

Directions: Please enter the information for your SigGraph paper selections in the cells below

Name: Lóránt Mikolás

Selection	Paper Title
Example	"The State-of-the-Art of Computer Graphics and Animation in the 21st Century"
1	"Spline Interface for Intuitive Skinning Weight Editing"
2	"Accurate Markerless Jaw Tracking for Facial Performance Capture"
3	"What Characterizes Personalities of Graphic Designs?"
4	"Slang: language mechanisms for extensible real-time shading systems"
5	"AMP: Adversarial Motion Priors for Stylized Physics-Based Character Control"

Authors	SigGraph Year
<i>Lane, S., Badler, N., Kavan, L.</i>	<i>2014</i>
<i>Seungbae Bang, Sung-Hee Lee</i>	2019
<i>Gaspard Zoss, Thabo Beeler, Markus Gross,</i>	2019
<i>Nanxuan Zhao, Ying Cao, Rynson W.H. Lau</i>	2018
<i>Yong He, Kayvon Fatahalian, Tim Foley</i>	2018
<i>Xue Bin Peng, Ze Ma, Pieter Abbeel, Sergey</i>	2021