


Mikołaj Lubiak

+48 791 032 317 @ lubiak@proton.me <https://lubiak.pages.dev/>

◦ Profiles ◦

 [mikalajlubiak](#)

 [lubiak](#)

◦ Skills ◦

C++

Real-time rendering

Embedded

Python

Googling

◦ Interests ◦

Chess

Open source

Gym

Linux

Math

Physics

Learning

◦ Awards ◦

Honoree at Gigaton

Giganci Programowania

Applied programming contest in
Warsaw University of
Technology, Faculty of
Mathematics and Information
Sciences. 17 years old at that
time. Projects in C++.

 [Credverse](#)

◦ Languages ◦

Polish
Native

English
Fluent

German
Beginner

Esperanto
Beginner


Experience

● NielsenIQ

Software Engineer

Gdański Business Center, Warsaw

07.2025 - Present

 <https://nielseniq.com>

● Go20ps

Backend engineer, sysadmin, devops (contractor)

09.2023 - 10.2024

● NeuroN Foundation

Pentester (contractor)


08.2023 - 02.2024

● Lesson4Future

Lead engineer, sysadmin (intern, later contractor)

08.2023 - 02.2024

Project made for the National Polish Bank.

 <https://www.lesson4future.com>

● Sealcode

Backend developer (contractor)

07.2023 - 07.2025

● Freelance

2020 - Present

Contracts with people and other private sector entities

Projects

● ESPCon

Game console engine.

 <https://github.com/mikalajlubiak/espcon>


● vlkn

yet another Vulkan renderer

 <https://github.com/mikalajlubiak/vlkn>


● Terminal Animation

Turn media (video/gif/image) into colored, animated or static,
ASCII art

 https://github.com/mikalajlubiak/terminal_animation


● PixelPin

Embedded code for the PixelPin pins


 <https://github.com/mikalajlubiak/pixelpin>

Volunteering

● FTXUI

 <https://github.com/ArthurSonzogni/FTXUI/pull/938>

● Intel

 <https://github.com/intel/cryptography-primitives/pull/95>