Skp. Fjk. Alb. Pg.

3.2 Tabular Data

In order to align values in a tabular context, the \nduAlignedHeader and \nduAlignedValue macros wrap each segment in a \makebox of equal width.

All segments will be included in the headers and cells, whether they contain a value or not.

```
\label{lighted} $\operatorname{\documents}(unit\ name) \in (options)$ $
```

Formats the unit symbols in boxes suitable for a header. See page 8 for configuration of symbols.

See $\mbox{\em NduFormatValue}^{\to P.2}$ for possible arguments.

```
Example usage: \nduAlignedHeader and \nduAlignedValue macros
```

```
\toprule
    & \nduAlignedHeader{danish rigsdaler} \\
\midrule
```

a & \nduAlignedValue{danish rigsdaler}{1.2.3} \\
b & \nduAlignedValue{danish rigsdaler}{100..} \\

c & \nduAlignedValue{danish rigsdaler}{.1.} \\

\bottomrule \end{tabular}

\begin{tabular}{r r}

	Rdl.	≯	ß
a b	1 100	2	3
c	100	1	

3.2.1 Options

```
aligned value width=\langle length \rangle
                                                               (initially 5em)
       Changes the width of each segment.
           Example usage: aligned value width key
           \begingroup
           \ne
             aligned value width=3em,
           \begin{tabular}{r r}
             \toprule
             & \nduAlignedHeader{danish rigsdaler} \\
             a & \nduAlignedValue{danish rigsdaler}{1.2.3} \\
             b & \nduAlignedValue{danish rigsdaler}{100..} \\
             c & \nduAlignedValue{danish rigsdaler}{.1.} \\
             \bottomrule
           \end{tabular}
           \endgroup
                  Rdl.
                    1
                  100
            b
            \mathbf{c}
```

3.3 Summing Values

Values can be accumulated in a named sum in two ways, either manually via the \nduAddToSum macro, or automatically via the sum to key.

```
\label{linear_continuous_loss} $$ \and AddToSum{\langle unit\ name\rangle} [\langle options\rangle] {\langle sum\ name\rangle} {\langle unit\ name\rangle} [\langle options\rangle] {\langle sum\ name\rangle} $$ \\ \and AlignedSum{\langle unit\ name\rangle} [\langle options\rangle] {\langle sum\ name\rangle} $$
```

The arguments of $\$ mduAddToSum are identical to those of the $\$ mduFormatValue $^{-P.2}$ macro, except for the addition of the $\langle sum \$ name \rangle argument, under which the sum will be accumulated. It does not expand to any output.

The \nduFormatSum macro takes the $\langle sum\ name \rangle$ and formats it for display in the same way as \nduFormatValue^{\rightarrow P. 2}.

Likewise, \nduAlignedSum macro formats a sum in the same way as $\nduAlignedValue^{\rightarrow P.4}$.

All three may be further configured via the $\langle options \rangle$.

```
Example usage: \nduAddToSum and \nduFormatSum macros
\nduAddToSum{danish rigsdaler}{example 1}{0.0.10}
\nduAddToSum{danish rigsdaler}{example 1}{0.0.8}
\nduAddToSum{danish rigsdaler}{example 1}{0.2.0}
\nduAddToSum{danish rigsdaler}{example 1}{0.5.1}
\nduFormatSum{danish rigsdaler}{example 1} % = 1.2.3
```

3.3.1 Options

 $sum to = \langle name \rangle$

```
Setting this key will cause all uses of \nduFormatValue and
\nduAlignedValue in the current group to be summed under the
given name.
               Example usage: sum to key
              \begingroup
              \nduset{
                       aligned value width=3em,
                       sum to=example 2
              \begin{tabular}{r r}
                       \toprule
                       & \nduAlignedHeader{danish rigsdaler} \\
                       \midrule
                       a & \nduAlignedValue{danish rigsdaler}{1.2.3} \\
                       b & \nd \alpha \alpha
                       c & \nduAlignedValue{danish rigsdaler}{.1.} \\
                       \bottomrule
                       total & \nduAlignedSum{danish rigsdaler}{example 2} \\ % = 101.3.3
              \end{tabular}
              \endgroup
                                                        Rdl.
                                                                                          2
                                b
                                                           100
                                                                                          3
                   total
                                                           101
```

(initially empty)

Sums are global and remain accessible outside the group:

```
\nduFormatSum{danish rigsdaler}{example 2}
```

Adding an additional 15 skilling to the existing sum gives:

```
\nduAddToSum{danish rigsdaler}{example 2}{0.0.15}
\nduFormatSum{danish rigsdaler}{example 2} % = 101.4.2
```

3.4 Accessing Information About Units

$\label{local_norm} \label{local_norm} \label{local_norm} $$ \cline{1.5cm} \cline{1.5$

Expands to the name of the the given segment of the unit. Set by segment $\langle n \rangle / \text{name}^{\rightarrow P.9}$.

Expands to the factor of the the given segment of the unit, ie. how many of the underlying segment the given segment consists of.

That is, 1 \nduName{danish rigsdaler}{0} consists of \nduFactor{danish rigsdaler}{1}.

That is, 1 rigsdaler consists of 6 mark

3.5 Creating New Units

If the included units are not suitable, more can be created. Pull requests are also welcome at https://github.com/mikkelee/latex-units.

$\label{local_norm_local_norm_local} \del{local_norm_l$

Units can have up to 5 segments, numbered $\langle 0-4 \rangle$. The left-most segment, that is, the *top* or *root* segment, is numbered 0.

The numeral part of the below key paths **segment 0**/ can be any integer up to 4, ie. **segment 4**/. The internal number of segments is determined by how many name keys are created.

See below for available settings.

It is possible to create shortcut macros for commonly used $\langle unit name \rangle$ s with optional default settings.

These macros take the same arguments as the full $\nduFormatValue^{\rightarrow P.2}$ macro, except without the first argument (ie. the name of the unit).

3.5.1 Options

```
segment separator=(...) (initially ~)
```

When displaying a value, this string will be inserted between each segment.

```
segment \langle n \rangle / name = \langle name \rangle  (no default, initially undefined)
```

Gives the proper name of the segment's unit. Used internally to determine how many segments the unit contains. Can be accessed with by $\nesuremath{ \mbox{ \nduName}}^{\to P.\, 8}$.

```
segment \langle n \rangle/symbol=\langle symbol \rangle (no default, initially undefined)
```

Configures a symbol displaying the unit. This is used in \nduAlignedHeader and is also available via \nduSymbol when defining the segment $\langle n \rangle$ /display (see below).

If none is configured, an attempt to look up a common symbol by its name is made. These can be configured with $\normalfont{\normalfont{\mathsf{NduCommonSymbols}}}^{P.11}$.

```
segment \langle n \rangle / display = \{\langle prefix \rangle\} \{\langle suffix \rangle\}  (initially {}{ \nduSymbol}})
```

When displaying a value, the segments will be wrapped between the $\langle prefix \rangle$ and $\langle suffix \rangle$.

The macro \nduSymbol is available here to show the symbol configured for the segment.

The default is to use the symbol as prefix, but can be overriden if necessary.

```
segment \langle n \rangle / factor = \langle integer \rangle  (no default, initially undefined)
```

The factor of a segment is how many of the underlying segment the given segment consists of.

This is used when summing values, in order to calculate the correct segment values.

Can be accessed via $\mbox{\nduFactor}^{\rightarrow P.8}$.

These keys can of course also be set temporarily in \nduFormatValue \(^{P.2}\)

```
\nduFormatValue{danish rigsdaler}
[segment 1/symbol=Mk.]
{.9.}

\nduFormatValue{danish rigsdaler}
[segment 0/display={}{ Rigsdaler og}]
{1.2.3}

\nduFormatValue{danish rigsdaler}[
    segment separator={---},
    segment 0/display={(}{)},
    segment 1/display={[}{]},
    segment 2/display={[}{}},
]
{1.2.3}

9 Mk.
1 Rigsdaler og 2 * 3 $
(1)—[2]—{3}
```

Units may provide a default shortcut macro, for example the danish rigsdaler unit configures \rdl.

```
\rd1{2.3.} 2 Rdl. 3 *
```

$\verb|\nduCommonSymbols{|} \langle key/value\ pairs \rangle \}|$

It is possible to create configure commonly used symbols using the form $\langle name \rangle = \langle symbol \rangle$. These will be used as fallbacks if no specific symbol is configured via segment $\langle n \rangle / \text{symbol}^{\rightarrow P.9}$.

3.6 Included Units

On the following pages are the units included with the package.

```
Listing of units loaded with the british option
\%\ https://en.wikipedia.org/wiki/\pounds sd
\nduNewUnit{british pound sterling lsd}{
        segment O/name=pound sterling,
        segment 1/name=shilling,
        segment 2/name=penny,
        segment 0/symbol=£,
        segment 1/symbol=s,
        segment 2/symbol=d,
        segment 0/display={\nduSymbol}{},
        segment 1/display={}{\nduSymbol},
        segment 2/display={}{\nduSymbol},
        segment 0/factor=20,
        segment 1/factor=12,
        unit separator={. },
}
```

```
Listing of units loaded with the danish option
\RequirePackage{fontspec}
\newfontfamily\mufifont{Palemonas MUFI}
\RequirePackage[
        MUFI,
        fonts={
                MUFI=\mufifont,
        },
]{unicode-alphabets}
\nduCommonSymbols{%
        mark=\mufi{markflour},
        skilling=\mufi{schillgerm},
}
\nduNewUnit{danish rigsdaler}{
        segment 0/name=rigsdaler,
        segment 1/name=mark,
        segment 2/name=skilling,
        segment 0/symbol=Rdl.,
        segment O/factor=6,
        segment 1/factor=16,
        create macro named=rdl,
}
\nduNewUnit{danish sletdaler}{
        segment 0/name=sletdaler,
        segment 1/name=mark,
        segment 2/name=skilling,
        segment 0/symbol=Sldl.,
        segment 0/factor=4,
        segment 1/factor=16,
        create macro named=sldl,
}
\nduNewUnit{danish rigsbankdaler}{
        segment O/name=rigsbankdaler,
        segment 1/name=skilling,
        segment O/symbol=Rbd.,
        segment O/factor=96,
        create macro named=rbd,
}
\nduNewUnit{danish hartkorn}{
        segment 0/name=tønde,
        segment 1/name=skæppe,
```

```
segment 2/name=fjerdingkar,
segment 3/name=album,
segment 4/name=penning,
segment 0/symbol=Td.,
segment 1/symbol=Skp.,
segment 2/symbol=Fjk.,
segment 3/symbol=Alb.,
segment 4/symbol=Pg.,
segment 0/factor=8,
segment 1/factor=4,
segment 2/factor=3,
segment 3/factor=4,
create macro named=hartkorn,
}
```

Listing of units loaded with the german option

```
\RequirePackage{fontspec}
\newfontfamily\mufifont{Palemonas MUFI}
\RequirePackage[
       MUFI,
        fonts={
                MUFI=\mufifont,
        },
]{unicode-alphabets}
\nduNewUnit{german reichsthaler}{
        segment O/name=reichsthaler,
        segment 1/name=silbergroschen,
        segment 2/name=pfennig,
        segment 0/symbol=\mufi{reichtalold},
        segment 1/symbol=S\mufi{grosch},
        segment 2/symbol=\symbol{"20B0},
        segment 0/display={}{ \nduSymbol},
        segment 1/display={}{ \nduSymbol},
        segment 2/display={}{ \nduSymbol},
        segment 0/factor=30,
        segment 1/factor=12,
       unit separator={~},
}
```

Index

```
aligned value width key, 5
british key, 1, 12
create macro named key, 10
danish key, 1, 13
german key, 1, 14
Keys
     aligned value width, 5
     british, 1, 12
     create macro named, 10
     danish, 1, 13
     german, 1, 14
     segment \langle n \rangle/display, 9
     segment \langle n \rangle/factor, 10
     \texttt{segment} \ \langle n \rangle / \texttt{name}, \, 9
     \texttt{segment} \ \langle n \rangle / \texttt{symbol}, \, 9
     segment separator, 3, 9
     show, 3
     sum to, 7
\nduAddToSum, 6
\nduAlignedHeader, 4, 9
\nduAlignedValue, 4
\nduCommonSymbols, 11
\nduFactor, 8
\nduFormatSum, 6
\nduFormatValue, 2
\nduName, 8
\nduNewMacro, 8
\nduNewUnit, 8
\nduSymbol, 9
\texttt{segment} \ \langle n \rangle / \texttt{display key}, \, 9
segment \langle n \rangle/factor key, 10
segment \langle n \rangle/name key, 9
segment \langle n \rangle/symbol key, 9
segment separator key, 3, 9
show key, 3
sum to key, 7
```

\usepackage, 1