

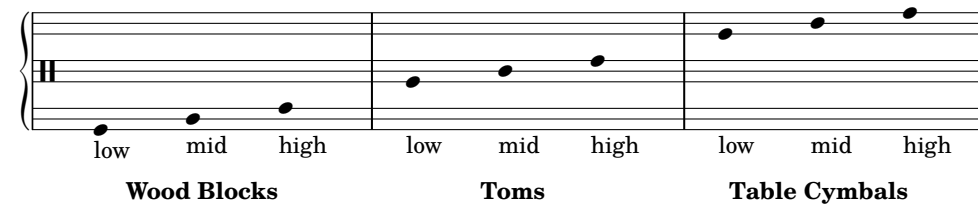
Performance Notes

Instrumentation

Aristeia is written for a solo percussionist playing three sets of three instruments. Specific instrumentation is left up to the performer, within the following bounds:

- All percussion is unpitched
- Each set of three instruments must be chosen from the same family, arranged in rough low to high order
- Each set of three must be from a different instrument family
- All instruments should be playable with the same beaters or mallets
- The sustain and decay for all instruments should be fairly quick

For example, one possible instrumentation would be three wood blocks, three toms, and three table cymbals



Grace Notes

Grace notes are always played before the beat, including grace notes that precede a rest.

Dynamics

Dynamics in *Aristeia* are notated in a range from ***pp*** to ***ff***. These should be taken to define the desired sharpness of attack, rather than the resultant sound.